

# **GASTAR 3.2**

# **USER MANUAL**

8 April 2009

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# Preface

This document is the User Manual for Version 3.2 of the GASTAR dense gas dispersion model. It is a self-contained description of both the installation and use of the computer model and the theoretical basis for the underlying mathematical model, and is intended as the main point of reference for beginner and experienced user alike.

GASTAR is an integral or box model, describing the evolution of a dense gas cloud in terms of properties integrated or averaged over the entire cloud or over sections through it. The model comprises a main dispersion calculation, determining the concentration and thermodynamic properties of the gas cloud, augmented by a variety of sub-models representing different features of the source giving rise to the cloud or the environment through which the gas cloud travels. Thus the capabilities of the model include:

- continuous, instantaneous and time-varying source types
- three-dimensional jet model and pool uptake model available as additional source types
- flash calculation and aerosol releases
- complex effects - sloping terrain and obstacles (separately or in combination)

GASTAR runs on a PC under Microsoft Windows (XP or Vista). It should be installed and run on a standalone PC. The number of standalone PCs on which GASTAR may be installed and run is controlled by the user's licence agreement. GASTAR's Windows interface provides a user-friendly environment in which to set up and run the model and view the output. Output suitable for generating contour plots using other plotting software are generated for certain model options. The model is quick to run, with typical simulations taking at most a few minutes and often only a few seconds.

## **Overview of User Manual**

The User Manual contains the following main sections:

- |   |                                    |   |
|---|------------------------------------|---|
| 1 | <i>Getting Started</i>             | Installation of GASTAR and use of the model for the first time.                     |
| 2 | <i>Using GASTAR</i>                | Overview of the operation of the model.   |
| 3 | <i>Entering Input</i>              | Detailed description of input data items and how to enter them.                     |
| 4 | <i>Viewing and Plotting Output</i> | Graphical display of model results.   |
| 5 | <i>Pool Uptake Model</i>           | Additional model that calculates source conditions due to a vaporising liquid pool. |
| 6 | <i>Materials Database</i>          | Database of material properties and utility for editing database                    |
| 7 | <i>GASTAR Files</i>                | List of files associated with GASTAR.   |

8	<i>Theory</i>	Theoretical background and description of the mathematical model.
9	<i>References</i>	Complete reference list.

### ***Typographical conventions***

The following conventions have been adopted in the layout of this User Manual:

<b>Style</b>	<b>Usage</b>	<b>Example</b>
<i>Italic</i>	File names	<i>gastar.exe</i>
UPPER CASE	Directory names	C:\GASTAR
Fixed width	Text entered by the user, including the contents of files	dir /B *.gpl > allruns.lst
sans serif	Text appearing on the interface screens	Complex Effects folder, <u>R</u> un! menu

Note that “pathname” refers to the location of a file or directory, including the full hierarchy of directories leading to it starting with the drive letter, e.g. C:\GASTAR\CASES\test1.gpl.

### ***Note***

Sections of text marked with a vertical bar in the margin are relevant principally to use of GASTAR as part of RISKAT, the risk assessment package used by the UK Health and Safety Executive. They are therefore not relevant to general users of GASTAR.





# 1

## ***Getting Started***

### **1.1 System requirements**

GASTAR is supported for use on systems running Microsoft Windows XP and Vista. The following is the recommended minimum configuration although GASTAR will run successfully on lower specification PCs:

- PC with a Pentium 1.5 GHz or compatible processor
- 0.5 Gbytes of RAM
- 100 Mbytes of disk space available

### **1.2 Installing and starting GASTAR**

You have been supplied with a CD-ROM containing the latest version of all the files necessary to install GASTAR. You will also have been sent, probably by email, a GASTAR licence file. The licence file must be named (and if necessary renamed) to *gastar3.lic* and copied to the application directory i.e. the directory in which GASTAR is installed. Users should ensure they keep a backup of the licence file on a suitable media.

GASTAR should be installed to and run on a standalone PC. Use of a single installation of GASTAR by multiple users at once is not supported.

#### **1.2.1 Use of GASTAR 3.2 with earlier versions of GASTAR**

GASTAR 3.2 can be installed and used on a PC that has earlier versions of the model i.e. version 3.1 and earlier, installed.

If you choose to install the earlier version of GASTAR follow the following steps:

- For version 3.05c to version 3.1 uninstall the program by means of the Windows Add/Remove Programs feature. Click on the Windows Start button, then click on Settings, and then Control Panel. Double-click on Add/Remove Programs and then highlight GASTAR in the list of programs and click on the Add/Remove... button on the Install/Uninstall tab.
- For versions earlier than 3.05c for which the GASTAR installation simply involved copying

files from the supplied diskettes, you should find the relevant files and delete them. (See Section 7 of your earlier GASTAR manual for a list of all files associated with GASTAR). You may wish to archive any user files (.*gpl*, .*gof*, etc.) generated by that version in a dedicated directory.

### 1.2.2 Installing GASTAR 3.2

Please check first with your own IT personnel for company procedures for installing software.

The installation of GASTAR is straightforward. It uses an Installation Wizard, which guides the user through a short series of screens, collecting information on the user and installation parameters, before installing the software. The following steps lead you through the GASTAR installation process.

- Log on as Local Administrator for the PC.
- Insert the GASTAR install CD, whereupon it should automatically run. If it does not, click on the Windows Start button, select Settings and then Control Panel. Double-click on the Add/Remove Programs icon and press the Install... button. Browse for the CD-ROM drive and select *setup.exe* in the root directory on the drive.
- Click Next > through the Welcome screen and then select I accept the terms of the licence agreement, and click Next > in the Licence Agreement screen if you do accept the licence terms to get to the Customer Information screen. If you do not accept the licence terms select I do not accept the terms of the licence agreement and click Next > to finish the install.
- Enter your user name and organisation in the designated places. You also have the option of installing GASTAR for all users or just for you. Click Next > to go through to the Destination Folder screen.
- You should select a drive with at least 1GB of available disk space. The default installation directory is *C:\Program Files\CERC\GASTAR* but we suggest you install it in *<Drive>\CERC\GASTAR*, where *<Drive>* can be *C:* or another drive of your choice. Use the Change... button to select your own installation directory. Click OK to return to the Destination Folder screen.
- The abbreviation *<install\_path>* will be used in the rest of the User Guide to denote the installation directory you have chosen, for example *C\CERC\GASTAR 3.2*.
- Click Next > to view the options you have specified.
- If the settings shown are correct, press the Install button to complete the install procedure. However, if you first wish to amend any details, press the < Back and Next > buttons as appropriate. Once the Install button has been pressed, and the GASTAR files have been successfully installed, the final screen will appear.
- Click Finish to complete the installation. The installation procedure automatically puts a shortcut to GASTAR on your Windows desktop. If the Show the readme file box is checked the document *What's New in GASTAR 3.2?* will be opened automatically once you click on

Finish.

The installation is now complete.

You have been provided with a unique licence file, either by email or on a separate floppy disk, which is required in order to run the model. It is important that you install this new licence file as instructed.

- To install the GASTAR licence, copy the file *gastar3.lic* to the *<install\_path>* directory.

### **1.2.3 Starting GASTAR**

The GASTAR files are now installed on your computer. The installation process automatically provides shortcuts for starting up the GASTAR interface:

- it puts a shortcut to the GASTAR interface executable *gaswin.exe* on the desktop of all users for which the program was installed. Double-click on this shortcut to start the interface
- it puts an entry in the Windows Start menu for GASTAR, i.e. click on Start and then Programs and find the entry GASTAR 3 with the GASTAR icon next to it. Clicking on this starts the interface
- When you have launched GASTAR checking the licence details (through Help, Licence Details) will give the location of the licence currently being used. Although the model will run when the licence file is in the Windows WINNT directory, it is recommended that the location be the *<install\_path>* directory.
- Restart your computer: you are now ready to use the model.

# 2

## *Using GASTAR*

Having described in Section 1 the procedure for installing and starting GASTAR, we turn now in Section 2 to the operation of the model. Since GASTAR has a Windows interface, we begin in Section 2.1 with an overview of the Windows terminology that will be used in other parts of this document, notably in Sections 3 and 4 that describe entering input and viewing output. Next we give an initial overview of the main features of the GASTAR Windows interface in Section 2.2. Then in Section 2.3 we describe the stages in setting up a problem for GASTAR to run, while Section 2.4 deals with the running of such a problem. Section 2.5 gives a preview of examining output from a run (which is described in more detail in Section 4). Finally, Section 2.6 describes the various preferences that a user can set and which control a number of ways in which the interface behaves, while Section 2.7 details the GASTAR command line.

### **2.1 Windows terminology**

In this section, we list the main Windows features that make up the GASTAR interface, defining the terminology that will be used elsewhere in the description of the computer model. The user should refer to Figure 2.1 to see examples of (most of) the features described.

#### **2.1.1 Menus**

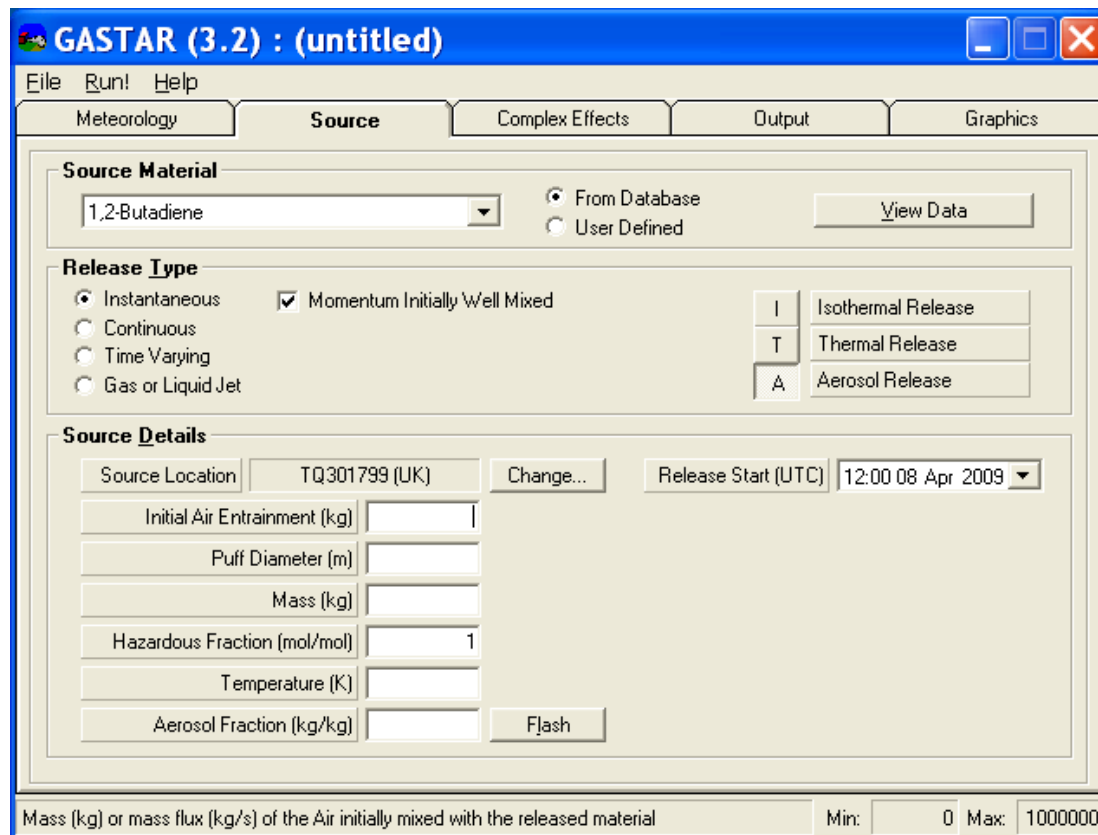
A *menu* is a heading offering a list of *menu options*. The menus are located on the *menu bar*, which is located near the top of the screen underneath the title bar (see below). By clicking on a menu title a list of options will appear from which a single selection is made. A menu option may itself be a menu heading, and selecting it will give rise to a further list of options. For example the File menu has a list of options, one of which, Preferences, will give a further menu of options if selected. A menu option may also have an ellipsis at the end of its name, for example Open... - this denotes that a dialogue box (see below) will be launched if this option is selected.

#### **2.1.2 Folders**

Much of the rest of the interface screen is occupied by a set of *folders*. Each folder is a group of controls that deal with a particular aspect of the model. In GASTAR, folders are used to divide up the input to the model, and allow the user to specify the input data in a structured way. Another separate folder is used to display the graphical output. The folders appear to lie on top of one another, and a particular folder is accessed by clicking on the *tab* that appears along its top edge, whereupon the folder moves to the top of the "stack".

Within the various GASTAR folders there are different types of *control*, and in the rest of this

section we outline what these are. Please refer to Figure 2.1 where appropriate.



**Figure 2.1** – Example view of interface.

#### 2.1.2.1 *Enabled and disabled item*

Items in the interface can either be *enabled*, in which case they are available for use, or *disabled*, in which case they cannot be used. Disabled items appear grey rather than black.

#### 2.1.2.2 *Text box*

Text boxes allow you to enter text data. When you move to an empty text box, an insertion point (a blinking vertical cursor) appears. The text you type appears at the insertion point. Each text box is accompanied by a caption which explains the significance of the text in the box, for example Temperature (K) in Figure 2.1. Text boxes which cannot be edited appear dimmed.

#### 2.1.2.3 *Check box*

Check boxes allow you to set or clear an option. When a check box is set it contains an 'X', for example Momentum Initially Well Mixed in Figure 2.1. You can set or clear a check box by clicking it with the mouse, or by pressing the SPACEBAR, provided the check box is selected. If it is selected, it will have a dashed box around it.

#### 2.1.2.4 *Radio button*

Radio buttons represent a group of mutually exclusive options, i.e. you can select only one option

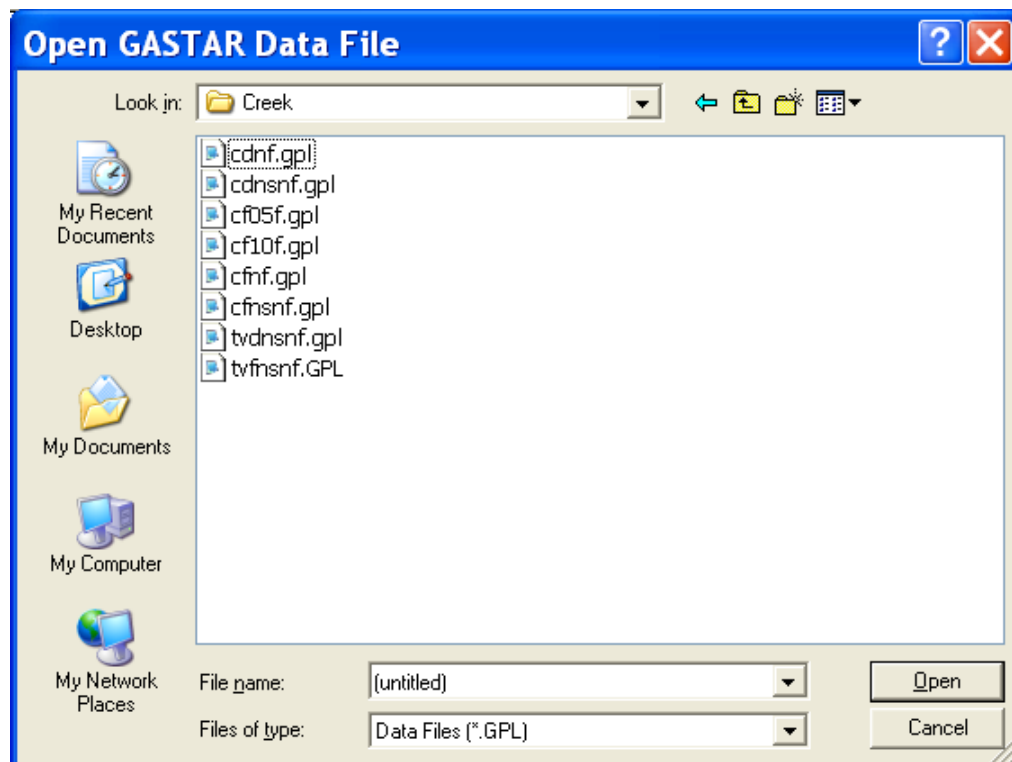
at a time, and if you select a new option, the previous one becomes unselected. The selected option contains a black dot, for example Instantaneous in the group of four radio buttons under Release Type in Figure 2.1. Names of options which cannot be selected appear dimmed.

#### 2.1.2.5 *Spin button*

You move forwards (down) through the list by clicking the down arrow with the mouse. Spin buttons are used to cycle through an ordered list. You move forwards (back) through the list by clicking the up arrow with the mouse. Correspondingly, you move backwards (up) through the list by clicking the up arrow with the mouse. See Figure 4.5 for an example: spin buttons are used to cycle through data points displayed on a graph.

#### 2.1.2.6 *Dialogue box*

Dialogue boxes are floating screens which appear when you need to supply additional information to complete a task. An ellipsis (...) after a menu command indicates that a dialogue box will appear when you choose that command. For example, if you choose the Open command on the File menu, the dialogue box shown in Figure 2.2 will appear. In this dialogue box, you specify the name of the file you want to open. You choose the OK button to open the file you have chosen. You choose the Cancel button to close the dialogue box without opening a file. Several other dialogue boxes have OK and Cancel buttons. Cancel will always close the dialogue box and discard any actions or input made in it, whereas OK will accept any input from the dialogue box and carry out any appropriate action. Note that double-clicking on a list box item (see 2.1.2.7) may also be used to select that item and thereby circumvent the need to select the item and then click on OK.



**Figure 2.2** – The Open GASTAR Data File dialogue box.

### 2.1.2.7 List box

List boxes allow you to choose one item from a list of choices. If it is a *drop-down* list box, it normally appears as a rectangular box containing the current selection; however, when you select the box, the list of available choices appears. If there are more items than can fit in the box, scroll bars are provided. For example, the Source Material is selected through a drop down list box in Figure 2.1.

### 2.1.3 Information

Besides menus and folders, which allow the user to carry out actions, there are other parts of the interface which provide the user with information.

#### 2.1.3.1 Title bar

This is located at the very top of the screen, and gives the version number of the model together with the name of the current *.gpl* file (see Section 2.3), e.g. GASTAR (3.1) : C:\DATA\TEST.GPL.

#### 2.1.3.2 Help bar

The main GASTAR window has a help bar at the bottom. This gives you information about the part of the interface you are currently using in the form of a short description of the item. If you are entering a numeric value, the maximum and minimum permissible values will be displayed, and you will be prevented from entering values outside this range.

#### 2.1.3.3 Message box

Message boxes are a particular type of dialogue box. They may give you a brief message, or they may ask you to make a simple choice, such as yes or no. For example, a message box appears when you select Plot Graph on the Graphics folder if an output file has not been selected.

### 2.1.4 Navigating using a keyboard

Microsoft Windows environments have been developed with a mouse in mind. If you do not have a mouse, or prefer not to use it, your Windows user guide and help files will explain how to reproduce all mouse actions using a keyboard. Here is a brief guide to some useful actions:

*Moving the cursor between input items.*

TAB	Allows you to move the cursor forwards through text boxes and buttons
SHIFT+TAB	allows you to move the cursor backwards through text boxes and buttons
RETURN	"enters" or accepts the current data page or executes the action of a highlighted button

*Entering data into a text box*

DELETE	will delete the character immediately to the right of the cursor
BACKSPACE	will delete the character immediately to the left of the cursor
← CURSOR	will move the cursor to the left in the current box
→ CURSOR	will move the cursor to the right in the current box
HOME	will move the cursor to the start of the text in the current box
END	will move the cursor to the end of the text in the current box
SHIFT+CURSOR	selects text in the direction of the arrow

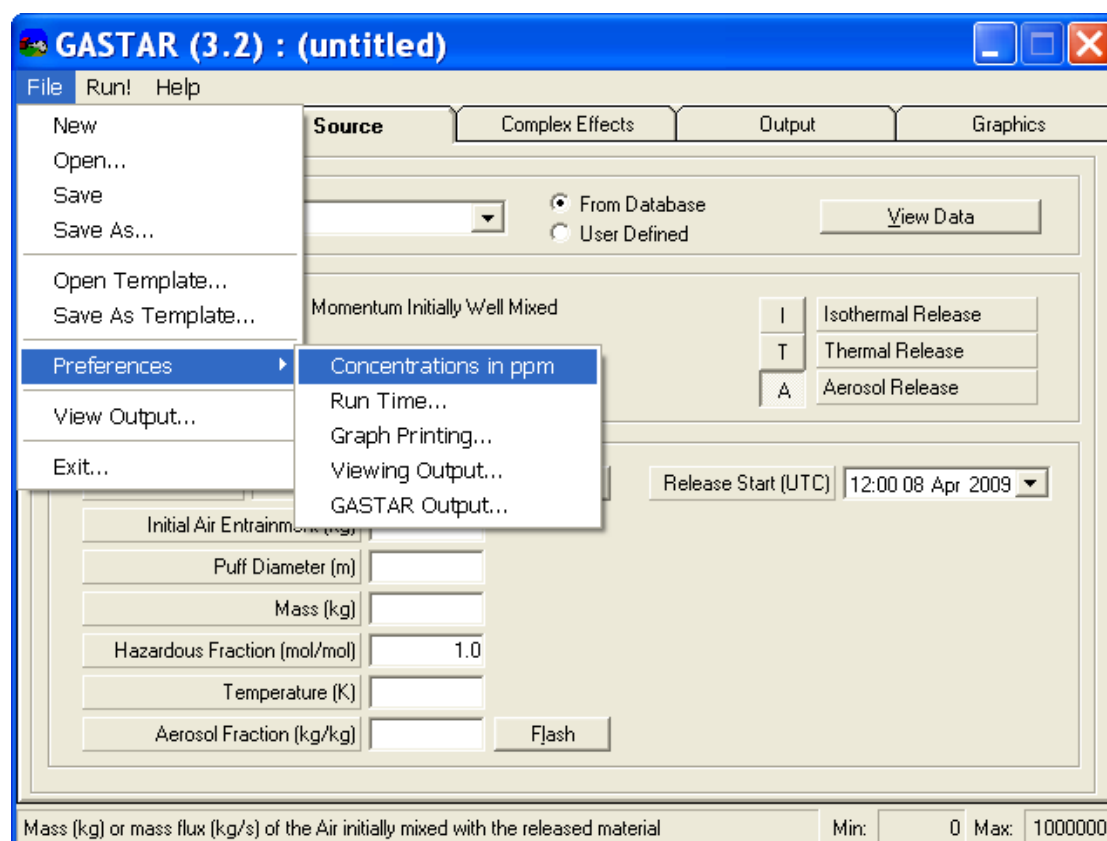
*Radio buttons*

- ↑ CURSOR / will move the cursor up through the radio buttons for the current item
- ← CURSOR
- ↓ CURSOR / will move the cursor down through the radio buttons for the current item
- CURSOR

In general if a letter in the name of an interface item is underlined, then pressing the ALT key with the key for that letter will trigger that interface item. For example the File menu has the letter “F” underlined on the screen. Pressing the ALT and “F” together will open the menu. Additionally, the SPACE bar can be used in a similar way to the mouse click; the control with the focus (i.e. where the cursor is) will be “clicked”.

## 2.2 Main features of the GASTAR interface

As noted in Section 2.1, the main screen of the GASTAR interface is made up of menus and folders, together with some areas providing information. In this section we list the options available.



**Figure 2.3** – The File menu items.

### 2.2.1 Menus

There are three main menu options, namely File, Run! and Help (see Figure 2.3). These have the options shown in the table below.



<b><u>F</u>ile</b>	<b><u>N</u>ew</b>	Resets the input parameters to their default values
	<b><u>O</u>pen...</b>	Allows the user to open a previously saved data file (see Figure 2.2)
	<b><u>S</u>ave</b>	Saves the current parameters under the current file name
	<b>Sa<u>v</u>e <u>A</u>s...</b>	Saves the current parameters under a user-specified file name
<b><u>F</u>ile</b>	<b>O<u>p</u>en <u>T</u>emplate...</b>	Opens a previously saved template file (see Section 2.3.4)
	<b>Sa<u>v</u>e A<u>s</u> T<u>e</u>m<u>p</u>late...</b>	Saves a set of data as a template file (see Section 2.3.4)
	<b><u>P</u>references</b>	GASTAR user preferences (see Section 2.6)
	<b><u>V</u>iew O<u>u</u>tput...</b>	Opens a GASTAR output file in Notepad, Write or other user-specified viewer
	<b><u>E</u>xit...</b>	Quits GASTAR
	<b><u>1</u>, ..., <u>5</u></b>	The five most recently-opened or saved input (.gpl) files – click on one to open the file
<b><u>R</u>un!</b>		Runs the dispersion model using the current data file
<b><u>H</u>elp</b>	<b>O<u>b</u>taining T<u>e</u>chnical S<u>u</u>pp<u>o</u>rt...</b>	Address and contact information
	<b>A<u>b</u>out G<u>a</u>star...</b>	Version information
	<b><u>L</u>icence D<u>e</u>tails</b>	Details of licence being used to run model
	<b>C<u>u</u>rrent <u>D</u>irectory</b>	Current working directory (e.g. for file operations)

### 2.2.2 Folders

There are five folders altogether: four are used to specify the input to the model and the fifth controls the viewing of output from a run:

<b><u>M</u>eteorology</b>	Input parameters describing meteorological conditions
<b><u>S</u>ource</b>	Input parameters describing the release, i.e. its type, size, etc.
<b><u>C</u>om<u>p</u>lex <u>E</u>ffects</b>	Input parameters describing the buildings, fences and slopes
<b><u>O</u>utput</b>	Parameters affecting the current run of the model
<b><u>G</u>raphics</b>	Used for displaying graphically output from a GASTAR run

## 2.3 Setting up a problem

Having described the features of the interface, we now turn to how these are used in the stages of setting up a problem. Each problem can be thought of in three different ways:

- (a) as a physical problem which the user wishes to simulate with GASTAR
- (b) as a set of GASTAR input data, i.e. a set of values for each parameter in the complete list of GASTAR input parameters
- (c) as a file containing these data items

and these definitions tend to be used interchangeably. However, it is important to realise that typically there may be several alternative sets of input data (b) for a given physical problem (a), as the user finds possibly different ways to express the physical problem in terms of the input which the model can accept, whereas there is only one file (c) corresponding to a given set of input data (b). Such input files for GASTAR are distinguished by a constant extension *.gpl* e.g. *datafile.gpl*.

This User Manual does not give detailed guidance on how to go from (a) to (b) other than to describe the input data items and to provide some notes on the selection of values. In the rest of this section we are concerned with the general points concerning how to go from (b) to (c), i.e. how to set up a *.gpl* file: the details of specifying the input parameters are covered in Section 3.

### 2.3.1 Starting

There are several ways to begin setting up a GASTAR problem.

- (a) when the interface is started up, the text boxes are blank<sup>1</sup> and the controls which require a choice are at their default settings (a fixed choice accompanying the interface). The user can then enter all values and make choices from scratch
- (b) by selecting the New option on the File menu the text boxes are blank and control settings take their default values exactly as in (a). This is the recommended way in which to start a new problem from scratch
- (c) by selecting the Open... option on the File menu the user can browse the current directory (or other directories) to find a *.gpl* file which has been defined previously. By default the interface will only display files with the *.gpl* extension. This is the recommended way in which to start a new problem based on a pre-existing one.
- (d) by selecting the Open Template... option on the File menu the user can open a template file, which can be used as the basis for a new input file (see Section 2.3.4).

### 2.3.2 Editing

Whichever method is used to start setting up a problem, the user will then need to edit some or all of the input data. This is achieved by selecting a folder and then typing in values in text boxes and selecting options for controls such as check boxes, radio buttons and so on. The mouse is the usual way in which the folders are navigated; however an alternative is to use the TAB key to move systematically through the controls, i.e. each control in turn *receives the focus*. If the control is a text box, the current text becomes highlighted when it receives the focus.

To change a parameter value in a text box, select the folder containing that parameter by clicking on the folder's tab, move the pointer until it is over the appropriate text box and click the left mouse button. The cursor will now appear in the box. Use DELETE and/or BACKSPACE to remove unwanted characters before typing in the new value. If you double click the parameter, it will become highlighted. If you now type the new value it automatically replaces what was highlighted.

---

<sup>1</sup> In fact, there are two exceptions, namely the wind height (see 3.1.2) and the hazardous fraction (see 3.2.3.4), which are set to default values of 10.0m and 1, respectively.

Changes to the option selected for radio buttons, list boxes, etc. can be made by clicking on the required control or via the keyboard using a combination of the SPACE bar and the UP/DOWN and LEFT/RIGHT keys.

When the focus is given to a control, the help bar at the bottom of the interface screen is activated. It displays a brief description of the data corresponding to the control. If the control is a text box the help bar contains a maximum and a minimum value for the parameter. If the user enters a value outside the permitted range, GASTAR will display a warning dialogue box. This tells the user whether the value is too large or too small, and what the appropriate bound is. The user must click OK to clear the warning box before re-entering a value within the given range for that parameter.

### **2.3.3 Saving**

Once all the desired changes to the input data have been made the user needs to save the values. This is achieved in one of two ways:

- (a) select **S**ave on the **F**ile menu to save the input data in a *.gpl* file with the same name as that currently loaded. If either of options 2.3.1(a) or 2.3.1(b) had been used then there is no current name, and the Save **A**s dialogue box will appear (see below)
- (b) select **S**ave **A**s on the **F**ile menu to save the input data in a *.gpl* file with a new name. A dialogue box will appear allowing the user to specify the name (and directory) of the file. The extension “*.gpl*” is added unless the file name entered contains a “.”.

The user can also save a set of input data as a template file using the Save As Template... option of the **F**ile menu (see Section 2.3.4).

### **2.3.4 Template files**

When setting up a new problem, it is most convenient to edit an existing set of data rather than start from scratch each time. One way to do this is to use an existing *.gpl* file, edit this and then use File, Save As... to create a new *.gpl* file. An alternative is to use the GASTAR templates feature, which is accessed via the File menu.

A GASTAR template is a complete input data file but with the *.gpt* extension. The interface provides the means both to open existing templates, and thereby provide the starting point for a new GASTAR input file, and to create new templates for later use.

To start a new input data set based on a template file, use the File, Open Template... menu option: the GASTAR interface loads the data in the template file but sets the data set name to (untitled) in the banner at the top of the interface window<sup>2</sup>. You can then edit these data and save as a new data file with File, Save As...

To create a new template file, simply edit an existing data set in the interface – which may have been loaded as a *.gpl* or *.gpt* file or entered from scratch – and then use File, Save As Template... to save the template with the desired path name and the *.gpt* extension.

---

<sup>2</sup> Note that you could also open a template (*.gpt*) file with File, Open... (provided you select Template Files (\*.GPT) from the List Files of Type: drop-down list box), or using the recently-opened files, but this would simply open the file “as is”, and is not the recommended way of using template files. Similarly, File, Save and File, Save As... could be used to save template files, but again this is not recommended.

## 2.4 Running a problem

The next stage in the process of using GASTAR is to run the problem whose setting-up has been described in Section 2.3. The obvious conclusion to entering data in the way described above is to go to the main menu and click on Run! to run the program. There is an alternative to this, which is to run GASTAR from the DOS prompt. These are both described in more detail below.

Note that in the majority of cases, GASTAR is run from Windows, and so the complications of command line arguments (see below) are avoided. One circumstance in which they are required is in carrying out RISKAT runs of GASTAR.

### 2.4.1 Running GASTAR from Windows

Running a problem directly from Windows is achieved by selecting the Run! main menu option. The result of this action is that the interface calls the Fortran executable *gastar.exe* with the current file name as an argument (see Section 2.7 for more on command line arguments). The model will then run as a QuickWin application completely separate from the interface.

The output files produced by a GASTAR run depend on whether or not the model is carrying out a RISKAT run: see Section 2.7 or Section 7 for a list of output files produced by the model in each case.

Note that if the current input data have not already been saved (as in Section 2.3.3), then selecting Run! will cause the interface to prompt for saving. The user is presented with a message box asking them whether they wish to save the data with the current name and run the model. The user clicks Yes to continue, No to interrupt the Run! command and allow the file to be saved under an *alternative* name and Cancel to halt the Run! command completely. (If the data had not been saved before selecting the Run! command, for example if New had been selected prior to inputting the data, then the user will be prompted for a file name under which to save the data.)

### 2.4.2 Running GASTAR from DOS

GASTAR may also be run from the DOS prompt or from a DOS batch (*.bat*) file. In the latter case, this is known as running GASTAR in “batch” mode. The essential difference between this case and that in Section 2.4.1 is that the user starts and finishes in DOS rather than in Windows.

It is important to note that the syntax for running applications from DOS has varied from one version of Windows to another, so you should consult the online DOS Help for more information. However, note that the recommended way to run GASTAR from the command line is by using “list” files – see Section 2.4.3 for full details – which reduces the potential complications of running from DOS.

*The rest of this section can be omitted on first reading.*

At the heart of running GASTAR from DOS is the use of *GASTAR command lines*, with command line *switches* and *arguments*, such as

```
\GPATH\gastar.exe /I1 \IPATH\datafile.gpl
```

(see below and Section 2.7 for more details, including examples). There are two main parts.

- The first part, namely `\GPATH\gastar.exe`, is the full path name of the *gastar.exe* file, i.e. `\GPATH` is the complete path of the directory containing the GASTAR simulation engine executable.
- The second part, namely the rest of the line, `/I1 \IPATH\datafile.gpl`, are *command line arguments* to *gastar.exe*. It states that the input file expected is a GASTAR input file (`/I1`), as opposed to a RISKAT input file (which would have used `/I2`); the accompanying path name is the name of the GASTAR input file. Typically this would have been created using the GASTAR interface. The executable has several possible command line arguments, and these are explained in full in Section 2.7.

The net result of running GASTAR in this way is that a main output file `\IPATH\datafile.gof` is produced, which may then be examined in the usual way by means of the GASTAR interface: files `\IPATH\datafile.log` and `\IPATH\datafile.gph` are also produced.

There may be more than one (input) file name supplied as an argument in the command line. For example, the above case could be extended to

```
\GPATH\gastar.exe /I1 \IPATH1\data.gpl \IPATH2\data.gpl
```

This would cause two (sequential) runs of GASTAR to take place using the input data files `\IPATH1\data.gpl` and `\IPATH2\data.gpl` in turn; two distinct sets of output files would be produced, one for each run.

An alternative to typing the command line at the DOS prompt is to use a *batch file* instead. Thus the same command lines may be typed into a file such as *rungas.bat* and run more simply from the DOS prompt by typing *rungas* (again provided *rungas.bat* is either in your current directory or in a directory on your current path, otherwise the full path name for *rungas.bat* would need to be given).

A DOS session running under Windows NT4, etc. can also accept the `start` command. Using this command you can start other applications at either the DOS prompt or from a DOS batch file. For more information on the `start` command, type `start /?` at the DOS prompt.

Using the `start` command, you may write a multiple line batch file to run many cases. The lines in the batch file will be run consecutively provided the `/w` switch is included after the `start` command, so the second line will run after the first is completed and so on. This ensures that the GASTAR run is completed before the next line of the batch file executes. Also, for the batch file to regain control after executing the first line, the FORTRAN executable must be told to shut down on completion by using the `/E2` command line switch. See Section 2.7 for more details on the GASTAR command line options.

If you have a network, you may make use of the Universal Naming Convention for the computers on your network. For example, if the Network recognises a computer named THOR which has a shared directory called DATA, and another computer called APOLLO with a shared directory called MODELS (which has a sub-directory for GASTAR), then we can have the following examples in a batch file

```
: Batch files can have comment lines starting with a colon
REM Lines starting with 'REM' will be printed to the DOS screen
: Multiple command lines can be used in Windows batch files
start /w \\APOLLO\MODELS\GASTAR\gastar.exe /I1 /E2 \\THOR\DATA\test1.gpl
start /w \\APOLLO\MODELS\GASTAR\gastar.exe /I1 /E2 \\THOR\DATA\test2.gpl
start /w \\APOLLO\MODELS\GASTAR\gastar.exe /I1 /E2 \\THOR\DATA\test3.gpl
```

In these examples, note that the batch file is run from a DOS session running under Windows *anywhere on the network*. Which ever networked machine runs the batch file, the correct data file and model will be used.

### 2.4.3 List files for batch mode

As well as input file names, GASTAR can also accept a *list file* as an argument to the input file switch on the command line. Any file having the extension *.lst* will be assumed by GASTAR to contain a list of data files, one file per line. The model will run each line in the list file in turn until completion of all entries in the list file. *This is the recommended way to run GASTAR from the command line.*

You can build a suitable file from the DOS prompt using the DIR command (the /B option is needed to produce brief listing data). For example

```
dir /B *.gpl > allruns.lst
```

would produce a list file called *allruns.lst* containing all *.gpl* files in the current directory. You may then edit this file to include additional files, or comment out entries by placing a semi-colon on the line (the model will ignore anything appearing after the semi-colon on the given line).

You may wish to build a list file with full path names so that it can be used from any directory. You can do this again with the DIR command but this time using the /S option, which includes all sub-directories of the current directory as well:

```
dir /B /S *.gpl > allruns.lst
```

For more information on the version of DIR available on your operating system, type `dir /?` or consult your Microsoft DOS manual.

### 2.4.4 Warning and error messages

While the model is running, GASTAR will display a minimal amount of information in a window opened to allow the user to monitor progress of the simulation. When the calculation has successfully completed, this window will be redundant and the user may click Yes when the following dialogue box appears on screen:

```
Program terminated with exit code 0
Exit Window?
```

The exit code 0 confirms that the Fortran code has terminated, but does not guarantee that the simulation has run to completion: there is the possibility that the code has encountered an internal problem in the calculation that might cause a run time error if allowed to continue. In these cases the code notifies both the screen and the log file of the error it has found before terminating the current run. The error message should help to discover the cause of the problem.

If the program terminates with error code 1, then there has been some other error, not accounted for by the Fortran code. In such cases, it is advisable to take note of any error messages that appear on screen, before exiting GASTAR and Windows and re-booting your PC. Having done this, attempt to run the same inputs that previously caused the program to fail to see if the problem is repeatable. Sometimes, testing the code on an alternative machine will also highlight possible faults and/or differences between two PCs. In this case, check the configuration of both machines to see what differences there are: look in the *config.sys* and *autoexec.bat* files to see if there might be conflicts with other software that is being loaded when the computer boots up.

When the Fortran code notices a possible problem with data and/or results, it will issue a warning to the screen or the log file or the data output file, whichever is the more appropriate place. For example, if the interpolation code calculates values beyond that to which it has integrated, a warning is included in the output file. This will not cause a terminal error to occur, so the code continues with the dispersion calculation. However, the validity of the output beyond the distance actually integrated will be questionable, so this is flagged to the user by issuing the warning.

## 2.5 Examining output from a run

Once the run has completed, the user may examine the results of the run by means of graphical display facilities provided by the interface. These are located in the Graphics folder, and provide extensive line plotting of all quantities calculated by the model. This facility is described in detail in Section 4.

## 2.6 User preferences

Next in this Section on using GASTAR, we describe the preferences controlling certain aspects of use of the interface. These are accessed by selecting Preferences from the File menu, which, in turn, provides three options as follows. Note that for the options with a dialogue box (Figures 2.4, 2.5 and 2.6), any changes to preferences made by clicking on OK hold for the current session only. They do not become permanent preferences unless you click on Save Defaults, in which case they supplant the entry in your *.ini* file; similarly, you can restore settings from the *.ini* file by clicking on Restore Defaults.

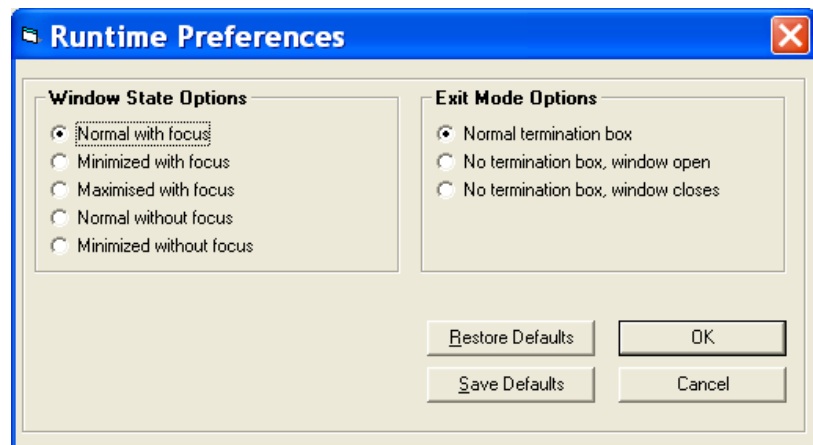
### Concentrations in ppm

This user preference sets the concentration units to be either mol/mol or parts per million (ppm). The choice of units is used in the filed output in the *.gof* file, in the input data (concentration for maximum range option) and in the graphical display. To set ppm as the concentration units, click on the Concentrations in ppm option from the File, Preferences drop-down list – if you revisit this list you will see a tick against the Concentrations in ppm option. Repeating the above process will remove the tick and toggle back to mol/mol concentration units.

### Run Time...

The calculations are performed by a FORTRAN executable that is launched from the interface but runs as a separate application. These options allow the user to determine how this application is launched and how it terminates. For example, because many GASTAR runs take about a second to execute, you may choose

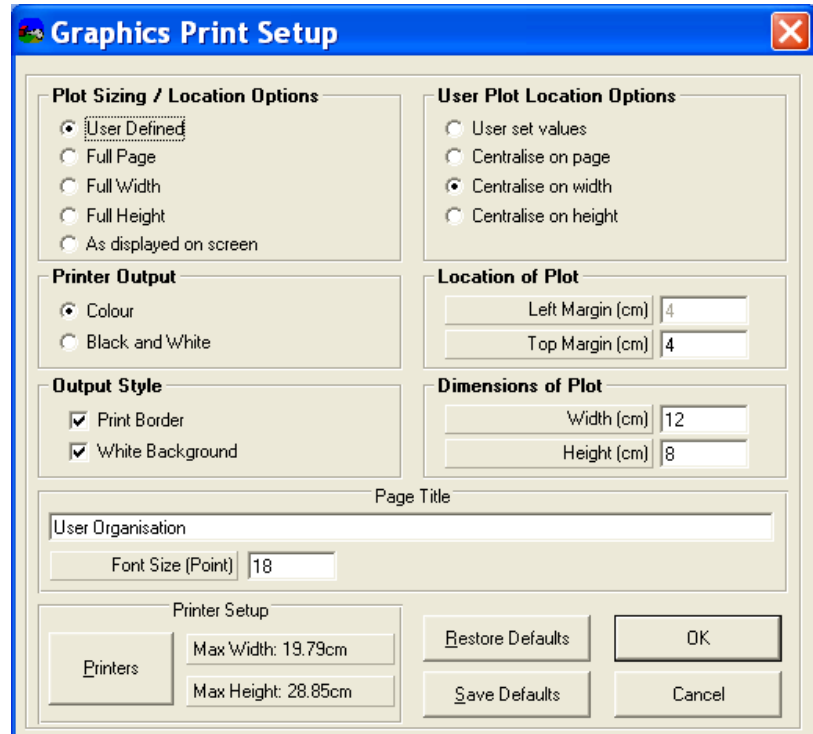
to run the model minimised, without focus and automatic shut down at completion. In this way, the GASTAR interface will remain the current application, allowing you to continue working without interruption (see Figure 2.4).



**Figure 2.4** – The Run Time preferences dialogue box.

### **Graph Printing...**

Allows the user to set some of the commonly used printing options for graphics output, including the printer, the size and position of the graph on the page and the overall Page title (this is not the graph title, which must be set for each individual graph) – see Figure 2.5.



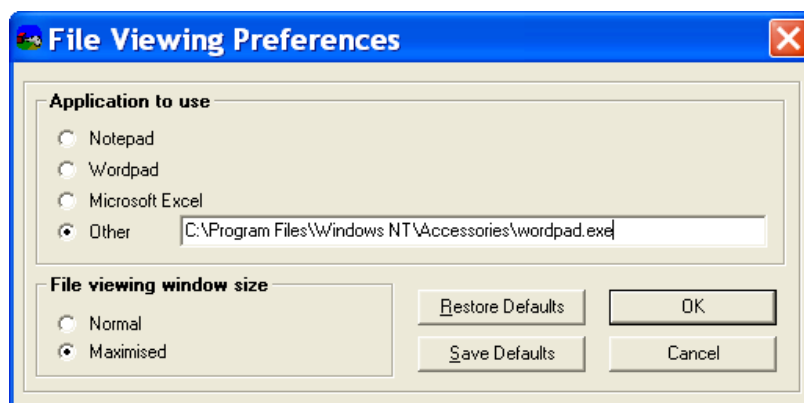
**Figure 2.5** – The Graph Output preferences dialogue box.

### **Viewing Output...**

Allows the user to specify the viewer of their choice to use with output files. The Other option allows a full command line to be



entered, including any switches for macros, etc. (see Figure 2.6).

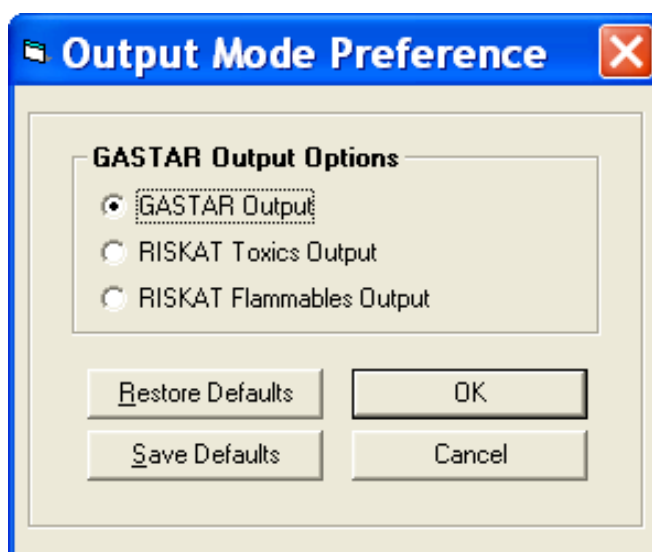


**Figure 2.6** – The Viewing preferences dialogue box.

### **GASTAR Output...**

Allows the user to select the type of output that a GASTAR run produces and is primarily of interest to RISKAT users. It is an alternative way to set the GASTAR output mode command line switch “/O” (see Section 2.7.1 for more on command line switches and arguments). A dialogue box for selecting options is displayed (see Figure 2.7).

By clicking on one of the radio button options, you can select which of the following types of output file are generated.



**Figure 2.7** – The GASTAR Output preferences dialogue box.

- GASTAR Output – produce GASTAR output files (*.log*, *.gof*, *.gph*), equivalent to /O1
- RISKAT Toxics Output – produce RISKAT Toxic file (*.bc*), equivalent to /O2
- RISKAT Flammables Output – produce RISKAT Flammable file (*.flm*), equivalent to /O3

## 2.7 GASTAR command line

As noted in Section 2.4, the *gastar.exe* executable takes command line *switches* and *arguments*. The general form of the command line is

*gastar.exe /Em /In /Op {File name(s)}*

where /E, /I and /O are the switches and the integers *m*, *n* and *p* and the name(s) {File name(s)} are the arguments. There should not be a space between a switch and its integer argument.

*Unless you are running GASTAR from a DOS prompt or you need to carry out a RISKAT run of GASTAR, you can omit the rest of this section on first reading.*

### 2.7.1 Switches and arguments

#### 2.7.1.1 GASTAR exit mode

This flag is **optional**.

**/Em** Flag to set the Exit Mode for QuickWin applications. The value of *m* can be:

- 1 Default Exit, with termination box to prompt for Application closure if desired
- 2 No Termination box, Application is automatically closed at end of run
- 3 No Termination box, Application is retained at end of run

Note that Exit mode 2 is needed for setting up multiple runs using BATch files in DOS. See Section 2.4.2 for more details.

#### 2.7.1.2 GASTAR input mode

This flag is **compulsory**.

**/In** Flag to set the Input Mode for GASTAR. The value of *n* can be:

- 1 Look for GASTAR input file (*.gpl*)
- 2 Look for RISKAT input files (*.mat*, *.bmi*, *.bsi*, *.slp*, *bsys.dat*, *bconc.in*)

#### 2.7.1.3 GASTAR output mode

This switch is **optional**.

**/Op** Flag to set the Output Mode for GASTAR. The value of *p* can be:

- 1 Produce GASTAR output files (*.log*, *.gof*, *.gph*)
- 2 Produce RISKAT Toxic file (*.bc*)
- 3 Produce RISKAT Flammable file (*.flm*)

This flag is optional, but the following defaults apply:

GPL Input Mode will default to GASTAR output (*.log*, *.gof*, *.gph*)  
RISKAT Input Mode will default to Toxic output (*.bc*)

#### 2.7.1.4 Command line file names

This argument is **compulsory**.

**{File name(s)}** The file name(s), which must include the full path, i.e. drive and directory. The interpretation of this argument depends on the input mode (*/In*):

**GPL** GASTAR will read all non-flag items given on the command line as file names. These are executed in the order they appear on the command line. If these are list (*.lst*) files, the contents are read and each line interpreted as a GASTAR input data (*.gpl*) file name and executed in the order given in the *.lst* file. If these are not *.lst* files, they are interpreted as GASTAR input data (*.gpl*) file names and executed in the order given. The command line can consist of a mixture of *.gpl* and *.lst* files. GASTAR opens all *.gpl* files as they are given and without alteration.

**RISKAT** GASTAR will expect and read the first and only the first file name from the command line arguments. This must be fully qualified with drive, directory and file name or file stem. RISKAT Input mode ignores any file name extension that may be present and builds the required Input File names from the path and stem only.

### 2.7.2 Example command lines

#### 2.7.2.1 Example command lines for GASTAR standalone runs

##### Example 1

```
GASTAR.EXE /I1 C:\PROJECT\SET1.LST
```

Runs all files listed in *set1.lst*. Output will consist of *.gof*, *.gph* and *.log* files for each entry in the *.lst* file that exists. The location of the *.gof*, *.gph* and *.log* files will correspond to the *.gpl* file used for the run. A standard termination box will prompt the user whether to close the window.

##### Example 2

```
GASTAR.EXE /I1 /E2 C:\TEST1.GPL C:\DAT\SET2.LST C:\TEST2.GPL
```

Runs the file *test1.gpl*, which will create *test1.gof*, *test1.gph* and *test1.log* in the root directory of the C: drive. Then runs all files listed in *set2.lst*. Output from this will consist of *.gof*, *.gph* and *.log* files for each entry in the *.lst* file that exists. The location of these *.gof*, *.gph* and *.log* files will correspond to the GPL file used for the run. Finally, the command line runs *test2.gpl*, which will create *test2.gof*, *test2.gph* and *test2.log* in the root directory of the C: drive. A standard termination box will prompt the user whether to close the window.

##### Example 3

```
GASTAR.EXE Y:\MODELS\SET3.LST /O1 /I1 /E3
```

Runs all files listed in *set3.lst*. Output will consist of *.gof*, *.gph* and *.log* files for each entry in the *.lst* file that exists. The location of the *.gof*, *.gph* and *.log* files will correspond to the *.gpl* file used for the run. No termination box, but the window is retained.

#### 2.7.2.2 Example command lines for a RISKAT run of GASTAR

##### Example 1

```
GASTAR.EXE /I2 C:\PROJECT\RISK1
```

Runs the files *risk1.mat*, *risk1.bmi*, *risk1.bsi* from the C:\PROJECT directory, *bsys.dat* from the home directory of *gastar.exe* and will also look for the file C:\PROJECT\risk1.slp. It will also use the file *bconc.in* from the *gastar.exe* home directory to produce the output file C:\PROJECT\risk1.bc. A standard termination box will prompt the user whether to close the window.

##### Example 2

```
GASTAR.EXE /I2 /O2 C:\PROJECT\RISK1.MAT
```

This will have the same effect as the example above.

##### Example 3

```
GASTAR.EXE Y:\MODELS\RISK2 /O3 /I2 /E2
```

Runs the files *risk2.mat*, *risk2.bmi*, *risk2.bsi* from the Y:\MODELS directory, *bsys.dat* from the home directory of *gastar.exe* and will also look for the file Y:\MODELS\risk2.slp. It will also use the file *bconc.in* from the *gastar.exe* home directory to produce the output file Y:\MODELS\risk2.flm. The run time window will close automatically at the end of the run.

# 3

## Entering input

As noted in Section 2, there are four folders or screens used to define the input data to a problem, namely Meteorology, Source, Complex Effects and Output. In this section we describe each input folder in detail, one at a time. Note that although the folders are described in the same order that their tabs appear, the folders may be accessed in any order and controls/data items set in any order. Any inter-dependence of folders is highlighted in the text.

### 3.1 Meteorology details

The Meteorological input folder is shown in Figure 3.1. There follows a complete list of the input parameters needed to define the meteorological conditions.

The screenshot shows the GASTAR (3.2) : (untitled) window with the Meteorology tab selected. The window has a menu bar with File, Run!, and Help. The main area contains input fields for Wind Speed (m/s), Wind Speed Height (m) (set to 10), Wind Direction (°), Roughness Length (m), Air Temperature (K), Surface Temperature (K), Atmospheric Pressure (mb), and Relative Humidity (%). Below these is a section titled PG / Monin-Obukhov Definition with two radio buttons: Use Pasquill-Gifford Categories (selected) and Use Monin-Obukhov Length. Under the selected radio button are buttons A, B, C, D, E, F, and G. At the bottom, there is a status bar with the text 'Wind speed in metres per second' and a range 'Min: 0.1 Max: 20'.

Figure 3.1 – The Meteorology input folder.

### 3.1.1 Wind speed

A real number defining the wind speed in metres per second at a known height above the ground. If you have defined slopes with their own meteorological data, this is disabled and the caption (Slopes On) appears in the textbox. In such circumstances, the cloud development is based on the conditions prevailing on the current slope. For more details see Section 3.4.1.10 under Slopes.

Minimum 0.1 m/s

Maximum 20.0 m/s

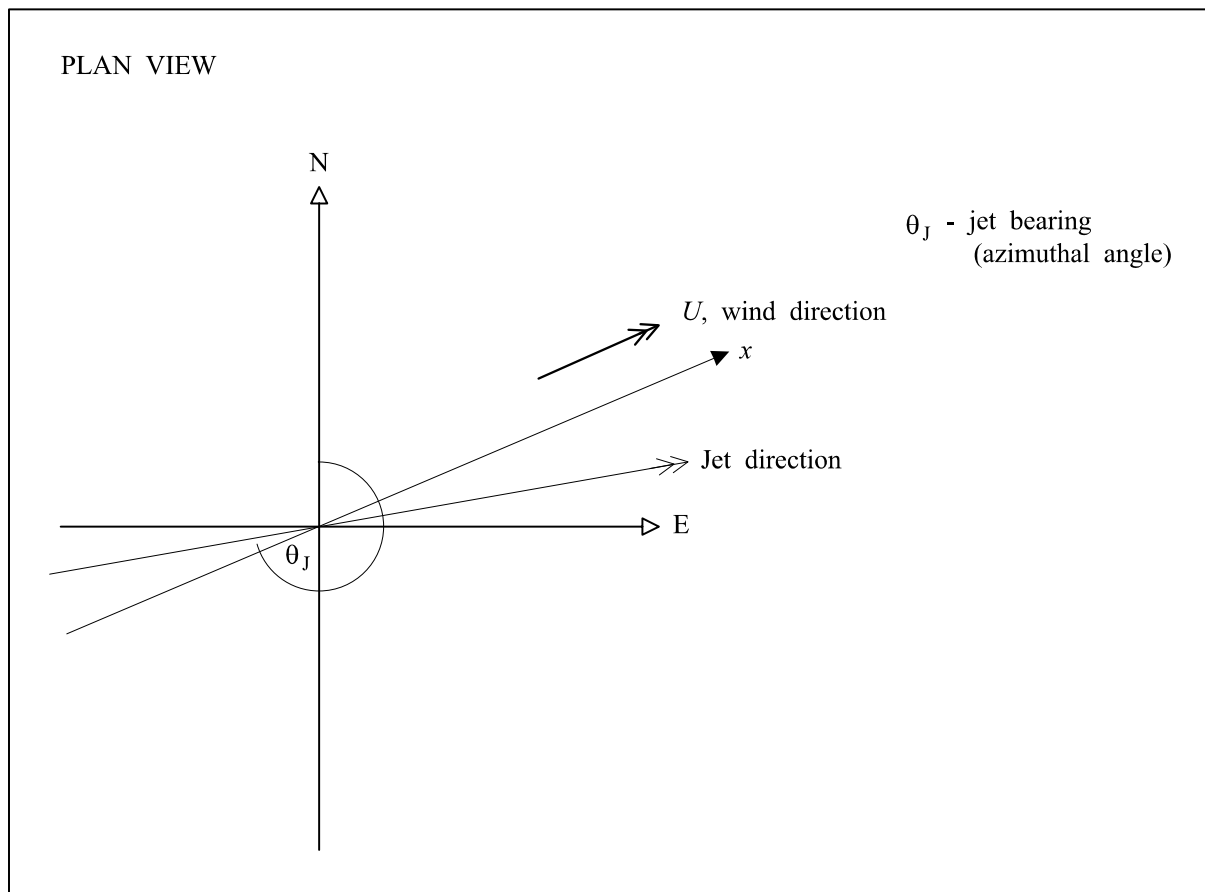
### 3.1.2 Wind height

A real number defining the height in metres above the ground at which the wind speed measurement (above) was taken. If you have defined slopes with their own meteorological data, this is disabled and the caption (Slopes On) appears in the textbox. In such circumstances, the cloud development is based on the conditions prevailing on the current slope. For more details see Section 3.4.1.11 under Slopes.

It has been common practice to measure the wind height at 10m, and consequently a default value of 10 appears in this textbox.

Minimum 0.1 m

Maximum 15.0 m



**Figure 3.2** – Definition of wind bearing and x-axis.

**3.1.3 Wind direction**

A real number defining the wind bearing measured clockwise from North in degrees. Note that this uses the meteorological definition of wind bearing, namely the direction from which the wind is coming (see Figure 3.2). The slope bearing and the jet release (azimuthal) angle are defined in a similar way.

Minimum 0.0 deg.  
Maximum 360.0 deg.

**3.1.4 Roughness length**

A real number giving the roughness length in metres. The roughness length is a length scale that categorises the surface roughness by representing the eddy size at the surface. Some approximate values for a variety of land types are given in Table 3.1. If you have defined slopes with their own meteorological data, this is disabled and the caption (Slopes On) appears in the textbox. In such circumstances, the cloud development is based on the conditions prevailing on the current slope. For more details see Section 3.4.1.9 under Slopes.

Minimum 0.0001 m  
Maximum 2.0 m

Land Type	Roughness Length (m)
Cities, Woodland	1.0
Parkland, Open Suburbia	0.5
Agricultural Areas (max)	0.3
Agricultural Areas (min)	0.2
Root Crops	0.1
Open Grassland	0.02
Short Grass	0.005
Sandy Desert	0.001

**Table 3.1** – Typical roughness length values for a range of surfaces.

**3.1.5 Air temperature**

A real number giving the ambient air temperature in kelvin. Note that 0°C is approximately 273K. The air temperature also defines zero enthalpy.

Minimum 220.0 K  
Maximum 330.0 K

**3.1.6 Surface temperature**

A real number giving the surface temperature in kelvin. If the Source Release Type is Isothermal, this parameter is not required and the text box contains the caption (Isothermal) and cannot be edited. In such cases the surface temperature is assumed to be the same as the air temperature.

Minimum	220.0	K
Maximum	330.0	K

### 3.1.7 Atmospheric pressure

A real number giving the ambient air pressure in millibars. Note that 1 Atmosphere is approximately 1013.24 mb.

Minimum	800.0	mb
Maximum	1200.0	mb

### 3.1.8 Relative humidity

A real number giving the relative humidity of the air as a percentage.

Minimum	0.0	%
Maximum	100.0	%

### 3.1.9 Atmospheric stability

Radio buttons that allow a mutually exclusive choice between entering the stability conditions in terms of the Monin-Obukhov length ( $L_{mo}$ ) or the Pasquill-Gifford stability category (PSC) (see Section 8.2.2 for more on the relationship between the Monin-Obukhov length and Pasquill-Gifford stability categories).

#### 3.1.9.1 Monin-Obukhov length

This is a real number relating turbulence to the heat flux and friction velocity. It is measured in metres and can be thought of as giving the relative importance of heat convection over mechanical turbulence. Theoretically, it can take all values between  $\pm\infty$ , but in reality its modulus is unlikely to fall below about 2.

Minimum modulus	2.0	metres
Maximum modulus	1000000.0	metres

#### 3.1.9.2 Pasquill-Gifford stability category (PSC)

This is defined by a mutually exclusive choice of 7 buttons each representing a letter between A and G inclusive. This is another method of indicating the relative importance of heat convection and mechanical turbulence by dividing the meteorological conditions into fairly simple bands. For instance, A means extremely unstable conditions and therefore strong convection with large vertical dispersion. D represents neutral conditions, turbulence is purely mechanical, and G is stable conditions where the mechanical turbulence is strongly damped by the stratification.



## 3.2 Source details

The Source definition folder is shown in Figure 3.3. Below is a complete list of the input parameters needed to define the source.

**GASTAR (3.2) : (untitled)**

File Run! Help

Meteorology **Source** Complex Effects Output Graphics

**Source Material**

1,2-Butadiene ☒ From Database ☐ User Defined [View Data](#)

**Release Type**

☒ Instantaneous ☒ Momentum Initially Well Mixed

☐ Continuous ☐ Time Varying ☐ Gas or Liquid Jet

I Isothermal Release  
T Thermal Release  
A Aerosol Release

**Source Details**

Source Location TQ301799 (UK) [Change...](#) Release Start (UTC) 12:00 08 Apr 2009

Initial Air Entrainment (kg)

Puff Diameter (m)

Mass (kg)

Hazardous Fraction (ppm) 1000000

Temperature (K)

Aerosol Fraction (kg/kg)  [Flash](#)

Mass (kg) or mass flux (kg/s) of the Air initially mixed with the released material Min: 0 Max: 1000000

**Figure 3.3** – The Source definition folder.

### 3.2.1 Source material

If the From Database radio button is selected, material is selected from the drop-down list box. Click on this with the mouse (or type ALT-↑ or ALT-↓ at the keyboard) to make the list drop down. All materials available in the database can then be scanned and selected. Notice that the list will always be alphabetically sorted no matter what order the materials might appear in the database. Typing a letter will automatically change the current entry to one whose first letter matches the letter typed. The command button will allow you to View Data in table form. This interface will not allow the addition, deletion or modification of materials in the database - the database editor (see Section 6) is required in order to do this.

If the material is User Defined, the material name appears on a non-editable panel. In order to create and/or change any of the properties of this substance from the values given in the database, click on the button (now marked Edit User Data) to bring up the database and editable text boxes. This option is not recommended.

### 3.2.2 Release type

There are two main choices for the release type, each represented by a mutually exclusive array of choice buttons; the radio buttons to the left distinguish between Instantaneous, Continuous,

Time-Varying and Jet releases described in the rest of this section, while the group buttons to the right define whether the release is Isothermal (no temperature or phase changes), Thermal (temperature changes allowed but single phase) or Aerosol (two-phase with temperature/phase changes).

### 3.2.2.1 *Instantaneous release*

For instantaneous releases the initial volume,  $V_0$ , is calculated using the mass released and prevailing Meteorological and Source conditions. The initial puff diameter,  $D_0$ , is specified. The initial puff is assumed to be a right circular cylinder. The initial height of this cylinder is then given by  $H_0 = V_0 / (\frac{1}{4} \pi D_0^2)$ .

The initial temperature  $T_0$  (for Thermal and Aerosol cases), initial aerosol fraction (for Aerosol cases), initial concentration  $C_0$  and initial density  $\rho_0$  are assumed to be uniform over the initial volume.

For Instantaneous releases, check Momentum Initially Well Mixed to select whether the initial conditions of the puff momentum are well mixed or not well mixed. The default is for the momentum to be initially well mixed. This option is used to determine the initial conditions for puff momentum mixing. Typically, instantaneous releases are a result of some catastrophic event such as a tank rupture or explosion. In these cases it is easy to see that internally the puff will have a well mixed momentum. For some situations this is not true, for example the Thorney Island instantaneous heavy gas dispersion trials. Here the cloud was created inside a large tent-like construction that dropped to the ground to release the puff. The material effectively appeared as a large stationary puff which slowly picked up speed as the wind advected it away. It would be more appropriate to model this case assuming the momentum was not well mixed initially. The effect of this is to make the cloud advection velocity start from zero and gradually grow. When the Momentum Initially Well Mixed option is chosen, this reduction factor is not used and the cloud advection velocity is non-zero from the start of the modelling process.

### 3.2.2.2 *Continuous release*

For continuous releases, either the physical source width or the actual plume width can be specified (see below). The initial mass flux,  $M_0$ , at the source is also specified. The initial plume cross section is assumed to be rectangular. The model will calculate the source density,  $\rho_0$ , in the same manner used by the Instantaneous release. The source height,  $H_0$ , is found such that the correct mass flux is obtained using  $M_0 = H \cdot W \cdot U_a \cdot \rho_0$ , where  $U_a$  is the (calculated) effective speed for the cloud based on the current wind speed profile (see Section 8.2.1.3).

The initial temperature  $T_0$  (for Thermal and Aerosol cases), initial aerosol fraction (for Aerosol cases), initial concentration  $C_0$  and initial density  $\rho_0$  are assumed to be uniform over the initial section.

For Continuous releases, you can check Internally Calculate Initial Plume Width if you wish GASTAR to determine the initial conditions for continuous release calculations, ie the source width and height are calculated *internally*. You must supply the source release rate and the physical source width. The effective (ie the actual plume) width, height and density are calculated from the source mass flux, temperature and prevailing Meteorological conditions. This option produces a physically realistic plume aspect ratio.

If you do not choose to allow the model to calculate the initial plume dimensions, the value you

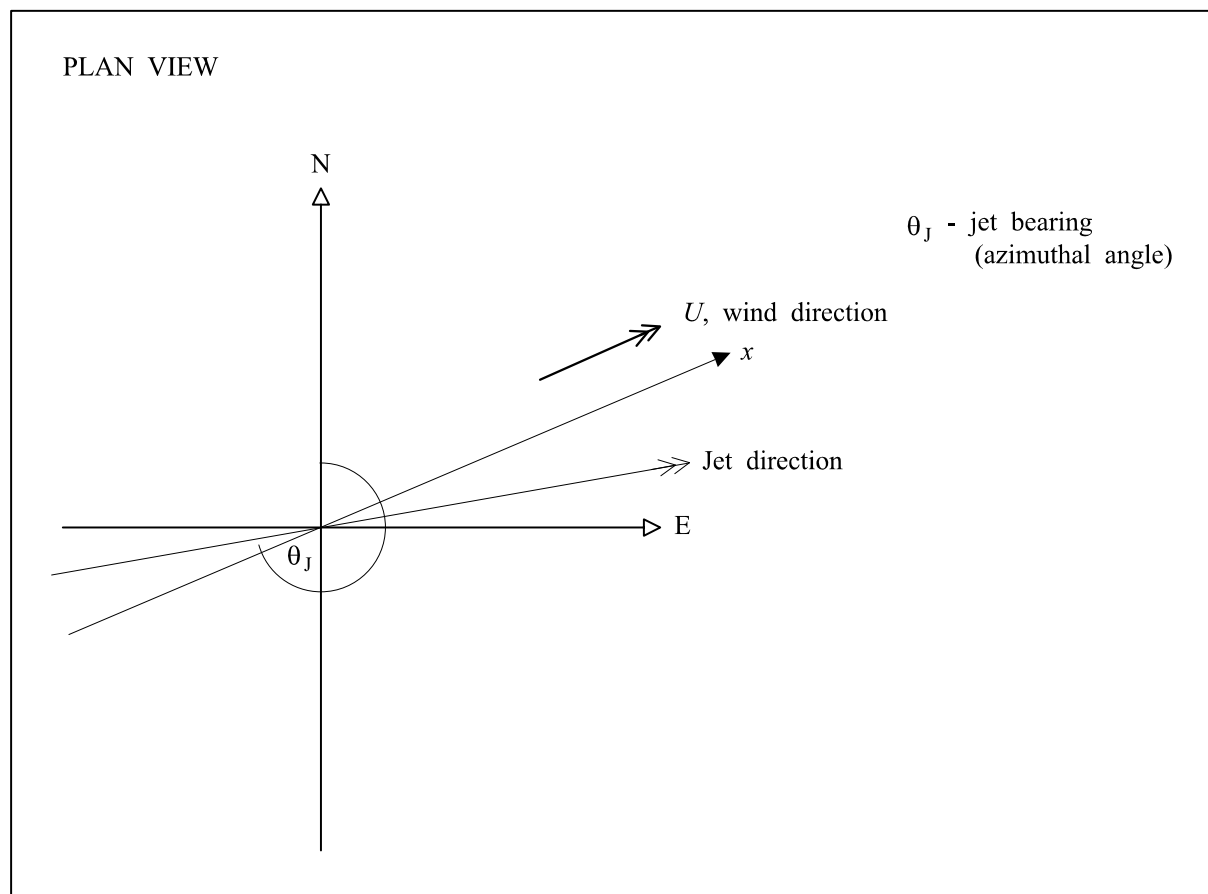
enter for the Width is assumed to be the initial plume width and will be retained by the model for the starting conditions, ie the user specified width is ALWAYS the effective source width. This option is useful if you know the actual plume width (eg modelling experimental results) or you wish to fix a certain width (eg you are using the results from another source model). It may also be required if the geometry of the release prevents lateral spreading of the plume beyond the physical source width.

### 3.2.2.3 Time-varying release

For time-varying releases the initial conditions are specified as a sequence of piece-wise constant segments. The segments are specified by the time duration of each segment. The other details of the source specification are similar to the continuous case.

For each segment of the time-varying release the physical source width,  $D_0$ , and initial mass flux,  $M_0$ , are specified. The initial condition is assumed to be a rectangular section with an effective source width  $W_0$ , effective source height  $H_0$  and source density  $\rho_0$ .

The initial temperature  $T_0$  (for Thermal and Aerosol cases), initial aerosol fraction (for Aerosol cases), initial concentration  $C_0$  and initial density  $\rho_0$  are assumed to be uniform over the initial section.



**Figure 3.4** – Source parameters for three-dimensional Jet release.

The time-varying segments can also be calculated by the Pool Uptake Model. This considers the evaporation from a (developing) pool and calculates the dimensions of the developing cloud above the pool. For more details see Section 5 on the Pool Uptake Model.

#### 3.2.2.4 Gas and liquid jet release

For jet releases, either the physical source diameter or the pseudo jet diameter can be specified. The initial mass flux,  $M_0$ , at the source is also specified. The jet cross section is assumed to be circular if airborne and semi-circular if the jet is grounded. The model will calculate the source density,  $\rho_0$ . There is no height dimension for jets, but the jet does have a height,  $z$ , to the centre of the circular cross-section.

The initial temperature  $T_0$  (for Thermal and Aerosol cases), initial aerosol fraction (for Aerosol cases), initial concentration  $C_0$  and initial density  $\rho_0$  are assumed to be uniform over the initial section.

For Jet releases, there are options for the source to be elevated, and to be orientated in any (3-D) direction (see Figure 3.4).

### 3.2.3 Source details

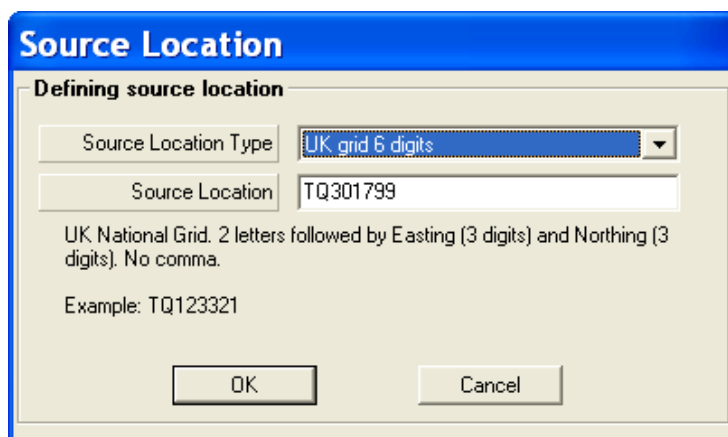
The exact requirements are dependent on the Release Type. Where there is a choice of release types including Instantaneous releases, items in parentheses generally refer to the non-instantaneous case. There follows a brief explanation of all inputs.

#### 3.2.3.1 Source location

The source location can be entered in one six formats that can be chosen by clicking Change... on the Source folder and selecting a format from the drop down box labelled Source Location Type, Figure 3.5. The formats are:

- Latitude-longitude
- UK grid 6 digits
- UK grid 2x5 digits
- UK grid 2x6 digits
- Irish grid 2x3 digits
- Irish grid 2x5 digits

The Source Location must be entered by the user in the correct format for the Source Location Type selected. Advice on the format is given on the screen as shown in Figure 3.5.



**Figure 3.5** – Parameters for defining the source location.

The Source Location is not used by the GASTAR model code but is written to the *.ggd* file to assist plotting and overlaying contours on a map.

### 3.2.3.2 Release start (UTC)

The Release Start time must be entered in UTC (hours and minutes) plus day of the month, month and year. The Release Start is not used by the GASTAR model code but is written to the *.ggd* file to assist plotting output as a time series.

### 3.2.3.3 Initial air entrainment (rate)

For Instantaneous and Continuous Releases only. Because of the nature of some releases, particularly explosive instantaneous, it is desirable to allow an initial mixing with air for the source term. It is unlikely in a real incident that the exact amount of air entrainment at the start would be known, however you are required to give the mass (flux) of air entrained at the start. The model assumes this to be at the air temperature and will use this together with the mass (flux) and temperature of released material to recalculate an overall cloud temperature and density.

This is a real number giving the mass of the air entrained initially.

Minimum	0.0	kg (/s)
Maximum	10000000.0	kg (/s)

### 3.2.3.4 Source width

The real number giving the width of the source in metres.

- For Instantaneous releases: this is the initial diameter of the puff.
- For Continuous releases: this is the physical source width giving rise to the plume if the Internally calculate initial plume width option is chosen, otherwise it is the initial width of the plume.
- For Time-Varying releases: this is the actual width of the cloud.
- For Jet releases: this is the initial diameter of the jet for ambient pressure releases, or the pseudo diameter if the release is under pressure, i.e. the diameter after expansion to ambient pressure.

For Time-Varying Releases, this entry will refer to the current segment given in the Current Segment Number box.

Minimum	0.01	m
Maximum	1000.0	m

### 3.2.3.5 Source mass (flux)

The real number giving the mass (flux) of material released. For Instantaneous releases, this is a single total amount measured in kilograms. For Continuous, Time-Varying and Jet releases, this is a mass flux for the source measured in kilograms per second. For instantaneous and continuous releases this does not include entrained air (see 3.2.3.1).

For Time-Varying Releases, this entry will refer to the current segment given in the Current Segment Number box.

Minimum	0.01	kg (/s)
Maximum	1000000.0	kg (/s)

#### 3.2.3.6 *Hazardous fraction*

This parameter gives the fraction of the release that is considered hazardous. For general use this is the whole release: consequently this has a default value of 1. By changing this value you may model the release of a dense gas (say CO<sub>2</sub>) in which a small amount of a contaminant (say H<sub>2</sub>S) was present. In this case, the dynamics of the cloud will depend on the main dense gas (CO<sub>2</sub>), but the important concentration levels will be those of the contaminant in the release. The concentration of the *contaminant* will therefore be given directly in the model output.

For Time-Varying Releases, this entry will refer to the current segment given in the Current Segment Number box.

Minimum	0.000001
Maximum	1.0

#### 3.2.3.7 *Source temperature*

For Thermal and Aerosol Releases only. This is a real number giving the temperature of the initial cloud of released gas and/or aerosol (after flashing but before any air entrainment). Some care is needed to ensure all Source Details are consistent. For example, if there is a spill of volatile material that is stored as a liquid under pressure at ambient temperature, you will need to perform a "flashing" calculation (see Section 3.2.4) to determine the final temperature and aerosol fraction. In such a case, the storage temperature might not be the initial cloud temperature. It is the initial temperature of the released material that is required by the code.

For Time-Varying Releases, this entry will refer to the current segment given in the Current Segment Number box.

Minimum	10.0	K
Maximum	2000.0	K

#### 3.2.3.8 *Source aerosol fraction*

For Aerosol Releases only. This is a real number giving the fraction of the source material that is in liquid state initially. This fraction can be found by using the Flash calculation (see Section 3.2.4).

For Time-Varying Releases, this entry will refer to the current segment given in the Current Segment Number box.

Minimum	0.0
Maximum	99

#### 3.2.3.9 *Number of segments*

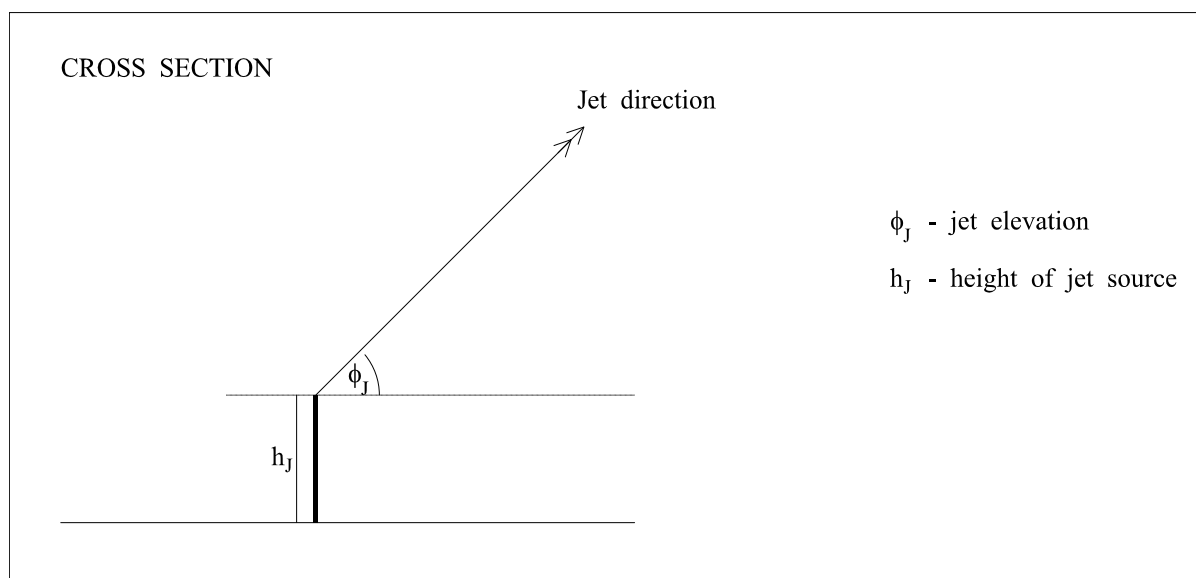
For Time-Varying Releases only. This is an integer giving the number of distinct segments the source term has been broken into in order to simulate the time-varying source. The details of each segment may be displayed by changing the Current Segment Number in the panel below this one.

Minimum	1
Maximum	20

### 3.2.3.10 Segment duration

For Time-Varying Releases only. This is a real number giving the time duration in seconds for the currently selected segment of a Time-Varying release.

Minimum	1.0	s
Maximum	2000.0	s



**Figure 3.6** – Definition of jet height and elevation (vertical section through the jet).

### 3.2.3.11 Height of jet source

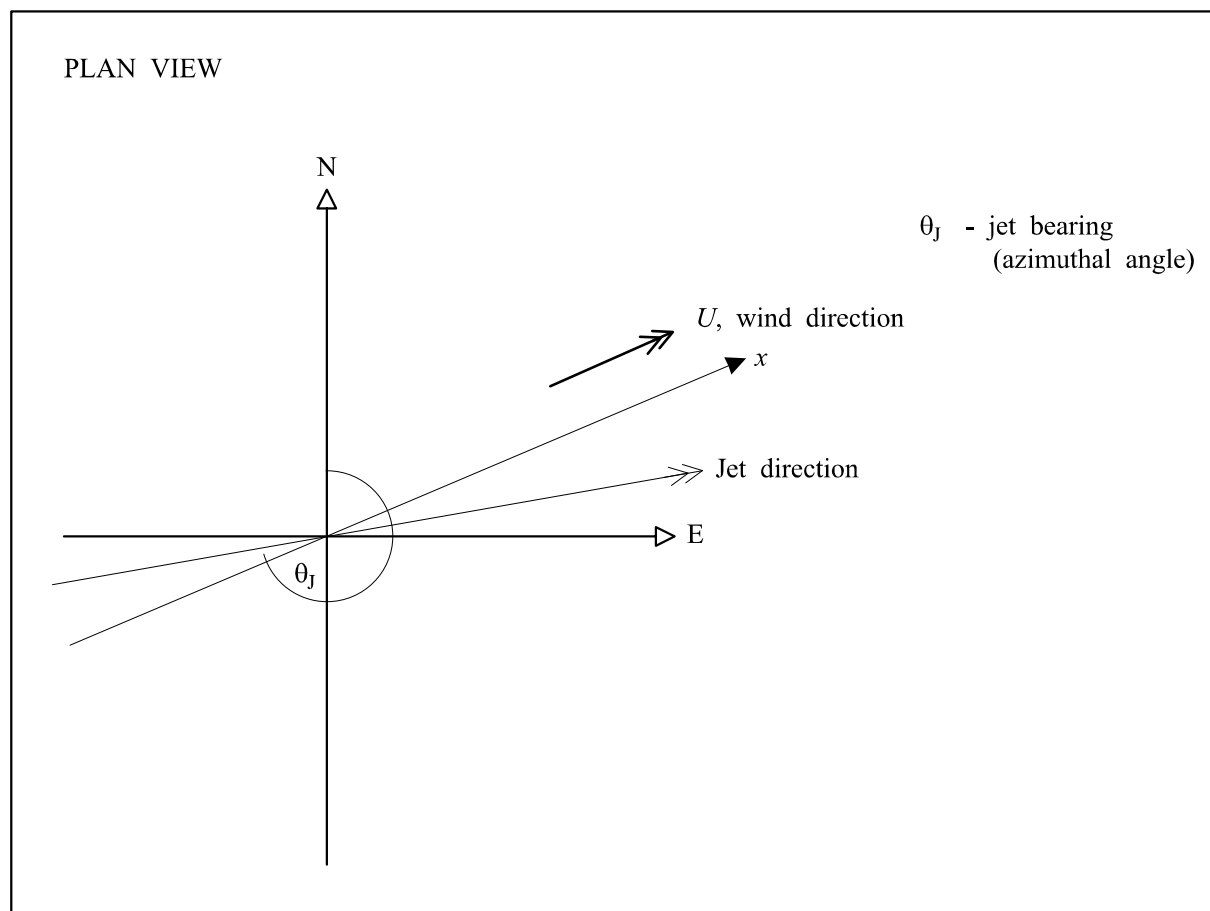
For Jet Releases only. This is the height of the jet source above ground level (see  $h_J$  in Figure 3.4 and Figure 3.6).

Minimum	0.0	m
Maximum	100.0	m

### 3.2.3.12 Azimuthal angle for jet source

For Jet Releases only. This is the horizontal bearing of the jet at the source. This is measured in the same manner as the wind bearing, clockwise from North in degrees and represents the direction from which the jet is coming (see  $\theta_J$  in Figure 3.7).

Minimum	0.0	deg.
Maximum	360.0	deg.



**Figure 3.7** – Definition of jet bearing.

### 3.2.3.13 Elevation angle for jet source

For Jet Releases only. This is the elevation angle of the jet at the source. This is measured from the horizontal and is positive if the jet is pointing upwards (see  $\phi_J$  Figure 3.4 and Figure 3.6).

Minimum	-90.0 deg.
Maximum	90.0 deg.

### 3.2.4 Flash calculation

When choosing an Aerosol release type on the Source folder, you will enable the Flash calculation button to the right of the Aerosol Fraction textbox. This utility is useful when you need to model the release of a material with a boiling point below ambient temperature stored in a pressurised container at ambient temperature. When suddenly released these materials 'flash', producing a cold, dense cloud containing some material in liquid phase.

The Flash calculation screen (see Figure 3.8) will use the material properties for the material currently chosen in the main GASTAR interface. You will then need to supply the storage temperature of the material, which is typically the ambient temperature, and the ambient pressure. If the main interface has the Air Temperature and Pressure defined, these values are automatically copied to the Flash calculation screen. You may then choose to use these values or enter different ones before calculating the aerosol fraction and temperature of the released material.



The model uses two slightly different algorithms to do this, and both sets of results are given. The reason for this is to give the most flexible approach for the modeller. The commonly used method is labelled 'Normal method', and these are the results returned to the main GASTAR interface from the Flash screen. The formula used for the normal method is

$$Aerosol\ Fraction = 1 - \left( C_{pl} \frac{T_{storage} - T_{BP}}{H_{LG}} \right) \quad (1)$$

and that for the exponential method is

$$Aerosol\ Fraction = \exp \left( - C_{pl} \frac{T_{storage} - T_{BP}}{H_{LG}} \right) \quad (2)$$

where

- $T_{storage}$  is the storage temperature of the liquid
- $T_{BP}$  is the boiling point of the released material
- $H_{LG}$  is the specific heat of vaporisation of the released material
- $C_{pl}$  is the specific heat capacity of the released liquid

Please note that if you change the Storage Conditions from the values copied from the main interface, the changed values will not be copied back. You must update the Air Temperature and Pressure on the Meteorology folder yourself. The reason for this is to allow you to operate the Flash model as a tool or utility separately from the work you might be doing in the main GASTAR interface.

The screenshot shows the 'Flash Calculation' window with the following sections:

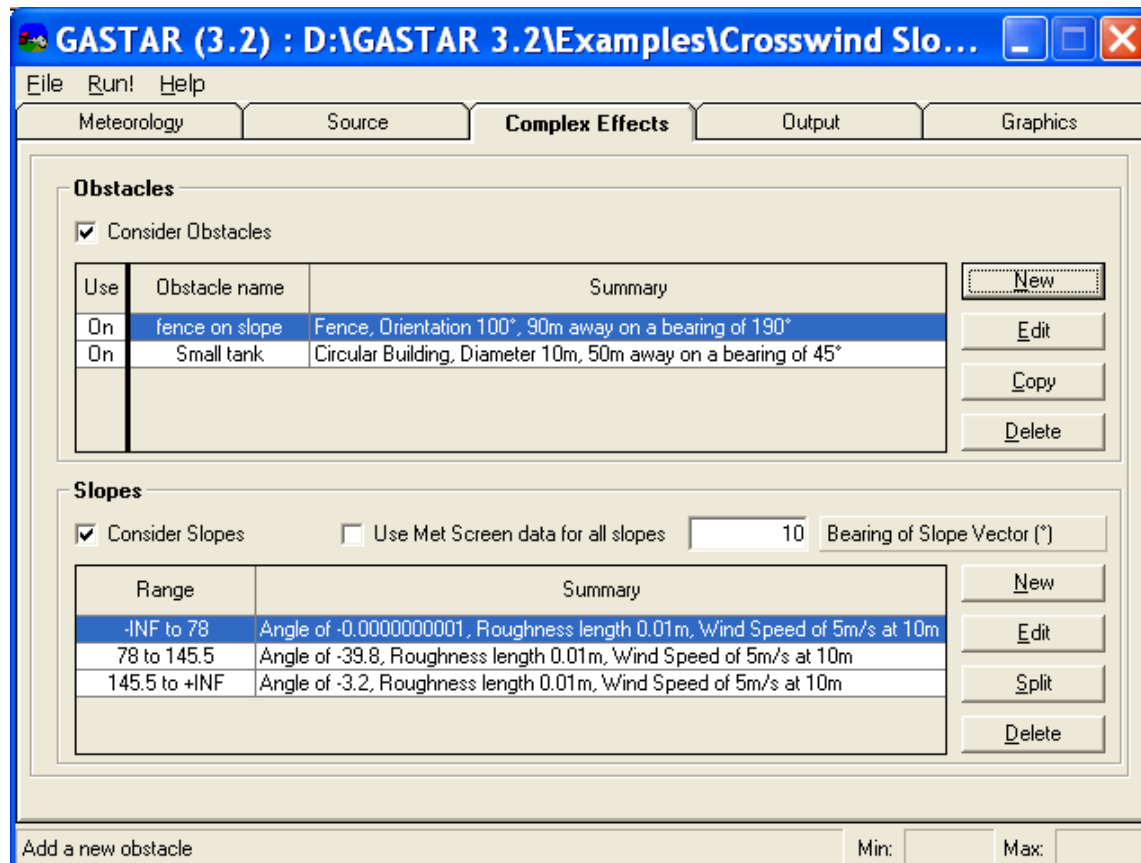
- Storage conditions:**
  - Storage Temperature (K): 222
  - Atmospheric Pressure (mb): 1000
  - Calculate button
- Normal method:**
  - Aerosol Fraction: [empty]
  - Density (kg/m³): [empty]
  - Source Temperature (K): [empty]
- Exponential method:**
  - Aerosol Fraction: [empty]
  - Density (kg/m³): [empty]
  - Source Temperature (K): [empty]
- Material details:**
  - Name: 1,2-Butadiene
  - Molecular Weight (g): 54.091
  - Boiling Point (K): 284
  - Sp. Ht. Cap. of Liquid (kJ/kg/K): 2.208
  - Density (kg/m³): 676
  - Latent Heat of Vap. (kJ/kg): 448.63
  - Sp. Ht. Cap. of Gas (kJ/kg/K): 1.482
- Atmospheric Pressure in millibars:** Min: 800 Max: 1200
- Buttons: Use normal, Close

**Figure 3.8** – The Flash Calculation screen.

### 3.3 Complex effects: obstacles

The Complex Effects folder (Figure 3.9) displays a summary of the current obstacle data in table form. You cannot manipulate the obstacle data directly in the table, other than turn individual obstacles on and off in the Obstacle table.

Complex effects are not available for Jet releases.



**Figure 3.9** – The Complex Effects folder.

#### 3.3.1 Obstacle summary

The frame for the Obstacles on the Complex Effects folder has a check box, the summary of obstacles in table form and four buttons that control the editing of the obstacle data. A more detailed description follows.

##### 3.3.1.1 Consider obstacles check box

The check box for the obstacles allows you to disable all the current obstacle data without having to delete it. This is useful when you wish to run comparisons with and without the obstacle data, or because you have changed the wind direction and know that the obstacles are no longer important. Switching off their effect for a run allows you to keep the data rather than deleting it from the data file.

If the check box is not selected, the rest of the Obstacles frame will be disabled. You must check this box before you can edit, add or delete any obstacle data.

### 3.3.1.2 Table Summary

The table summarises the current obstacle data. There are three columns in the table.

The first column will respond to the mouse click. Try double clicking on an entry in the table and you will see the word OFF appear and disappear. This allows you to turn off the effects of obstacles on an individual basis.

The second and third columns give the name and the data summary for each obstacle you have entered. The order in which they appear in the table is the order in which you entered the data. There is no importance, inferred or otherwise, to their order in the table.

### 3.3.1.3 New, edit, copy and delete buttons

The four buttons to the side of the table allow you to edit the obstacle data.

New will bring up the Obstacle Definition form with the default values, as shown in Figure 3.10. This is the form that allows you to define the obstacle data. The parameters are defined in more detail below. If you cancel the form from this point, no new obstacle will be created.

Edit will bring up the Obstacle Definition form with the details of the obstacle currently selected in the table. You can change any part of the data and save it again if you wish. If you cancel the form from this point, none of the changes will be saved and the obstacle definition will be left unchanged.

Copy will bring up the Obstacle Definition form with a copy of the details of the obstacle currently selected in the table. The only change to the data will be the obstacle name, which will say "copy of...". You can change any part of the data and save it again if you wish. If you cancel the form from this point, no new copy of the obstacle will be created.

Delete will delete (ie completely remove) the definition data of the currently selected obstacle in the table. There is no warning before the obstacle is removed. In general it is preferable to turn an obstacle off (see Section 3.3.1.2) rather than delete it.

The screenshot shows a Windows-style dialog box titled "Obstacles" with a blue header bar. Below the header, the title "Defining Obstacles" is displayed. The dialog contains several input fields arranged in a grid. The "Type" field is a dropdown menu showing "Circular Building". The "Diameter (m)" field contains the value "10", and the "Height (m)" field contains "4". The "Name" field contains "Small tank". The "Distance (m)" field contains "50", the "Bearing (°)" field contains "45", and the "Solidity" field contains "1". Below these fields is a checkbox labeled "Consider this Obstacle in the calculations" which is checked. At the bottom right of the main area are "OK" and "Cancel" buttons. At the very bottom of the dialog, there is a status bar with the text "Select the appropriate obstacle type from the list" and "Min: Max:".

**Figure 3.10** – The Obstacle Definition dialogue box.

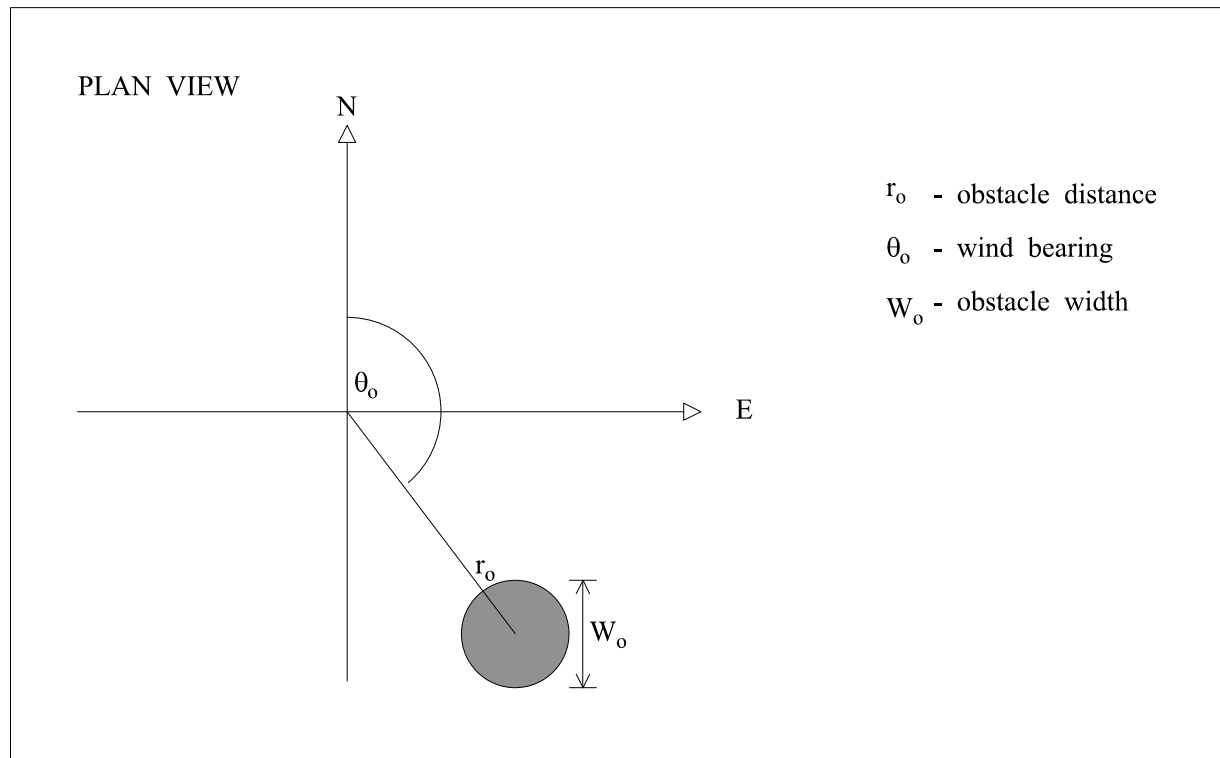
## 3.3.2 Defining obstacles

The Obstacle definition form, shown in Figure 3.10, is where you define and edit the obstacle

data. A more detailed description of each parameter follows. In Figures 3.11 – 3.13 the source is located at the origin.

### 3.3.2.1 Obstacle types

Choose which type of obstacle you want to add from those in the drop-down list box. GASTAR can model fences and circular or rectangular buildings. The definition parameters will change according to the type of obstacle being added, so it is recommended that you select the obstacle type first, before entering other data.



**Figure 3.11** – Definition of a circular building.

*Circular Buildings* are defined by a height, the location of the centre point of the building and a width (see Figure 3.11).

*Rectangular Buildings* are defined by a height, the location of the centre point of the building, a width and depth and the orientation of the building (see Figure 3.12).

*Fences* are defined by a height, the location of a point along the fence and the orientation of the fence (see Figure 3.13).

### 3.3.2.2 Obstacle name

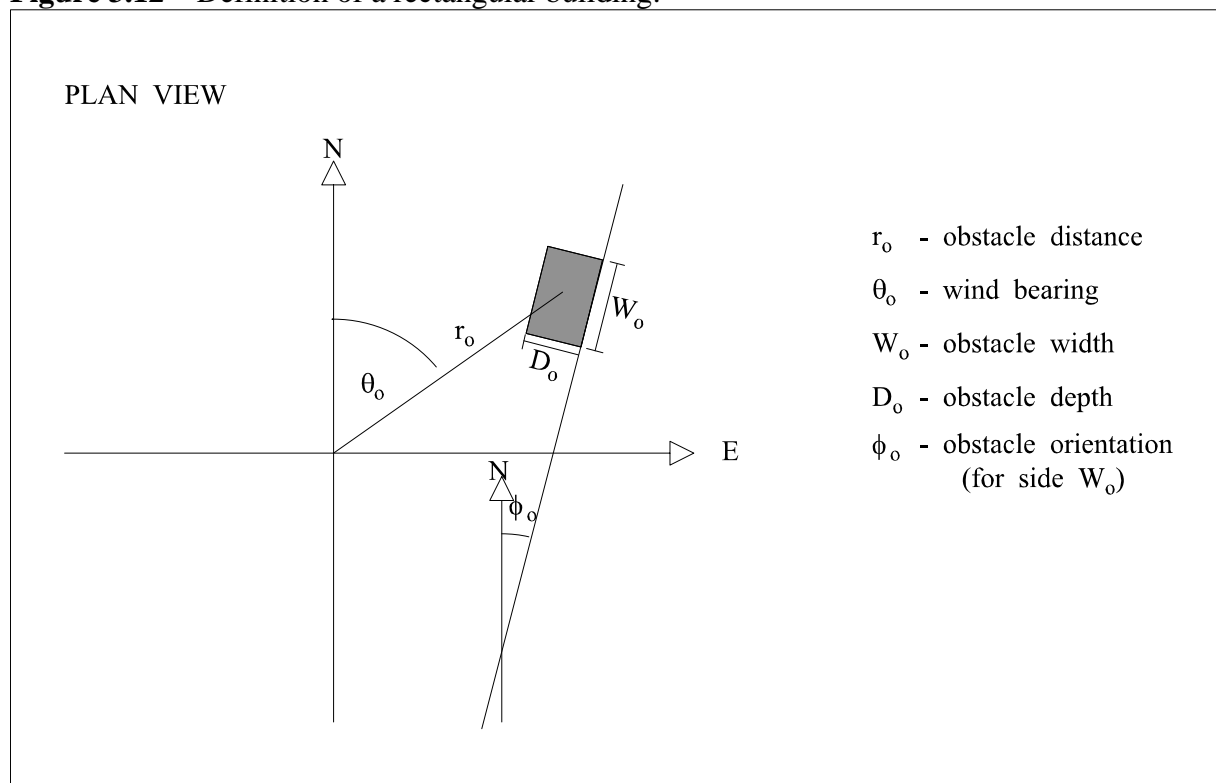
Give the obstacle a name to help you identify it in the table and later on in the output files. The model will tell you if the cloud passed over and interacted with the obstacle or not, so a descriptive name is recommended.

### 3.3.2.3 Obstacle width

This obstacle dimension is only required for buildings. With a circular building, it is the diameter in metres. For rectangular buildings it can be either of the horizontal dimensions of the obstacles - see the definition of the obstacle orientation (Section 3.3.2.6), which is linked to this parameter.

Minimum	1.0	m
Maximum	1000.0	m

**Figure 3.12** – Definition of a rectangular building.



### 3.3.2.4 Obstacle depth

This obstacle dimension is only required for rectangular buildings (see Figure 3.12). It represents the *other* horizontal dimension of the building to that given above as the obstacle width. Please read the definition of the obstacle width and orientation for more explanation.

Minimum	1.0	m
Maximum	1000.0	m

### 3.3.2.5 Obstacle height

This is the obstacle height. All types of obstacle require their height in metres to be entered.

Minimum	1	m
Maximum	50.0	m

### 3.3.2.6 Obstacle orientation

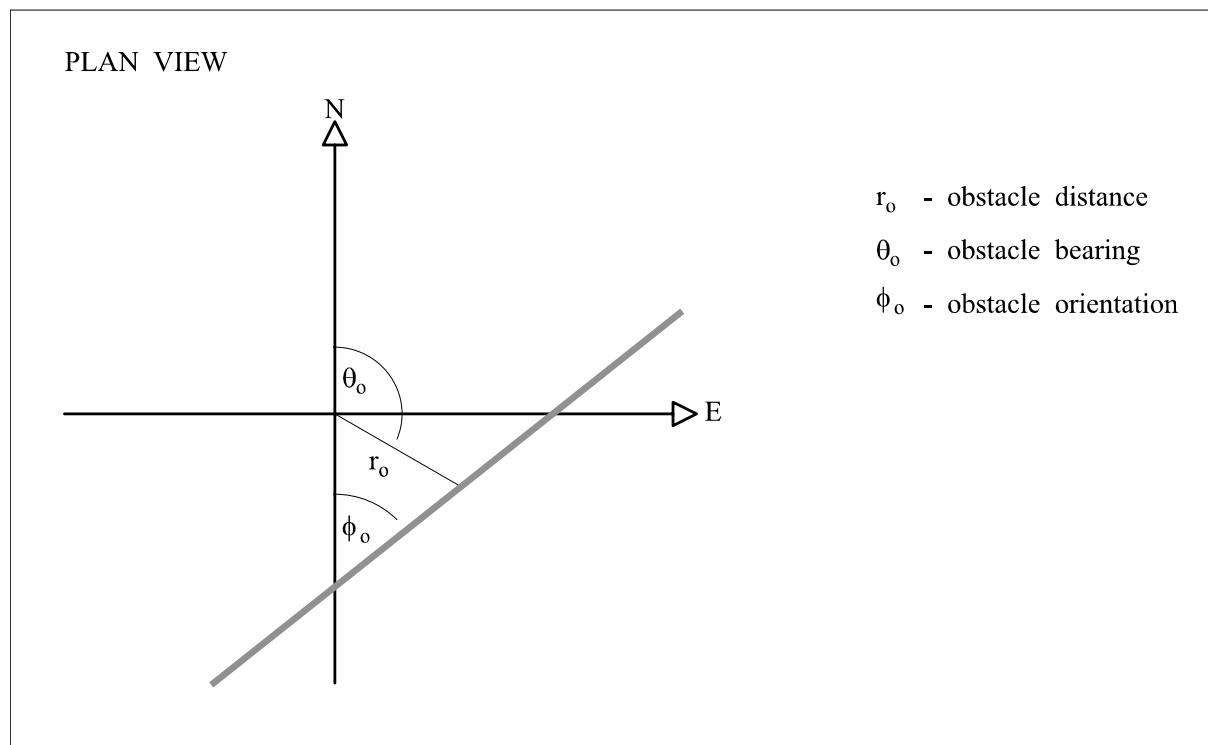
Fences and rectangular buildings must have their orientation with respect to North defined so that the model can calculate the interaction effects. Circular buildings, by definition, cannot have an

orientation.

For rectangular buildings (Figure 3.12), the relevant angle is the bearing of the side defined as the building *width* above measured in degrees clockwise from North. The angle chosen is the smallest positive value and consequently will be less than 180 degrees.

For fences (Figure 3.13), the orientation is the bearing of the fence measured clockwise from North. As with rectangular buildings, this orientation takes the general form  $(\theta + n \cdot 180)$ , where  $n$  is an integer. The angle used is the smallest positive angle. It is also important to remember that the model considers fences to be infinitely long, so any error on your definition of the fence orientation will become magnified as you move away from the point on the fence defining its position (see obstacle distance and bearing).

Minimum	0.0	deg.
Maximum	180.0	deg.



**Figure 3.13** – Definition of a fence.

#### 3.3.2.7 Obstacle distance

This parameter, together with the obstacle bearing, will position the obstacle relative to the source.

For buildings, this is the distance, measured along the ground in metres, from the source to the centre of the building.

For fences, this is the distance to any point along the fence. However, this parameter is linked with the obstacle bearing, so you will need to know the bearing of this line defining the distance. Depending where you are obtaining the obstacle data, you may consider a number of strategies to

reduce the effect of any errors in your measurement data.

One way would be to measure the distance to the fence along a well defined direction, such as North, South, East or West, thereby removing the error in the obstacle bearing. Another might be to find the nearest point along the fence to the source, so that the fence orientation and bearing are 90 degrees different.

For cases where the orientation of the fence is quite oblique to the cloud trajectory, you may wish to define the point along the fence that lies in the path of the trajectory. In this case you may have to run the model without considering the fence, ie turn it *off* by double clicking in the first column of the summary table or unchecking the Consider this obstacle box on the obstacle definition form. Having discovered the trajectory of the cloud, you will know approximately where it will interact with the fence and can define a point near to that in the obstacle distance and bearing parameters.

Minimum	1.0	m
Maximum	5000.0	m

#### 3.3.2.8 Obstacle bearing

The obstacle bearing, together with the obstacle distance, will position the obstacle relative to the source.

For buildings, this is the bearing, measured clockwise from North in degrees, of the imaginary line drawn from the source to the centre of the building.

For fences, this is the bearing, measured clockwise from North in degrees, of the imaginary line drawn from the source to a point along the fence whose length is the obstacle distance defined above.

Note that this parameter is linked with the obstacle distance defined above. Please read the definition of obstacle distance and obstacle orientation for more details.

Minimum	0.0	deg.
Maximum	360.0	deg.

#### 3.3.2.9 Obstacle solidity

The solidity allows the effect of the obstacle to be faded in or out. It represents the ratio of the surface area blocked to the complete surface area for the obstacle projected into the wind. As a general rule, buildings are not porous and have a solidity of 1. The parameter is usually only applied to fences which are often not solid. For example, if the fence is a picket type where the slats are the same width as the gaps between them, an appropriate solidity factor would be 0.5.

Minimum	0
Maximum	1

## 3.4 Complex effects: slopes

The Complex Effects folder (Figure 3.9) displays a summary of the current slope data in table

form. You cannot manipulate the slope data directly in the table.

Complex effects are not available for Jet releases.

### **3.4.1 Slopes summary**

The frame for the Slopes on the Complex Effects folder is similar to that for the Obstacles in that it has a check box, the summary in table form and four buttons that control the editing of the slope data. It also has a further check box for Meteorological data and a textbox for the bearing of the slope vector. A more detailed description follows.

#### *3.4.1.1 Consider slopes check box*

The check box for the Slopes allows you to disable all the current slope data without having to delete it. This is useful when you wish to run comparisons with and without the slope data. Switching off the effect of slopes for a run allows you to keep the data rather than deleting it from the data file.

If the check box is not selected, the rest of the Slopes frame will be disabled. You must check this box before you can edit, add or delete any slope data.

#### *3.4.1.2 Table Summary*

The table summarises the current slope data. There are two columns in the table.

The first column gives the range of each of the slope segments measured in metres relative to the source location. The second column gives the data summary for each slope segment you have entered.

The slope segments are assumed to abut one another without gaps. Unlike the obstacle summary, the segments in the slope summary are logically ordered. If you modify a slope distance, the summary table is rebuilt to account for changes in the order.

#### *3.4.1.3 Use Met Screen data for all slopes check box*

Each slope segment has an associated set of data not just for the slope parameters, but also for the ground roughness length, wind speed and height of the wind speed measurement for the segment. These data parameters are duplicated on the Meteorological Folder. This check box will tell the model which set of Meteorological data is to be used.

If you have slopes turned on and choose not to use the Meteorological Screen data, you will need to enter Met data for each slope segment and these data will be displayed in the table summary. Also, on the Meteorology Folder, the textboxes for roughness length, wind speed and height will display the text (Slopes On) and will not be editable.

If you wish to use the Meteorology Screen data for all slope segments, you should check this box. You will notice that when you check the box, the summary table automatically updates to reflect the change by no longer displaying any meteorology data.

Turning the Use Met Screen data for all slopes check box on and off will return the table to its original appearance. This is because no data is lost when you check the box. Any meteorological



data you enter with the slope segments is retained, but will appear greyed out in the Slope Definition form, meaning that it is not going to be used by the model. Unchecking the box again will reinstate the data, allowing you to edit it.

#### 3.4.1.4 *Bearing of slope vector*

This defines the bearing, measured clockwise from North in degrees, of the line of maximum slope for the slope segments (see  $\theta_S$  in Figure 3.14).

The slope module allows simple slopes to be modelled. Such slopes can be visualised as resembling an infinite sheet of card, folded along parallel lines. The folds are the boundaries between the rectilinear plane slope segments. With the exception of the first and last segment, the segments have a finite length, and all segments extend laterally to infinity.

The slope segments are simple flat planes like a concertinaed sheet of card. The lines of maximum slope for each slope segment are parallel and this direction defines the slope vector. However, the bearing of the slope vector need not be aligned with the wind direction. The model allows the orientation of the slopes and wind to differ, giving rise to cross wind slopes.

The bearing is measured in the same manner as the wind. This means it is the angle, measured clockwise from North, of the direction from which the first slope is defined (theoretically at  $-\infty$ ). For example, if you have the same value for the slope and wind bearing, they will be aligned such that moving along the slope vector in the negative direction is upwind, and in the positive direction is downwind.

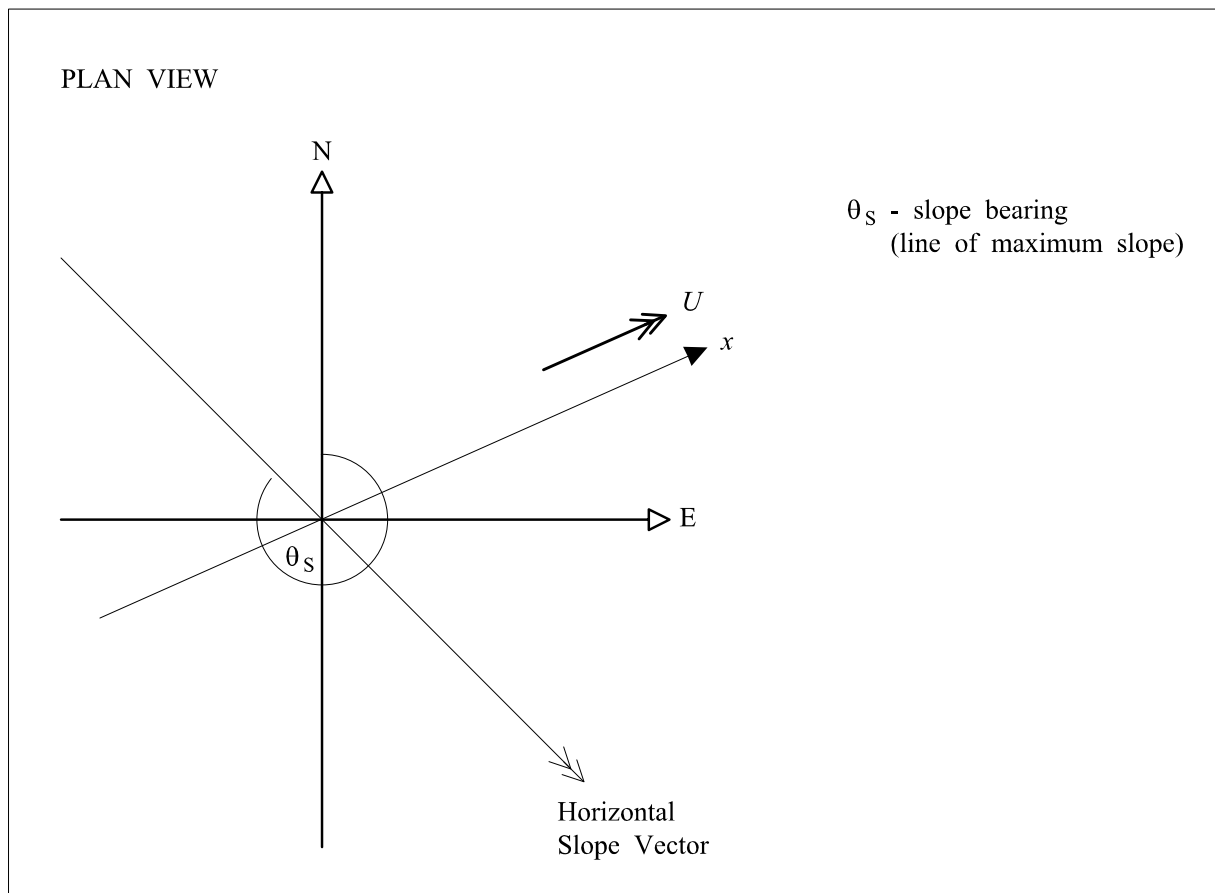
This form of definition allows you to separate the slope angle and the wind direction, because the slope angle is measured relative to the slope vector and is the incline seen by someone moving in the positive direction along the slope vector. You can reverse the wind direction simply by adding  $180^\circ$  to the wind bearing and the ground will not be altered, ie the effective reversal of the slopes seen by the cloud will be accounted for by the slope vector.

Minimum	0.0	deg.
Maximum	360.0	deg.

#### 3.4.1.5 *New, edit, split and delete buttons*

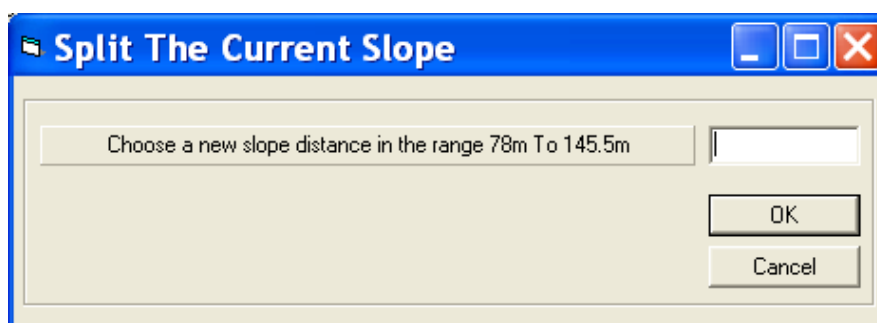
The four buttons to the side of the table allow you to edit the slope data. Note that under certain circumstances, part or parts of this data will be greyed out and not be editable. See under the individual parameter entries below for more details. The Slope Definition form is shown in Figure 3.16.

New will bring up the Slope Definition form with the default values, as shown in Figure 3.16. This is the form that allows you to define the slope data. The parameters are defined in more detail below. If you cancel the form from this point, no new slope will be created.



**Figure 3.14** – Definition of slope bearing.

Edit will bring up the Slope Definition form with the details of the slope currently selected in the table. You can change any part of the data and save it again if you wish. If you cancel the form from this point, none of the changes will be saved and the slope definition will be left unchanged.



**Figure 3.15** – The Split Slope dialogue box.

Split will firstly bring up the Split Slope dialogue (Figure 3.15), asking you to choose the point at which you wish to split the current slope. The current slope range is provided, and you will have to choose a number within this limit. If you cancel this form, the slope will not be split.

Having entered a valid number and clicked OK, the Slope Definition form will be displayed with your new split distance value already entered but greyed out. This is because it cannot be changed again when splitting a slope into two slopes, although it can be re-edited once the second slope

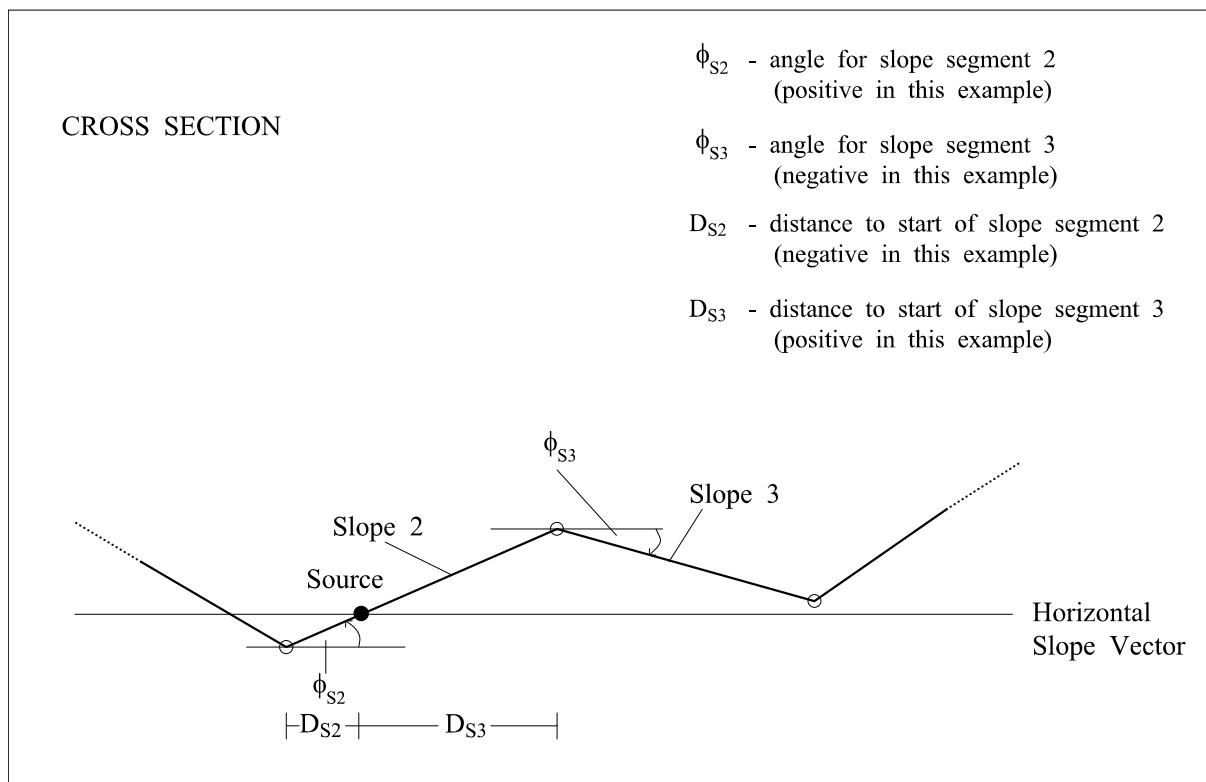
has been accepted. The other data on the Slope Definition form will be copied from the original single slope, any of which you may edit. If you cancel this form, the slope will not be split.

Delete will delete (ie completely remove) the definition data of the currently selected slope in the table. The region of the deleted slope is absorbed into the slope definition of the preceding slope. This is because there can be no gaps in the definition of slopes. There is no warning before the slope is removed.

**Figure 3.16** – The Slope Definition dialogue box.

#### 3.4.1.6 Defining slopes

The Slope Definition form, shown in Figure 3.16, is where you define and edit the slope data. A more detailed description of each parameter follows.



**Figure 3.17** – Vertical section through the sloping ground parallel to the slope vector.

#### 3.4.1.7 *Slope distance*

This is the distance, measured in metres from the source, along the slope vector to the start of the slope segment in question (see Figure 3.17). Remember that the slope vector is directional and therefore these distances can be positive or negative.

The first slope will start at  $-\infty$  (the model actually uses a large negative number) and this value cannot be changed. If you edit the first slope, the Distance on the Slope Definition form will be greyed out and will not be editable.

The only other time you will not be able to edit the distance will be when splitting a slope into two. Having chosen the distance in the Split Slope dialogue, you will not be able to edit it again until the slope has been accepted into the summary table.

The slope finish will be the start of the next slope. If this is the last slope, the slope will extend to  $+\infty$  (the model actually uses a large positive number).

Minimum	-1.0E99	m
Maximum	+1.0E99	m

#### 3.4.1.8 *Slope angle*

This is the angle of dip or elevation of the current slope segment measured in degrees from the horizontal as you move along the positive direction of the slope vector (see Figure 3.17). An upward slope will have a positive slope angle, and a downward slope will have a negative slope angle.

Minimum	-45.0	deg.
Maximum	+45.0	deg.

#### 3.4.1.9 *Slope ground roughness length*

This is the roughness length for the current slope section and has the same definition as the roughness length defined in Section 3.1.4. The ground roughness length used in the model will depend on the Use Meteorology Screen Data check box. If this box is checked, then the model will use the information given on the Meteorology Screen and this parameter will appear greyed out when you edit the data on the Slope Definition form. If the box is unchecked, the model will use the data for the appropriate slope segment and this data will be editable in the Slope Definition form.

Minimum	0.0001	m
Maximum	2.0	m

#### 3.4.1.10 *Slope wind speed*

This is the wind speed over the current slope section and has the same definition as the wind speed defined in Section 3.1.1. The wind speed used in the model will depend on the Use Meteorology Screen Data check box. If this box is checked, then the model will use the information given on the Meteorology Screen and this parameter will appear greyed out when you edit the data on the Slope Definition form. If the box is unchecked, the model will use the data for the appropriate slope segment and this data will be editable in the Slope Definition form.

Minimum	0.1	m
Maximum	20.0	m

#### *3.4.1.11 Slope wind speed height*

This is the height of the wind speed measurement for the current slope section and has the same definition as the wind speed height defined in Section 3.1.2. The wind speed height used in the model will depend on the Use Meteorology Screen Data check box. If this box is checked, then the model will use the information given on the Meteorology Screen and this parameter will appear greyed out when you edit the data on the Slope Definition form. If the box is unchecked, the model will use the data for the appropriate slope segment and this data will be editable in the Slope Definition form.

Minimum	0.1	m
Maximum	15.0	m

### 3.5 Output details

The Output folder, shown in Figure 3.18, is where you specify options for the output produced by the model run. As discussed in Sections 4.4 and 4.5, the main numerical output from the model is written to an output (.gof) file, containing a core of output giving the solution calculated by the model at a set of times distributed through the simulated period, but it may also contain various auxiliary information derived from these basic solution data. The Output folder is where the user specifies which (if any) of these auxiliary data are included in the output, as well as overall parameters for the simulation, such as its title and the length of time modelled in the run.

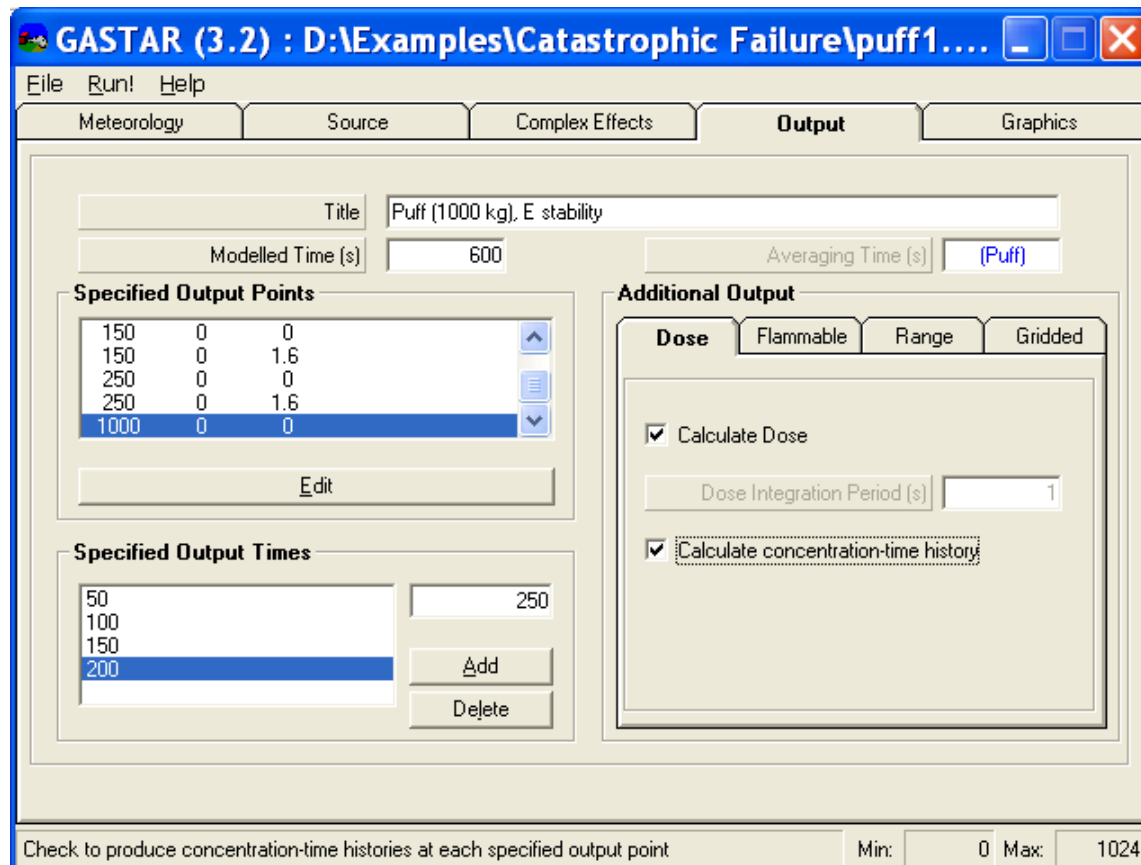


Figure 3.18 – The Output folder.

#### 3.5.1 Title

This is a string up to 80 characters in length. You might use this to name the run and give some descriptive details to help identify the run. It will be used as a title in the tabulated output file (.gof).

#### 3.5.2 Modelled time

This is a real number giving the time in seconds to which the code will model the cloud dispersion. It is important to consider an appropriate time interval, particularly if special output, such as Dose or Range information, is also being requested. Having an unnecessarily large value will make output points more sparse and reduce the accuracy of interpolated data values used.

Minimum	1.0	s
Maximum	100000.0	s

### 3.5.3 Averaging time

For Continuous and Time-Varying Releases only. The averaging time is used to calculate diffusion and dispersion of the cloud.

For Instantaneous Releases, this is disabled and the caption (puff) appears in the text box. The model sets the averaging time internally to 20 seconds (the puff dispersion averaging time).

NOTE: The averaging time cannot be set to less than the value for puff dispersion ( $T_{avg} = 20s$ ) in this version of the code. This reflects the observation that when  $T_{avg} \approx 20s$  plume width correlations revert to puff width correlations: the plume can never be narrower than the puff. If a value less than 20s is entered at the interface, the program will set the averaging time to the puff dispersion averaging time.

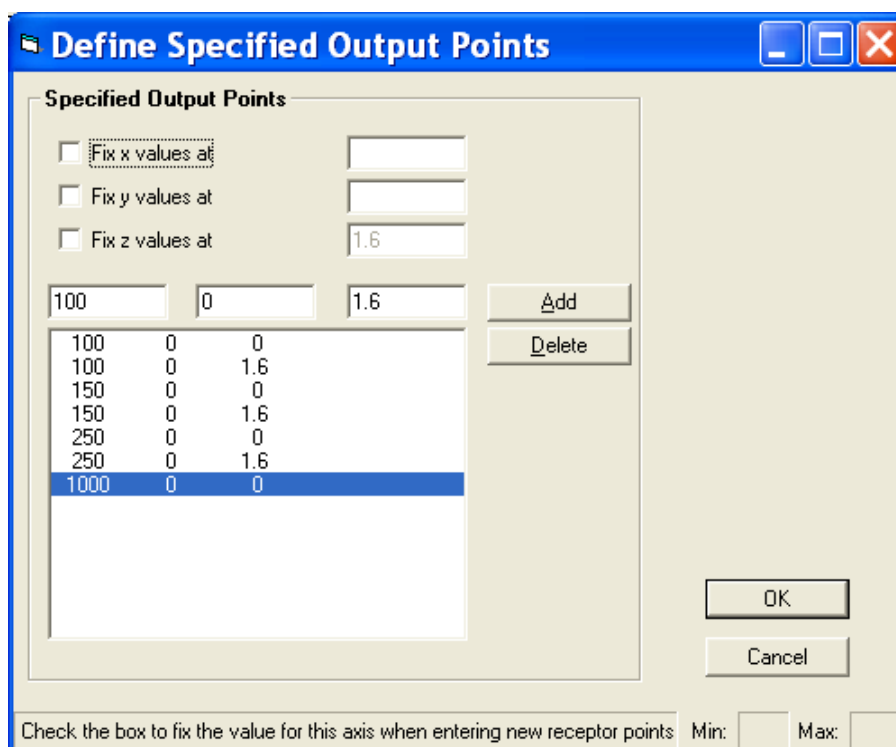
Minimum	1.0	s
Maximum	3600.0	s

### 3.5.4 Specified Output Points

For Instantaneous, Continuous and Time-Varying releases only. The Specified Output Points are specified as a list of up to 1024 points in (x, y, z) for which additional output can be requested: the current version provides the Dose, Toxic Load and Concentration Time History at each point, if requested.

On clicking the Edit button on the Output folder, the Define Specified Output Points dialogue box shown in Figure 3.19 is displayed. Enter values for the x-, y- and z-coordinates of a point in the horizontal set of three text boxes and then click on Add or press the Space bar to add the point to the list, which is displayed in the large text box underneath. To remove a point from the list, highlight it and click on Delete. The list of points is sorted numerically by x then y then z as they are added. No points may be repeated.

Minimum	(x, y)	-10000.0	m
	(z)	0	m
Maximum	(x, y, z)	10000.0	m



**Figure 3.19** – The Define Specified Output Points dialogue box.

The three Fix... check boxes can be used to fix temporarily the value in one of the three entry boxes. It is then much quicker to enter a large number of points that only vary in, say, one dimension by first fixing the dimensions that do not vary and then entering the value in the dimension that changes, using the space bar to enter the data into the list. The entry will be added and a new value can immediately be typed into the textbox. It is therefore very quick to repeatedly type a new number followed by a space to enter a long list of points.

Note that the numerical method that integrates the model equations in time adjusts the timestep so that the  $x$ -coordinate of the cloud hits that of each specified point, which means that both the core output, for the cloud as a whole, as well as the additional output appears in the .gof file at these points (provided the modelled time is large enough to permit the cloud to have travelled that far).

### 3.5.5 Specified Output Times

For Instantaneous, Continuous and Time-Varying releases only. The Specified Output Times are quite similar to the Specified Output Points described above, in that they are input as a list of times at which the model produces output: both the core output for the cloud as a whole and the Flammables output is calculated at these times. Up to 50 different times may be specified, which is achieved by entering the time in the text box and either clicking on the Add button or pressing the Space bar; any specified time may be deleted by highlighting it in the list and clicking on Delete.

Minimum	0.1	s
Maximum	100000.0	s

### 3.5.6 Additional output

After the GASTAR run has time-stepped from  $t = 0$  to the modelled time, the model carries out



post-processing of the resulting data to give additional information on the cloud. You must request such additional output before the run, and the Additional Output part of the Output folder is where you do this. The different types of additional output are separated onto three tabbed folders, each of which is described below. In each case the output produced is added to the end of the *.gof* file after the main tabulated output. Further information on the output produced is given in Section 4.5.

### 3.5.6.1 Dose folder

This output is available for Instantaneous, Continuous and Time-Varying releases only. It consists of the dose  $D(\mathbf{x})$  and/or the concentration as a function of time,  $c(t; \mathbf{x})$ , at each of the Specified Output Points  $\mathbf{x}$ , where  $D$  is defined by

$$D(\mathbf{x}) = \int_T c(t; \mathbf{x}) dt .$$

For Instantaneous and Time-varying releases, the period of integration  $T$  corresponds to the entire modelling time. The concept of dose is extended to include Continuous releases, even though by definition the concentration is constant in time and so the dose is simply proportional to the integration time; hence  $T$  is user-specified for Continuous releases (see below).

Whenever the dose is calculated so is the toxic load,  $\Gamma(\mathbf{x})$ , where

$$\Gamma(\mathbf{x}) = \int_T \{c(t; \mathbf{x})\}^n dt ,$$

and  $n \geq 1$  is the toxic exponent for the release substance.

This folder contains the following controls and input parameters.

- Check the Calculate Dose check box if you want to calculate the dose and toxic load at each of the Specified Output Points.
- If the release is Continuous, you must also specify a value for the Dose Integration Period (minimum value 1s, maximum value  $10^5$ s).
- Check the Calculate concentration-time history check box to obtain the concentration at the set of output times at each of the Specified Output Points.

### 3.5.6.2 Flammables folder

This output is available for Instantaneous, Continuous and Time-Varying releases only. It consists of information on the flammable part of the cloud for releases of flammable materials, specifically the following properties of the cloud for both the LFL and half-LFL contours:

- \* downwind and crosswind radius and range (cloud downwind distance plus downwind radius) of the contour
- \* volume enclosed within the contour
- \* mass of flammable material enclosed within the contour

This information is recorded at each of the specified output times for Instantaneous releases and once only for Continuous releases.

- Check the Calculate flammable output parameters check box to obtain the above output

for releases of flammable materials.

### 3.5.6.3 Range folder

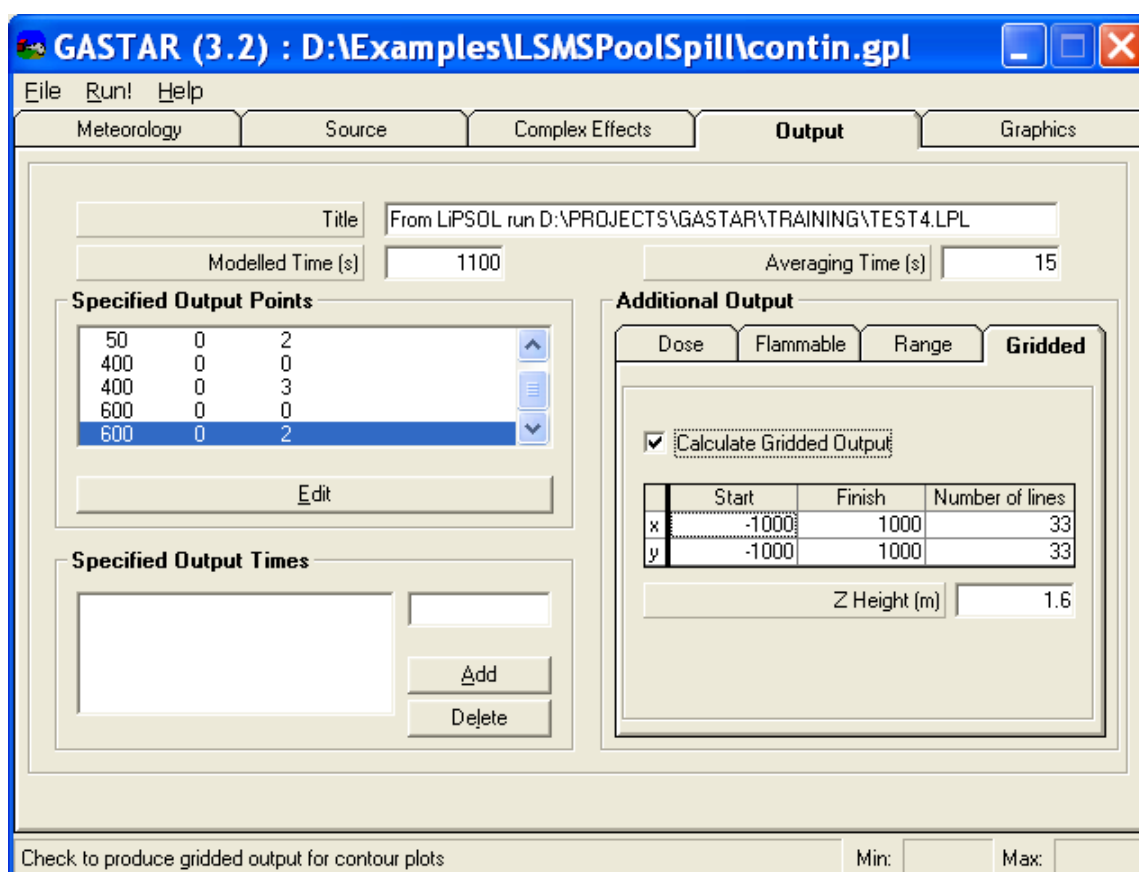
This output is available for Instantaneous releases only. It calculates the maximum range over all modelled time to a given concentration level. The output consists of the maximum range found, together with the time and the point(s) at which the maximum occurred.

- Check the Calculate maximum range output check box to obtain the above output.
- Enter the value for the concentration whose maximum range is to be found in the Concentration text box expressed in the current concentration units (mol/mol or ppm).

Minimum	0.00000001	mol/mol
Maximum	0.99999	mol/mol

### 3.5.6.4 Gridded folder

This output is available for Instantaneous and Continuous releases only. If the user checks the Calculate Gridded Output tick box a .ggd output file is created containing output that can be used by other software for plotting contours. A more detailed description of the .ggd file can be found in Section 4.6.



**Figure 3.20** – Calculate Gridded Output in the Gridded folder.

In the Gridded folder the user enters the minimum and maximum X and Y co-ordinates for the gridded output, the height above ground level at which the output will be calculated and the number of grid lines in the X and Y directions i.e. the fineness of the results grid.

Note that X is the alongwind distance from the source, and Y is the crosswind distance.

Minimum	(x, y)	-10000.0	m
	(z)	0	m
	(Number of lines)	1	
Maximum	(x, y, z)	10000.0	m
	(Number of lines)	101	

---

### IMPORTANT NOTE

The calculation of many of the additional output items utilises some function of either space or time: for example, the dose is found by integrating the concentration at a point with respect to time; or the flammable mass in a plume is found by integrating the concentration field over the (fixed) region within the LFL contour; or the maximum range is found by looking at the cloud concentration as a whole as a function of time. These calculations therefore rely on the cloud properties being adequately resolved in space or time.

The integration scheme used in GASTAR has been optimised for short run times, so that the time step tends to be significantly larger at the end of the simulation than at the beginning. The output is stored at the end of each timestep used, which means that the resolution of cloud properties is typically relatively coarse at the end of the simulation compared with the start.

There are facilities to increase the resolution, in the form of the Specified Output Points (SOP's) and Specified Output Times (SOT's), which, if specified, augment the times at which the output is stored because they force the time steps to be adjusted so that the cloud position coincides with the given *x*-coordinate(s) and/or time(s).

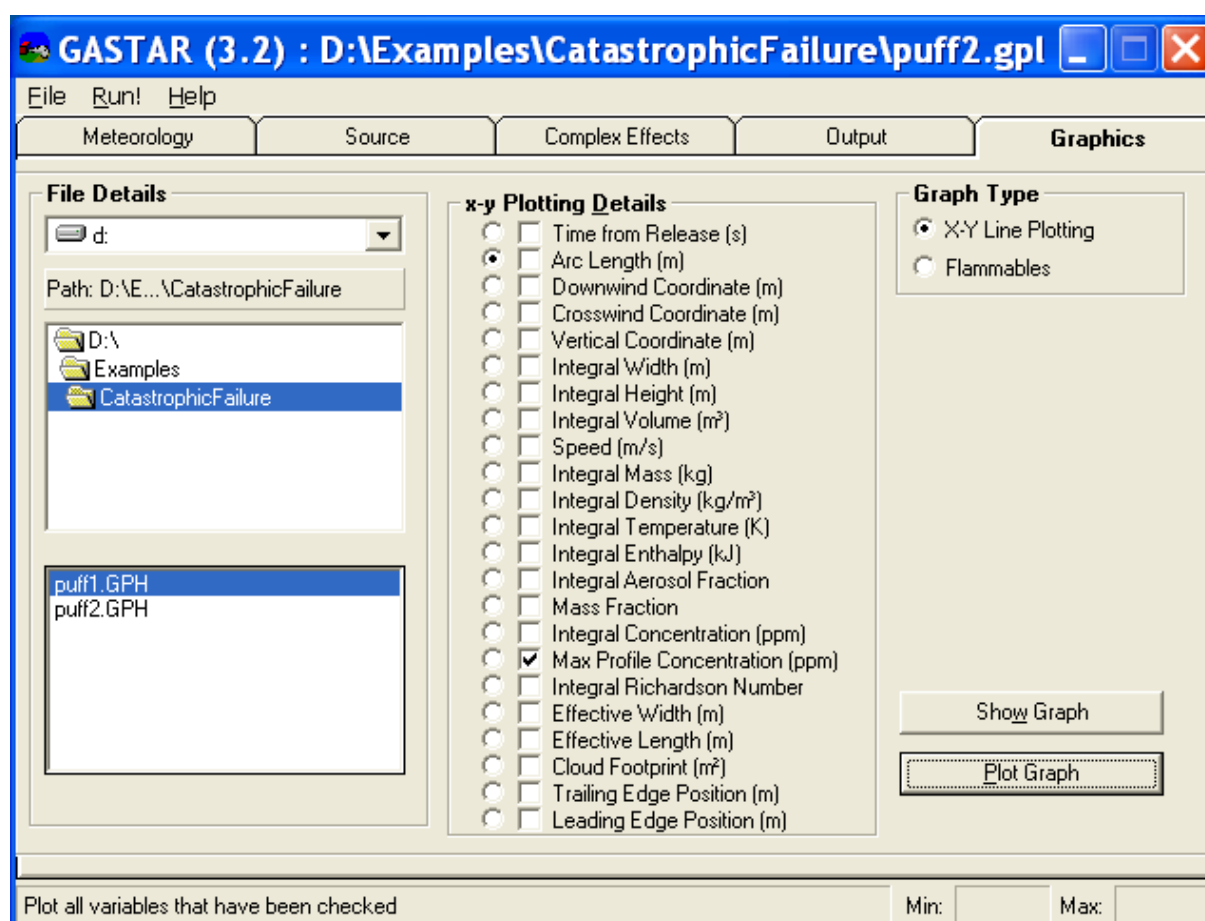
Thus if your simulation calculates any additional output, it is helpful to bear the above points in mind and, if necessary, add some Specified Output Points and/or Times on the Output folder in order to improve the accuracy of the post-processing. In general

- dose/toxic load/concentration time history – add further SOP's near the points of interest or SOT's around the time that the cloud arrives at the given point
  - flammables output – for continuous releases, add more SOP's over the flammable region (or SOT's corresponding to passage over this region)
  - range output – add SOT's in general around the time that the cloud maximum concentration falls below the concentration of interest
-

# 4

## Viewing and Plotting Output

The Graphical Display folder is shown in Figure 4.1.



**Figure 4.1** – The Graphics folder (showing the X-Y Line Plotting option).

The Graphics folder allows you to select the variable(s) you wish to plot, which output file(s) to take the data from and the type of plot.

## 4.1 Selecting data to plot

### 4.1.1 Selecting data files for plotting

This involves selecting one or more graphical data (*.gph*) files using the File Details controls. Use the Drive list box at the top to select the drive from which you wish to plot data. This conforms to the Windows standard and will show any drive that is currently mapped by your system – make sure that the drive you want to use has actually been mapped (e.g. using "Map Network Drive" under Tools in Explorer) so that it will appear in this list box. You then use the Directory list box in the middle to navigate to the correct directory on the drive. Once there, all the available output data files in that directory will appear in the File list box at the bottom.

Click on the data file you wish to plot in the File list box. If you wish to plot from multiple files do so in the normal Windows way by holding down the SHIFT key and clicking on the final data file you want to plot. To select multiple isolated files from the list, hold down the CONTROL key and click on those files you want to plot. When you have selected one or more GASTAR data files the Plot Graph button will become enabled, signifying that data are available to plot.

If you have just run the model in the directory currently displayed but the new data file has not appeared, try clicking with the right mouse button in the file list box. This will request it to update and display the current contents of the directory.

### 4.1.2 Selecting the graph type

There are two types of graph available, namely *x-y* line plotting and flammables graphical output, and which one you choose determines the form of the rest of the display on this folder.

- (a) X-Y Line Plotting – in the majority of cases, you will want to use the *x-y* line plotting facility, as this allows you to plot any of the core output data, so ensure the X-Y Line Plotting radio button is "on". This causes the central panel of the folder to display the variables that may be plotted against each other (see Figure 4.1 and also Section 4.1.3).
- (b) Flammables – it is not in general possible to view graphically the optional output, such as dose, concentration time history, etc., but one exception is the flammable release output (see Table 4.2). If you wish to plot this output, click on the Flammables radio button (see Figure 4.2 and also Section 4.1.4).

### 4.1.3 X-Y plotting

The *x-y* Plotting Details part of the Graphics folder allows you to select which combination of output variables are plotted.

#### 4.1.3.1 Selecting the variable for plotting

Once you have selected one or more graphical data files, you should choose which variable(s) you want to plot, i.e. the dependent variables. To select which variables to plot, click on the appropriate check boxes. A checked box means plot the variable, an unchecked box means ignore the variable, and you may choose to plot more than one variable at the same time.

The output available for plotting will vary depending on the type of run made. Therefore the number of option buttons and check boxes in the list will change depending on the run type of the

graphical data file selected. If you have chosen to plot an output variable for a selection of files, you will be warned if any files chosen do not contain the variable.

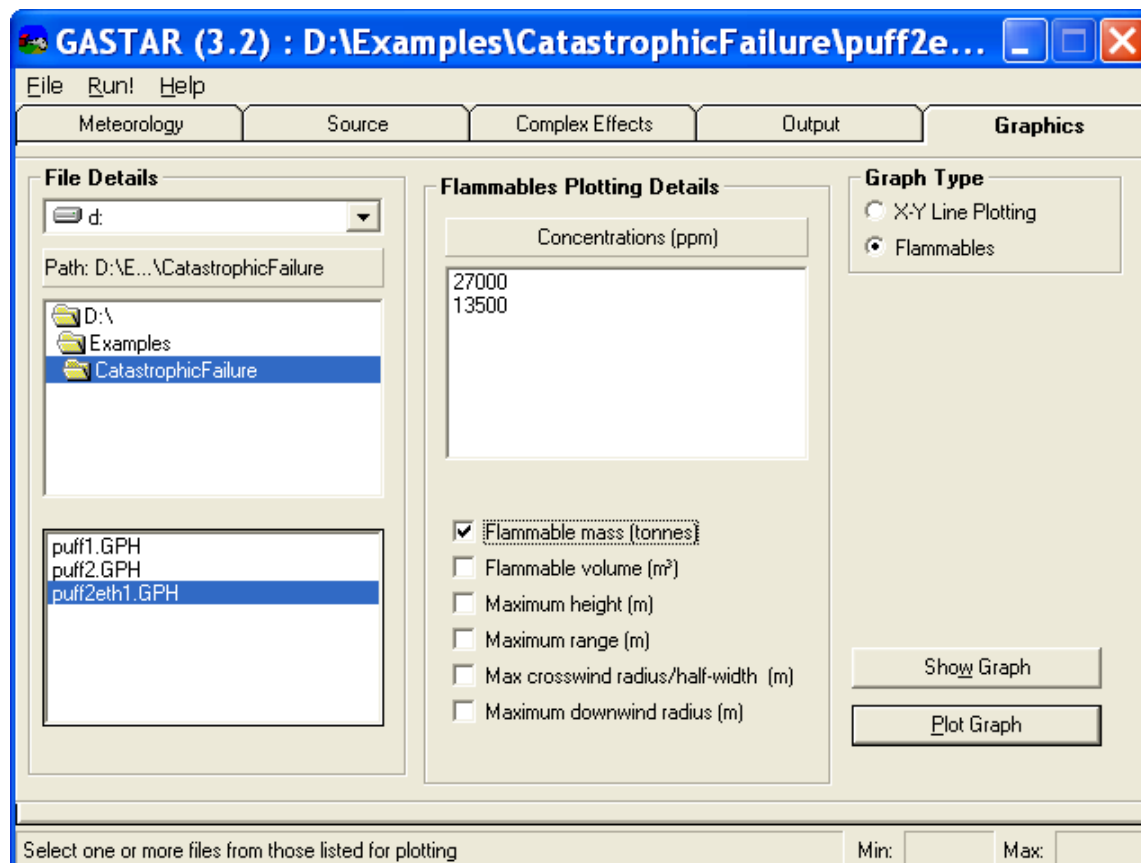
#### 4.1.3.2 *Selecting the independent axis*

As well as the dependent variable(s), you must specify the independent variable, e.g. time, distance, etc. The default choice for the independent variable is Arc Length, but to change this simply click on the radio button corresponding to the variable you wish to use for the independent axis. Note that changes do not occur immediately: it is necessary for you to click on the Plot Graph button, which then updates the graphical display.

#### 4.1.4 **Flammables plotting**

This option is only available for releases of flammable materials, i.e. for which there is a non-zero value for the LFL (lower flammability limit) concentration in the material properties. When the Flammables radio button is “on”, the Graphics screen is as shown in Figure 4.2.

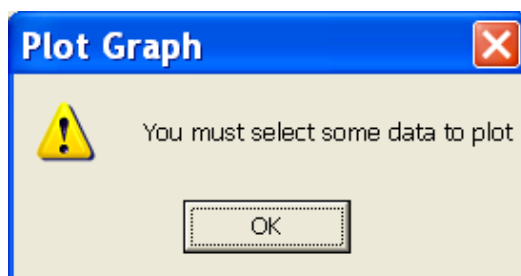
A series of check boxes is displayed, one for each variable that may be plotted. Check the box for each variable you wish to plot. Above the check boxes is a list box containing the concentrations that may be plotted, i.e. the LFL and half-LFL concentrations: highlight one or both of these to select them for plotting.



**Figure 4.2** – The Graphics folder showing the Flammables plotting option.

## 4.2 Plotting and viewing data

Whichever type of plotting you have selected, once you have chosen the variables and data sets you wish to plot, click on the Plot Graph button to update the graphical display. If you have not chosen any variables to plot, there appears a warning message box (Figure 4.3). For X-Y plotting, this means checking at least one of the output variable check boxes, while for Flammables plotting this means in addition selecting at least one concentration.



**Figure 4.3** – Warning message when no variables selected for plotting.

Note that the graphical display does not update immediately, it is necessary for you to click on the Plot Graph button, which then updates the plot. If you just want to bring the graphical display to the foreground without re-plotting any data, use the Show Graph button. This will restore the graphical display window without the update.

## 4.3 Graph display features

A typical example of a graph produced by the procedure in Sections 4.1 and 4.2 is shown in Figure 4.4. In the rest of this section we describe other aspects of the display.

### 4.3.1 Viewing the data values on a graph

When you plot a graph in the graphical display, the actual data values are available in a number of ways. The panels on the left below the graph give the actual values plotted on the independent ( $x$ ) and dependent ( $y$ ) axes. The set and point being displayed can be changed using the spin buttons.

The graph control can also respond to clicks from the mouse. If you position your cursor over a point and click the left mouse button, the corresponding data value will be displayed in these panels. Alternatively, if the graph is displaying a linear-linear plot (i.e. not using logarithmic axes) then as you move the cursor over the graph, the panels below the graph to the right will display the current cursor location. To obtain an indication of the value of any plotted point, hold the cursor over the point and read the values given in these Current X and Current Y panels.

Finally, the complete data sets are available for viewing from the Data folder in the Graph Design dialogue box, which is accessed via the Graph Setup button.

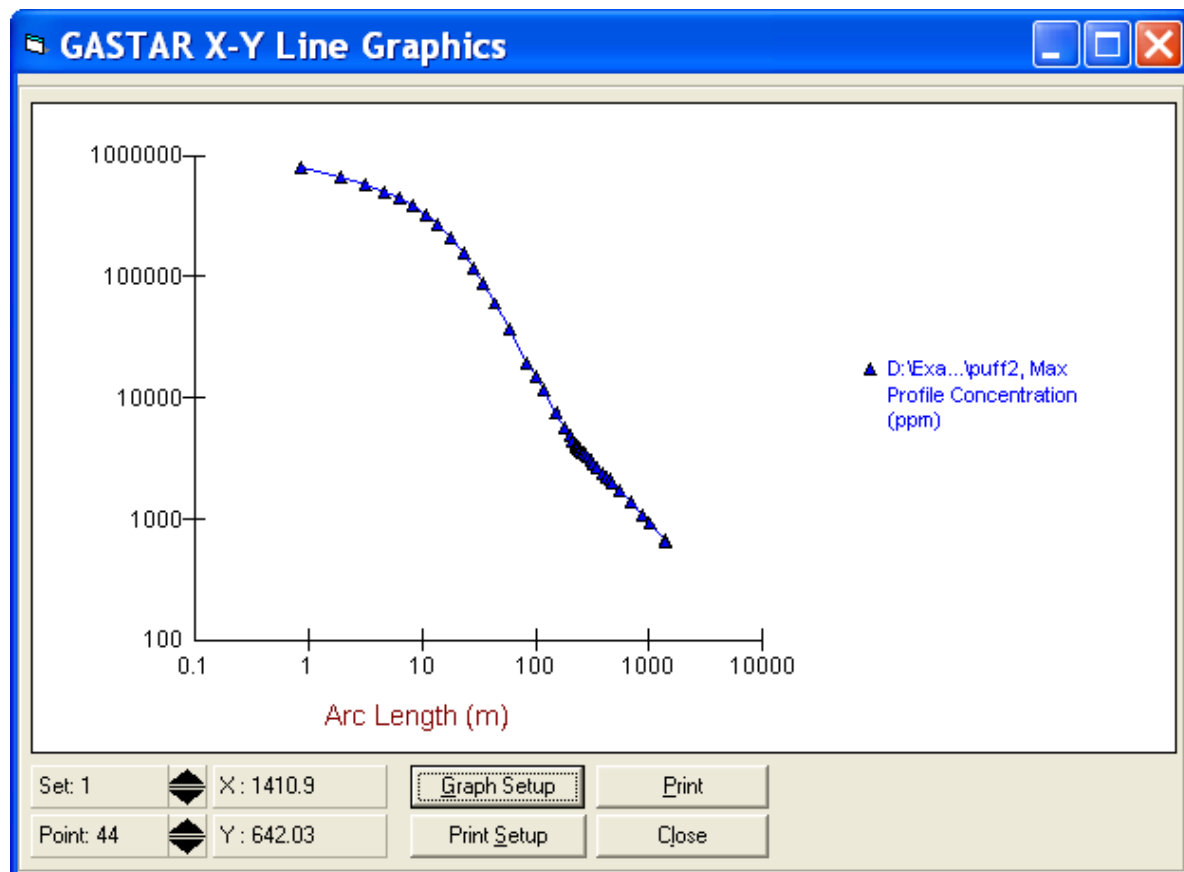
### 4.3.2 Zooming in on a graph

When displaying a linear-linear plot, you may use the mouse to select and zoom into a region of the graph. To do this, move the cursor to one corner of the desired region, use the right mouse

button to click and drag a region in the graph. Releasing the right mouse button at some other point over the graph will allow the region selected to fill the display.

If the region you select is too small, the graph will ignore the selection, assuming you have accidentally clicked the right mouse button over the graph.

To reset the axes, click the Reset Axes button which appears to the right of the Current X panel once you have made a zoom on the current graph.



**Figure 4.4** – Example graph.

### 4.3.3 Configuring the graph

The graph is configurable in many ways. There is the ability to change much of a graph's appearance, including options that are not necessarily applicable to GASTAR output, by clicking on the Graph Setup button (also see Preferences in Section 2.6).

The graphical display comes with its own on-line help file, which can be accessed via the Graph Design form which itself is accessed via the Graph Setup button.

There is no attempt here to describe the configuration options available for the graphing display: please refer to the online help, accessed using the Help button on the Graph Design form.



## 4.4 Output parameters

As noted in Section 7, the main formatted output file is the *.gof* file produced for each problem. This contains the model set up parameters entered in the GASTAR interface and saved in the *.gpl* file, followed by the values of the main integration variables at each integration step, together with some other derived variables. The meaning of each output parameter is given in Table 4.1.

### Notes on Table 4.1

- (a) most of the parameters in the *.gof* file are obtained directly from the integration routines, i.e. they are the values of the box model variables (see Section 8), or they are derived directly from these variables. Those which are not are marked with an asterisk\*
- (b) in general, a parameter refers to the flux at a given cross-section when the release is continuous or time-varying (or a jet), but refers to the whole cloud for puff releases
- (c) for puff releases, the time corresponding to a given parameter value is the actual elapsed time since the release was made; for all other types of release it refers to the time taken for material to be advected to the given point along the plume/cloud/jet

## 4.5 Other data appearing in the output file

Besides the core tabulated output discussed in the previous section, the *.gof* file may contain the results of the post-processing carried out according to the specification given in the Additional Output part of the Output folder (see Section 3.5.6). The output for each additional output option is summarised in Table 4.2. Note that the output appears in the file in the same order as its order of appearance in the table. Note also that no additional output is available for jet releases.

## 4.6 Output for plotting contours

The *.ggd* file contains data that can be used by other software to plot contours. It is only available for 'Continuous' and 'Instantaneous' release types and if the user has ticked Calculate Gridded Output in the Gridded folder of the Output screen.

Figure 4.5 shows the file format. A full description is given following Figure 4.5. Figure 4.6 shows an example of a *.ggd* file. Note that in the GASTAR output X is the alongwind distance from the source, and Y is the crosswind distance.

Parameter	Units	Description
S	m	arc length, i.e. distance along cloud centreline trajectory. Usually the same as downwind position X (see below)
X	m	downwind position of point on cloud centreline (plume/jet); downwind position of cloud centre (puff) at given time
Y	m	crosswind position of point on cloud centreline (plume/jet); crosswind position of cloud centre (puff) at given time
Z	m	vertical position of jet centreline at (X,Y); zero for grounded jets and all other release types
C	mol/mol	concentration
Cmax*	mol/mol	maximum concentration value in a cross-section when concentration profiles have been applied
MF	-	mass fraction, i.e. as concentration C but based on mass
W	m	cloud diameter for puff releases, otherwise cloud width
H	m	cloud height
V (flux)	m <sup>3</sup> or m <sup>3</sup> /s	volume for puffs, volume flux for all other release types
U	m/s	cloud advection speed
M (flux)	kg or kg/s	total mass for puffs, mass flux for all other release types
E (flux)	kJ or kJ/s	total enthalpy for puffs, enthalpy flux for all other release types. Ambient conditions define zero level.
T	K	cloud temperature
Rho	kg/m <sup>3</sup>	cloud density
AF	-	aerosol fraction – mass of liquid as a fraction of total cloud mass
Ri	-	Richardson number based on friction velocity, cloud density and height
Xle	m	puff releases only – leading edge position relative to source based on diameter W
Xte	m	puff releases only – trailing edge position relative to source based on diameter W
Wtot*	m	lateral width of cloud taking into account turbulent spreading ( $\sigma_y$ ). Mainly important for passive clouds.
Wdisp*	m	puff releases only - width in downwind direction taking into account turbulent spreading ( $\sigma_x$ ) and shear dispersion ( $\sigma_s$ ). Mainly important for passive clouds.
Area	m <sup>2</sup>	puff releases only - area of cloud based on diameter W

**Table 4.1** – Output parameters found in .gof files.

	Release types	Frequency of output	Information output
Dose calculation	C, I, T	For each Specified Output Point	<ul style="list-style-type: none"> <li>Point number</li> <li>x-, y- and z-coordinates of point</li> <li>Dose in (mol/mol).min or ppm.min</li> <li>Toxic load in (mol/mol)<sup>n</sup>.min or (ppm)<sup>n</sup>.min, where <i>n</i> is the toxic exponent</li> <li>Information on status of point relative to cloud that might affect the value calculated, e.g. point still within cloud at end of simulation.</li> </ul>
Concentration time history	C, I, T	For each Specified Output Point	<ul style="list-style-type: none"> <li>x-, y- and z-coordinates of point</li> <li>Tabulated output in three columns giving time and the concentration (in current concentration units) and (for I) cloud centre coordinates at that time</li> </ul>
Flammable release output	C, I	Once per simulation (C) or for each Specified Output Time (I)	<ul style="list-style-type: none"> <li>Time (I)</li> <li>x-, y- and z-coordinates of cloud center (I)</li> <li>for both the LFL and half-LFL concentrations <ul style="list-style-type: none"> <li>* range in m, i.e. downwind distance of cloud centre plus downwind radius of contour</li> <li>* crosswind radius of contour in m</li> <li>* downwind radius of contour in m</li> <li>* maximum height at which concentration occurs in m</li> <li>* volume within the contour in m<sup>3</sup></li> <li>* mass of flammable release material contained within the contour in kg</li> </ul> </li> </ul>
Maximum range calculation	I	Once per simulation	<ul style="list-style-type: none"> <li>maximum range, i.e. the maximum distance over all simulated time between the origin and any point on the contour of the given concentration</li> <li>time at which maximum range occurs</li> <li>x- and y-coordinates of the point(s) at which the maximum range occurs</li> <li>flag indicating that the maximum range found may be an underestimate since the concentration contour of interest still existed (maximum concentration ≥ concentration of interest) at the end of the simulation</li> <li>flag indicating that there was an obstacle interaction around the same time that the given concentration contour disappeared</li> </ul>

**Table 4.2** – Summary of additional output information. Each set of data may be requested separately in the GASTAR interface (Additional Output folders on the main Output folder), and appears at the end of the .gof file in the order indicated above. The abbreviations used in the Release Types column are C = continuous, I = instantaneous, T = time-varying.

```

GASTAR gridded data output file
FILE_VERSION=(real)
FILE_STEM=(string)
PATH=(string)
WIND_DIRECTION=(real)
COORD_SYSTEM=(string)
SOURCE_LOCATION=(string)
RELEASE_DATE_AND_TIME=(string)
TIME_ZONE=(string)
POLLUTANT_NAME=(string)
CONCENTRATION_UNITS=(string)
AVERAGING_TIME_SECONDS=(real)
END_OF_HEADER_SECTION
integer NX
integer NY
integer NZ
integer NT
real T_1
real T_2
.
.
.
real T_NT
"Year", "Day", "Hour", "Time(s)", "X(m)", "Y(m)", "Z(m)",
"Conc|(units)|(pollutant name)|(blank)|(blank)|(averaging time)"
integer Year, integer Day, integer Hour, real T, real X, real Y, real Z,
real Concentration
(etc)

```

**Figure 4.5** - *.ggd* file template

The file begins with a header section, containing the following data:

Line 1	A header line
Line 2	File version – current version number of output file, included for reference in case the format of the output file changes in the future.
Line 3	Input file stem, i.e. name of input <i>.gpl</i> file
Line 4	Full pathname of directory in which <i>.gpl</i> file is located
Line 5	Direction from which wind is blowing, in degrees clockwise from North, included so that the output (x,y) co-ordinates (which are always aligned so that the positive x-axis is downwind) can be translated to a fixed co-ordinate system for plotting, if required.
Line 6	Identifier for co-ordinate system in which the source location is given. COORD_SYSTEM=1 latitude-longitude COORD_SYSTEM=2 UK 2 letters 6 digits COORD_SYSTEM=3 UK 2 letters 2 x 5 digits COORD_SYSTEM=4 UK 2 letters 2 x 6 digits COORD_SYSTEM=5 Irish 1 letter 2 x 3 digits COORD_SYSTEM=6 Irish 1 letter 2 x 5 digits
Line 7	Source location, in the above co-ordinate system. This may contain a comma.
Line 8	Release date and time, in the format YYYY/MM/DD HH:MM, with a space between the date and time.
Line 9	Time zone in which release date and time is specified.
Line 10	Pollutant name

Line 11	Units of concentration output. Currently this will always be mol/mol, but including it in the header section gives us the option to allow more flexibility in the future.
Line 12	Averaging time in seconds
Line 13	A line indicating that the end of the header section has been reached. Extra lines of information may subsequently be added to the header section, but this line will always indicate the end of the section.
Line 14	Number of x-values in the output grid
Line 15	Number of y-values in the output grid
Line 16	Number of z-values in the output grid. Initially this will always be 1, but including it gives us the option to allow more flexibility in the future.
Line 17	Number of timesteps for which output is given. This is only really relevant for instantaneous releases (puffs); for continuous releases (plumes) the value will always be 1.

The times at which output is given (in seconds) are then listed on consecutive lines.

There is then a header row for the columns of output. Note that the header for the concentration column includes the units, pollutant name and averaging time, as well as a couple of dummy values – these are included so that the file format matches similar output from other CERC models.

Finally the data is given, in 8 columns (year, day, hour, time, x, y, z, concentration), in comma-separated format. The year, day and hour values are taken from the release start time entered by the user. The time column is only relevant for puffs – for plumes this column will contain a dummy value of -999. The x, y, and z co-ordinates are in metres. A “.” is used for the decimal separator. Note that there may also be spaces between the columns. The first part of an example .ggd file is shown in Figure 4.6.

```
GASTAR gridded data output file
FILE_VERSION=1.0
FILE_STEM=A_3_2
PATH=G:\VB6\Gastar\JunkGPLs\modelCR1000\
WIND_DIRECTION=225.00
COORD_SYSTEM=2
SOURCE_LOCATION=TQ301799
RELEASE_DATE_AND_TIME=2009/02/14 10:45
TIME_ZONE=UTC
POLLUTANT_NAME=Chlorine
CONCENTRATION_UNITS=mol/mol
AVERAGING_TIME_SECONDS=60.0
END_OF_HEADER_SECTION
51
51
1
1
-999.0
"Year","Day","Hour","Time(s)","X(m)","Y(m)","Z(m)","Conc|mole/mol|Chlorine| | |60.0s"
2009, 45, 10, -999.00, 0.00, -250.00, 0.00, 0.000000E+00
2009, 45, 10, -999.00, 20.00, -250.00, 0.00, 0.000000E+00
2009, 45, 10, -999.00, 40.00, -250.00, 0.00, 0.000000E+00
2009, 45, 10, -999.00, 60.00, -250.00, 0.00, 0.000000E+00
2009, 45, 10, -999.00, 80.00, -250.00, 0.00, 0.000000E+00
2009, 45, 10, -999.00, 100.00, -250.00, 0.00, 0.000000E+00
2009, 45, 10, -999.00, 120.00, -250.00, 0.00, 0.000000E+00
2009, 45, 10, -999.00, 140.00, -250.00, 0.00, 0.000000E+00
```

**Figure 4.6** - Extract from an example .ggd file

# 5

## ***Pool uptake model***

The Pool Uptake model provides a simple way for you to create a time-varying source term based on the evaporation of material from a pool. The model uses the supplied evaporation rates to calculate the subsequent cloud development above the pool which can then be used as a source term inside GASTAR.

The Uptake model does not calculate the vaporisation rates from the pool. In order to do this a pool spill model will be required. One example is the LSMS<sup>3</sup> (Liquid Spill Modelling System) model which can calculate the spreading of liquids and supply the vaporisation rate from the developing pool for use in GASTAR. This model has the added advantage of an automated direct link with GASTAR to facilitate the transfer of information between the two models: when LSMS has run it is possible to use the output from the run to generate a GPL file for GASTAR; furthermore, the GASTAR interface is started up and the GPL file loaded.

### **IMPORTANT**

If you use the results of the Uptake Calculation, all the data common to the main GASTAR interface will be copied back, overwriting any data that is already there. If you do not wish to lose the data in the main interface, you should save it before entering the uptake model. In particular, changing the source material on the pool uptake source folder changes the material on the source folder of the main dispersion model (see Section 5.2.2.1).

### **5.1 Accessing the pool uptake model**

The pool uptake model is a separate utility which may be launched from the Source folder when the release is time-varying. This results in a separate screen appearing comprising three folders: two for input to the model (Meteorology and Source) and one for the results from the model (Time-Varying Results).

In order to ensure consistency, data items which are common between the main dispersion model and the Pool Uptake Model are copied from the former to the latter when the Pool Uptake Model is launched. It is therefore recommended that the meteorology and source data are entered on the respective folders of the main interface first before accessing the Pool Uptake Model and completing its own folders.

---

<sup>3</sup> LSMS User Manual, CERC 1997.

## 5.2 Input

The inputs to the pool uptake model are similar to those for GASTAR itself and are described in more detail below.

### 5.2.1 Meteorological input for the pool uptake model

The Meteorological input (Figure 5.1) is a subset of the GASTAR input and the items have the same meaning. Please refer to the equivalent sub-section of Section 3.1 for a fuller explanation of these input parameters.

If you have data already entered into the Meteorological folder of GASTAR, this will be copied automatically into the Pool Uptake Meteorological folder. You may edit and change these data if you wish. However, it is very important to remember that if at the end of the Pool Uptake calculation you choose to use the results, then all changed Meteorological data will be transferred back to the GASTAR interface, overwriting any existing data.

The screenshot shows a software window titled "POOL UPTAKE SOURCE MODEL" with three tabs: "Meteorology", "Source", and "Time Varying Results". The "Meteorology" tab is active. It contains several input fields and a section for defining the model type.

Parameter	Value
Wind Speed (m/s)	2
Wind Speed Height (m)	10
Roughness Length (m)	0.0001
Air Temperature (K)	290
Atmospheric Pressure (mb)	1024
Relative Humidity (%)	50

**PG / Monin-Obukhov Definition**

☒ Use Pasquill-Gifford Categories      ☐ Use Monin-Obukhov Length

Below the radio buttons, there are seven buttons labeled A, B, C, D, E, F, and G. Button D is highlighted. To the right of the "Use Monin-Obukhov Length" radio button is a text box containing the value 0.

At the bottom of the window, there is a status bar that reads "Wind speed in metres per second" and "Min: 0.1 Max: 20".

**Figure 5.1** – The Meteorology folder for the pool uptake model.

### 5.2.2 Source input for the pool uptake model

The Source input (Figure 5.2) defines the details of the release itself. Because this relates to the pool, the Source folder has little in common with the equivalent GASTAR Source folder apart from the choice of source material.

The screenshot shows the 'POOL UPTAKE SOURCE MODEL' dialog box with the 'Source' tab selected. The 'Source Material' section has a dropdown menu set to 'Chlorine' and two radio buttons: 'From Database' (selected) and 'User Defined'. The 'Pool Details' section has two radio buttons: 'Continuous' (selected) and 'Time Varying'. Below these are input fields for 'Pool Width (m)' and 'Mass Flux from Pool (kg/s)'. The 'Cloud Details' section has input fields for 'Initial Cloud Volume (m³)', 'Initial Cloud Diameter (m)' (set to 83.29809), 'Hazardous Fraction (ppm)' (set to 1000000), and 'Cloud Temperature (K)' (set to 227.76). At the bottom, there is a label 'Lateral extent of the evaporated material in metres' and a range selector with 'Min: 0.01' and 'Max: 1000'.

**Figure 5.2** – The Source folder for the pool uptake model.

A brief description of the Source input parameters is given below.

#### 5.2.2.1 Source material

The Source Material section here is a simplified version of that on the GASTAR Source folder. It is linked directly to the controls on the Source folder **so if you change the Source material here, it will be immediately changed in the GASTAR interface as well.**

The initial Source Material will be that given on the main Source folder. You may choose to use the User Defined substance on this folder if you wish, but it can only be defined using the main GASTAR folder. Similarly, you can change the chosen material from the database, but you may only view the data and link to an alternative data source using the main GASTAR folder.

#### 5.2.2.2 Pool type

As material evaporates or boils off from the pool of spilled liquid, a cloud will form above the pool. The Pool Uptake model will provide information on the development of this cloud as it changes with time. However, it is also possible for the pool itself to be changing in time. Therefore, there is the option to have a Continuous or Time-Varying pool.

A *continuous* pool will have a fixed dimension and therefore a fixed rate at which material is leaving the pool and contributing to the cloud above it.

A *time-varying* pool is one that changes in time. It is defined in a similar way to a Time-Varying GASTAR release, in that the pool development is broken down into a number of "segments" which last for a given time duration. Each parameter required for the pool definition must be supplied for each segment of the release.



*5.2.2.3 Pool width*

A real number giving the physical width of the pool in metres.

For Time-Varying pools, this entry will refer to the current segment given in the Current Segment Number box.

Minimum	0.01	m
Maximum	1000.0	m

*5.2.2.4 Mass flux from pool*

A real number giving the mass flux of material leaving the pool in kg/s. This information will frequently be derived from a pool spill model (such as LSMS – see Introduction to this section).

For Time-Varying pools, this entry will refer to the current segment given in the Current Segment Number box.

Minimum	0.01	m
Maximum	10000000.0	m

*5.2.2.5 Initial cloud volume*

A real number giving the initial cloud volume in cubic metres. It is likely that you will have no information regarding the starting condition of the cloud, or you want the model to assume there is not any cloud initially. In these cases, you should give the initial cloud volume as a very small number.

Minimum	0.01	m <sup>3</sup>
Maximum	100000.0	m <sup>3</sup>

*5.2.2.6 Initial cloud diameter*

A real number giving the initial cloud diameter in metres. Although this parameter has fixed minimum and maximum values, the cloud width should not be less than the pool width defined above. This is because the Pool Uptake model assumes that the mass flux of material leaving the pool is uniform over the whole area of the pool. Consequently, if a cloud forms it must form at least over the whole width of the spill and never less. If you have no information regarding the starting condition of the cloud, or you want the model to assume there is no cloud initially, you should use the pool width value defined above.

Minimum	0.01	m
Maximum	1000.0	m

*5.2.2.7 Hazardous fraction*

This is the same as the parameter given on the main Source folder. This parameter gives the fraction of the released material that is considered hazardous. For general use this is the whole release, consequently this has a default value of 1. For more details, see the main entry in Section 3.2.3.4.

Minimum	0.0000001
---------	-----------

Maximum 1.0

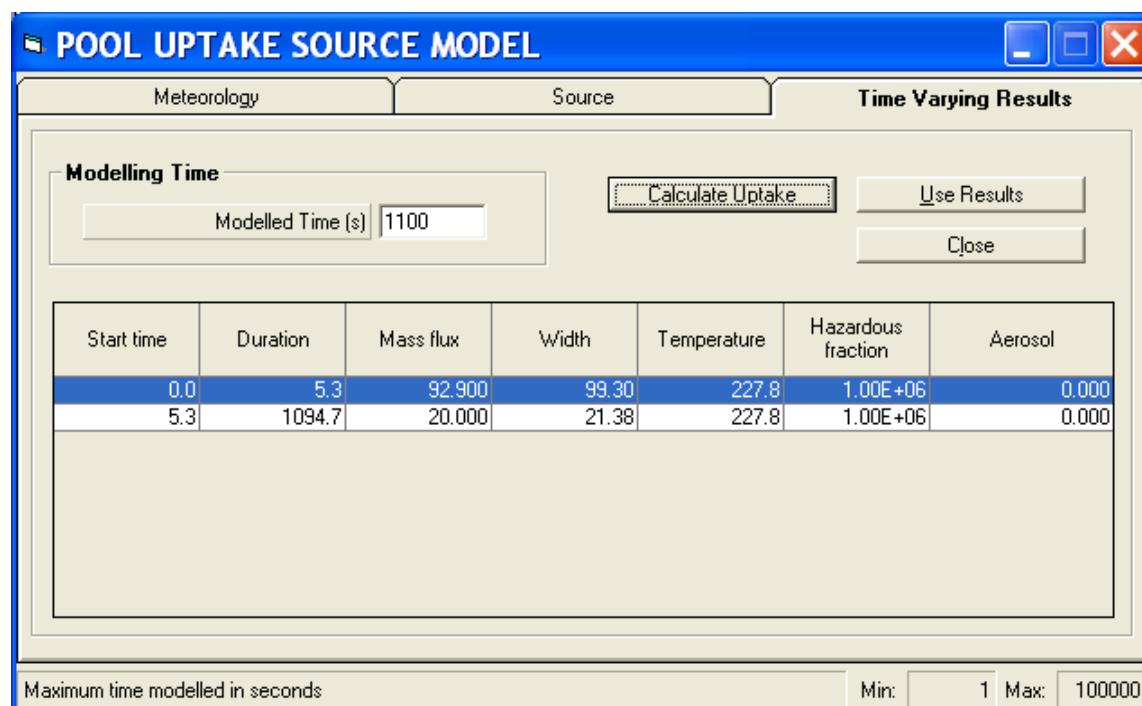
#### 5.2.2.8 Cloud temperature

A real number giving the initial cloud temperature over the pool in kelvin. This matches the Source Temperature parameter on the Source folder of the main interface. This information will frequently be derived from a pool spill model (such as LSMS). This will also give the starting temperature for the cloud. As a guideline, if the material is classed as a cryogen then it will boil off and produce a cloud at the boiling point of the material. However, if it is considered to be volatile, then the cloud will be at the pool temperature.

Minimum 20 K  
Maximum 1000 K

## 5.3 Running the model and using the results

The Results folder (Figure 5.3) allows the user to run the pool uptake model, view the time-varying source term that GASTAR would use to model the evaporating pool spill, and use these results in a GASTAR run.



**Figure 5.3** – The Time Varying Results folder for the pool uptake model.

A brief description of the controls on the Results folder is given below.

### 5.3.1 Modelling time

This is a real number giving the time in seconds to which the code will model the cloud development. This is equivalent to, and should therefore be the same as, the Modelling Time given on the Output folder of the main interface.

Minimum	1.0	s
Maximum	100000.0	s

### **5.3.2 Calculate uptake**

When all the required data has been entered into the uptake folders, you may click on the Calculate Uptake button to run the Pool Uptake model. The results will appear in the table below the button.

### **5.3.3 Pool uptake results**

Once the results have been displayed in the table on the Results folder, you may choose to ignore them by clicking on Close or to use them by clicking on Use Results.

# 6

## **Materials** Database

When modelling the dispersion of a cloud, GASTAR uses a set of physical properties of the released material, such as the molecular weight, boiling point, etc. These properties are stored in a materials database, *Materials.gdb*, that is read by the interface. GASTAR is supplied with a database containing certain key materials, but you may wish either to edit existing entries or add completely new materials. Alternatively, you can store the properties for a user-defined material for use in a particular model run.

### 6.1 The materials database

#### 6.1.1 Viewing the materials database

The materials and their properties stored in the materials database can be viewed by selecting From Database on the Source screen and the clicking View Data. Figure 6.1 shows how the materials and their properties are displayed. The complete properties for each material can be viewed by scrolling horizontally in the top table, or, when the material is selected in the upper table the complete properties for that material are shown in the lower part of the window, under Current Database Record.

#### 6.1.2 Using a user-defined material

To enter material properties for a material not currently in the materials database, so that the properties will be stored with the *gpl* file, select User Defined on the Source screen and the click Edit User Data. The screen shown in Figure 6.2 will appear and it is here under User Supplied Data that you can enter a name and properties for a new material. Note that these material properties will be stored with the *gpl* file but not in the materials database and therefore this user-defined material is available for this *gpl* file only. To create a new material that can be selected and used in any *gpl* file see Section 6.1.3.

**Material Data: D:\GASTAR 3.2\Materials.gdb**

Material name	Molecular Weight	Density Liquid	Boiling Point	Latent Heat (Vapour)	Cp (Vapour)	Cp (Liquid)	Heat Trans Grou
Chlorine	70.91	1563	238.7	288.1	0.4796	0.892	0.0154
Dimethyl Ether	46.07	735	248.3	467.12	1.424	2.219	0.0304
Ethylene	28.054	630	169.43	482.67	1.553	2.433	0.0248
Ethylene Oxide	44.053	897	283.5	581.19	1.097	1.951	0.0227
Hydrogen	2.01594	70.78	20.268	445.59	14.89	9.74	0.0421
Hydrogen Chloride	36.461	1193	188.05	443.2	0.795	1.61	0.016
Hydrogen Sulphide	34.08	993	212.8	547.9	0.992	1.83	0.0204
iso-Butane	58.12	609	261.43	366.48	1.666	2.177	0.0393
Methane	16.043	422.36	111.66	509.73	2.22	3.4811	0.026
Methyl Bromide	94.94	1662	276.71	214.28	0.446	0.8303	0.0232
Methyl Chloride	50.488	1050	248.9	424.6	0.808	1.499	0.0194

**Current Database Record**

Name	Chlorine			Toxic Exponent	2
Mol.Wt. (g/mole)	70.91	Cp-liq (kJ/Kkg)	0.892	Probit A	0
Density (kg/m3)	1563	Heat Transfer Gp.	0.0154	Probit B	0
Boiling Pnt. (K)	238.7	LFL (%)	0	Antoine A	9.0567
Heat Vap (J/g)	288.1	UFL (%)	0	Antoine B	859.17
Cp-v (kJ/Kkg)	0.4796	Prandtl No.	0.7467	Antoine C	-27.01

Link  
Restore  
OK  
Cancel

Figure 6.1 – The material properties database editor.

**Material Data: D:\GASTAR 3.2\Materials.gdb**

Material name	Molecular Weight	Density Liquid	Boiling Point	Latent Heat (Vapour)	Cp (Vapour)	Cp (Liquid)	Heat Trans Grou
1,2-Butadiene	54.091	676	284	448.63	1.482	2.208	0.034
1,3-Butadiene	54.091	673	268.69	415.33	1.474	2.277	0.0351
1-Butene	56.107	645	266.9	390.61	1.595	2.102	0.0352
Acrylonitrile (unreferenced)	53.064	806	350.5	615	1.2	2.1	0.0271
Ammonia	17.03	639	239.82	1374	2.1647	4.4479	0.02138
Boron Trichloride	117.169	1349	285.7	23.77	0.5353	0.91065	0.0216
Bromine	159.81	3119	331.9	188.9	0.225	0.452	0.0149
Chlorine	70.91	1563	238.7	288.1	0.4796	0.892	0.0154
Dimethyl Ether	46.07	735	248.3	467.12	1.424	2.219	0.0304
Ethylene	28.054	630	169.43	482.67	1.553	2.433	0.0248
Ethylene Oxide	44.053	897	283.5	581.19	1.097	1.951	0.0227

**User Supplied Data**

Name	LiPS Chlorine			Toxic Exponent	
Mol.Wt. (g/mole)	70.91	Cp-liq (kJ/Kkg)	0.927	Probit A	
Density (kg/m3)	1563	Heat Transfer Gp.		Probit B	
Boiling Pnt. (K)	238.7	LFL (%)		Antoine A	8.053945
Heat Vap (J/g)	288.2	UFL (%)		Antoine B	530.5776
Cp-v (kJ/Kkg)		Prandtl No.		Antoine C	-64.639

Restore  
OK  
Cancel

Figure 6.2 – Editing a material properties database.

### 6.1.3 Changing the materials database

The materials database, *Materials.gdb* is supplied as a read only, file that has a simple comma separated format. It is up to each licence holder to decide who should have the ability to edit *Materials.mdb* in order to add a new material that then can be used in any *gpl* file, delete an existing material or edit the properties of an existing material.

To make changes to *Materials.mdb*, firstly change the properties of the file from read-only so that it can be edited. You can do this by right clicking on *Materials.mdb* in Explorer, selecting Properties and then under Attributes uncheck the box labelled Read-only. Then open the file in Notepad, Figure 6.3, or Excel. The first line contains the names of the variables. Each following line contains the properties for each material. Materials can be added or deleted or properties edited. After the change has been made and *Materials.gdb* saved it is advisable to change the properties of *Materials.gdb* to be read-only again to prevent accidental changes.

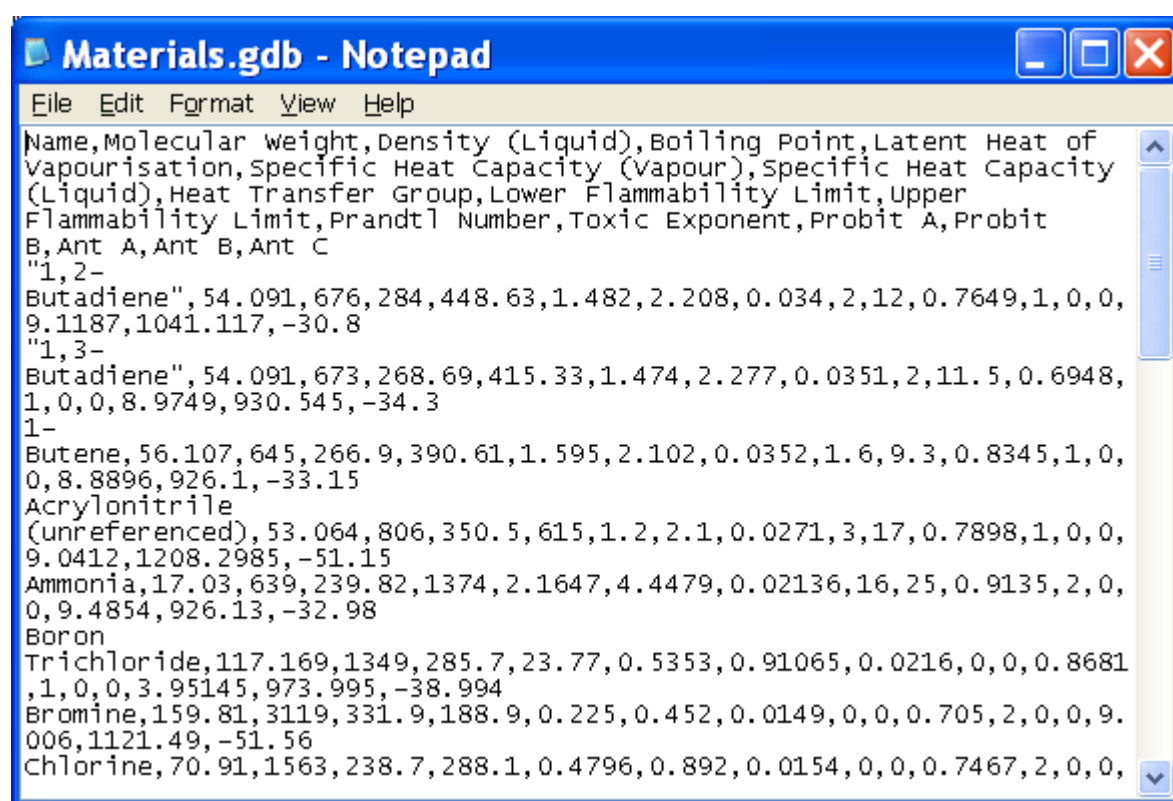


Figure 6.3 – *Materials.gdb* opened in Notepad.

## 6.2 Material properties

For each material in the database, the following information is stored:

Material Name	-
Molecular Weight	g/mole
Density (liquid)	kg/m <sup>3</sup> (at STP)
Boiling Point	K (at SP)
Heat of Vaporisation	kJ/kg
Specific Heat Capacity (vapour)	kJ/Kkg
Specific Heat Capacity (liquid)	kJ/Kkg
Heat Transfer Group*	-
Lower Flammability Limit	%
Upper Flammability Limit	%
Prandtl Number	-
Toxic Exponent	-
Probit Number (A)	-
Probit Number (B)	-
Antoine Coefficient (A)	-
Antoine Coefficient (B)	K
Antoine Coefficient (C)	K

\*The Heat Transfer Group is a composite property that takes the value:  $MW \cdot c_{pg} \cdot [v / (T \Pr)^2]^{1/3}$ , where MW is the molecular weight and T is a representative temperature in K, taken to be 273.17K

# 7

## GASTAR Files

This section describes some of the files associated with GASTAR of which users will need to be aware. These are, the licence file, which is needed to run GASTAR and the user-generated files, which are created by runs of GASTAR.

### 7.1 Licence file

To install GASTAR users must firstly run the install CD as described in Section 1.2. The GASTAR licence file is sent by email to the licence holder and the licence file must be named (and if necessary renamed) to *gastar3.lic* and copied to the application directory i.e. the directory in which GASTAR is installed. Users should ensure they keep a backup of the licence file on a suitable media.

### 7.2 User-generated files

There are a number of user-generated files. These have a common stem (path name) indicated by “<prob>” in the list below. The generated files are stored in the same directory to which the *gpl* is saved. It is good practice to keep your model runs together in a dedicated directory, with sub-directories as appropriate to contain different sets of runs.

<prob>.gpl	Main input file
<prob>.gof	Formatted output file
<prob>.gph	Unformatted output file
<prob>.log	Output log file
<prob>.ggd	Formatted, gridded output for plotting contours

*For RISKAT runs only:*

<prob>.mat	Material properties input file
<prob>.bmi	Meteorological input file
<prob>.bsi	Source term input file
<prob>.slp	Slopes input file
<i>bsys.dat</i>	System control input file
<i>bconc.in</i>	Output control input file
<i>bflam.in</i>	Output control (flammables) input file
<prob>.bc	Concentration history output file
<prob>.flm	Flammables output file



## 8.1 Dense gas dispersion

Public concern over the risks posed by the use of hazardous materials has grown markedly over the past few decades. The dioxin release in Seveso (Italy) in 1976, that of methyl isocyanate in Bhopal (India) in 1984, and the liquefied petroleum gas explosions in Mexico City in the same year emphasised the possible scale of the tragedies that may accompany activities involving hazardous materials.

The development of appropriate regulatory measures to achieve an acceptable balance between economic benefit and potential harm accompanying such activities requires quantitative assessment of the consequences of the accidental release of material into the environment.

It is commonly the case that both flammable and toxic hazardous industrial materials produce a cloud that is denser than the environment upon release into the atmosphere.

The current state of knowledge of dense gas dispersion has been outlined in the reviews by Britter and McQuaid (1988), Britter (1989a), Britter (1995a) and Hanna and Drivas (1987, 1997).

The information on dense gas dispersion that is of interest to the hazards analyst is contained in the distribution of concentration as a function of the spatial coordinates and time. Very often, this information is required only in summary form, such as

1. the distance to a given concentration (for example, the lower flammability limit);
2. the size, composition, and shape of the cloud. These are needed for thermal radiation estimates in the event of burning or as input to methods of estimating explosion propagation;
3. the mass of gas in the cloud between the upper and lower flammability limits. This is often regarded as the appropriate mass to be used in estimating the TNT-equivalence of a flammable cloud; and
4. the concentration and its time history at a given distance, needed to define toxic effects on human and non-human biota.

### 8.1.1 Formation of dense gas clouds

The density of the cloud<sup>4</sup> results not only from the properties of the material released, but also from the methods of storage and of release. Most cases of interest are covered by the following broad categories:

1. material with a high molecular weight compared with that of air (e.g. chlorine);
2. materials with low molecular weight that may be at a low temperature (e.g. cold methane evolving from the boiling of refrigerated liquefied natural gas (LNG) following a spill onto a warmer surface);
3. materials with low molecular weight and whose vapour at the boiling temperature is less dense than the environment, but which, as a result of the release type, produce a cloud including liquid droplets. The cloud-borne droplets increase the cloud density, as does the cooling resulting from their subsequent evaporation, e.g. ammonia (see Griffiths & Kaiser 1982); and
4. materials in which a chemical transformation takes place as a result of reaction with water vapour in the ambient atmosphere, e.g. nitrogen tetroxide,  $\text{N}_2\text{O}_4$ , hydrogen fluoride, HF (see Clough *et al.* 1987).

Storage and release conditions have been discussed by Fryer & Kaiser (1979). The releases may be broadly classified as instantaneous (e.g. catastrophic release), continuous (e.g. pipe break) or time varying. The release may also be classified as either pressurised or non-pressurised depending on the type of containment. Source term models have been reviewed by Hanna & Drivas (1987).

The quantitative assessment of the dispersion of dense gases is quite different to conventional dispersion problems for the following reasons:

1. unlike covenanted chimney emissions, the modes of release are very diverse in terms of geometry and source specification;
2. because the released material is typically stored in a liquid phase, the volumes of gas released may be very large;
3. the release may be a gas/liquid mixture;
4. the release is usually transient;
5. the formation of the gas cloud typically involves phase changes; and there may be heat and/or mass transfer with the underlying surface.

In addition, the dispersing gas forms a low-level cloud that is sensitive to the effects of both man-made and natural obstructions and topography.

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<sup>4</sup> "Cloud" is used here as a general descriptive term: "plume" refers to a continuous release, whereas "puff" refers to an instantaneous release.

These complications indicate that the task of predicting the consequences of an accident will not be simple. Further, the rapid development of the field has restricted specific study of the various, relevant fluid-mechanical phenomena.

### 8.1.2 *Physical processes in dense gas clouds*

The density difference between the released material and its environment introduces four major effects with regard to dispersion problems.

The velocity field produced by the horizontal density difference, in a gravitational field, is an additional transport mechanism to that provided by the ambient flow. This self-generated flow produces a cloud with an increased horizontal, and reduced vertical, extent when compared with a similar release having no density difference. In addition, the self-generated component of the motion is predominantly deterministic, not random; as a result, profiles of concentration in the lateral direction are frequently quite uniform.

The velocity shear introduced by this velocity field may lead to a gross intermingling of the two fluids and eventually to turbulence generation and consequential turbulent mixing and cloud dilution. This mechanism of dilution is of primary importance when the self-generated velocities are large compared with the mean ambient velocity. In addition, turbulence generated from this flow near rigid boundaries provides a mechanism for cloud dilution.

Frequently it is the ambient turbulence that is responsible for cloud dilution, be it locally generated or advected from upstream. The variation of density in the vertical direction will, in a gravitational field, be stably stratified, and turbulence and turbulent mixing can be significantly reduced or entirely inhibited (Turner 1973). This effect can extend to the atmospheric turbulence in the wind flow over the cloud, as well as to the cloud itself.

The inertia of the released material is directly dependent upon the density of the material. However, when the density difference is small compared with either density, the influence of the *density difference* on the inertia is small and may be neglected. This may not be valid close to the source, but cloud dilution will eventually allow this assumption. Under these conditions, the density difference frequently appears as  $g' = g[(\rho - \rho_a)/\rho_a]$ , where  $g$  is the acceleration due to gravity and  $\rho$  and  $\rho_a$  are the density of the cloud and of the ambient fluid, respectively.

These effects emphasise the difference between the dense gas dispersion and the dispersion of non-dense, or "passive", pollutants. It is obvious that the density difference is not the sole variable determining whether the release behaves as a dense gas. A very small release or release rate into a strong wind, or alternatively a release over a large source area, may be considered effectively passive. A continuous source of volume flow rate  $q_0$ , with source density difference characterised by  $g'_0$ , may be considered effectively passive when

$$(g'_0 q_0 / D)^{1/3} / U \leq 0.15, \quad (5)$$

where  $D$  is the source dimension and  $U$  is the ambient velocity (Britter & McQuaid 1988).

For an instantaneous source of release volume  $Q_0$  and implied source dimension  $Q_0^{1/3}$ , the criterion becomes

$$\left(g'_0 Q_0^{1/3}\right)^{1/2} / U \leq 0.2. \quad (6)$$

The form of these criteria emphasises the importance of the ambient velocity in describing the flow. In the latter criterion, a halving of the wind speed is equivalent to a 64-fold increase in  $Q_0$ .

In addition, there may be thermodynamic or chemical processes depending on the nature of the material and the release conditions. Eventually the dispersion of the cloud becomes *passive* due to dilution.

### 8.1.3 Dispersion models

There are probably in excess of 100 analytical or numerical models currently available that purport to describe the dispersion of dense gases. Reviews by Blackmore *et al.* (1980), Wheatley & Webber (1985) and Hanna & Drivas (1987, 1997) describe some of these models. Modifications of the conventional Gaussian dispersion models have been shown to be inadequate, leading to errors of as much as two orders of magnitude (Havens 1980).

There have been two distinct approaches in dense gas dispersion models:

- The first approach, three-dimensional models, uses Reynolds-averaged, three-dimensional, time-dependent conservation equations. The most common of these use K-theory for turbulent closure. Havens *et al.* (1987) compared four models. There are still considerable difficulties in applying this type of model.
- The second approach, an integral formulation, integrates out vertical and horizontal variations in the cloud or plume, and later reincorporates these through empirically determined profiles. These models, referred to as box models, have a small number of adjustable constants whose effect may be easily interpreted physically. These models are effective and computationally inexpensive. Hanna & Drivas (1987) list over 40 models.

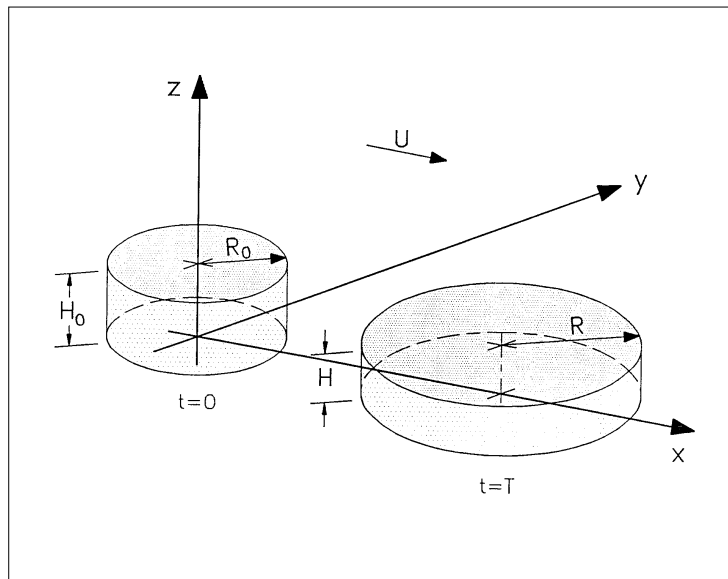
Integral models incorporate three specific effects:

- the cloud spreads horizontally under its own negative buoyancy
- there is a dilution of the cloud by mixing with the ambient flow
- the cloud is advected by the ambient flow.

### 8.1.4 Instantaneous releases

The near-instantaneous release of material giving rise to a dense cloud may result from the catastrophic failure of a storage vessel. This produces a rapidly expanding, entraining cloud whose description and quantification are still unclear.

Shortly after release, this self-generated motion weakens and the cloud collapses toward the surface and spreads horizontally while being advected and diluted by the ambient flow. This latter collapse and subsequent motion has been extensively studied. The initial geometrical configuration is typically an aspect ratio (height to diameter) of about 1.



**Figure 8.1** Box model representation of a puff release

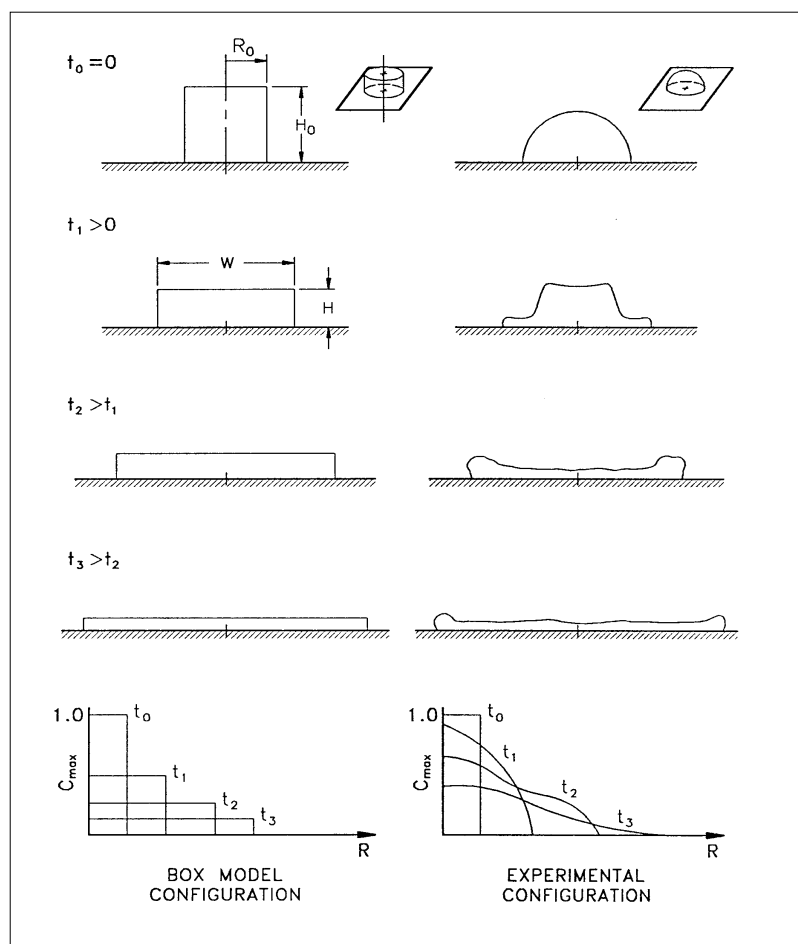
Observations (Spicer & Havens 1985) show that after the cloud collapse, much of the cloud material is contained within a toroidal vortex formed from the roll-up of the vorticity generated by the nonvertical density gradient at the cloud edge. This horizontally propagating vortex ring is stabilized by vortex stretching and produces intense mixing of the cloud with the environment. Some of the mixed fluid is left behind the advancing vortex to provide a substantially diluted cloud. Eventually the leading edge vortex weakens and adopts the classical gravity head form. It is only at this stage that

similarity theory can be valid.

A very substantial dilution of the cloud is observed in the laboratory (Spicer & Havens 1985) and field experiments (Brighton & Prince 1987). The cloud dilution is a direct consequence of the strong leading-edge vortex and is nearly an order of magnitude larger than the mixing associated with the gravity current head (Puttock 1988).

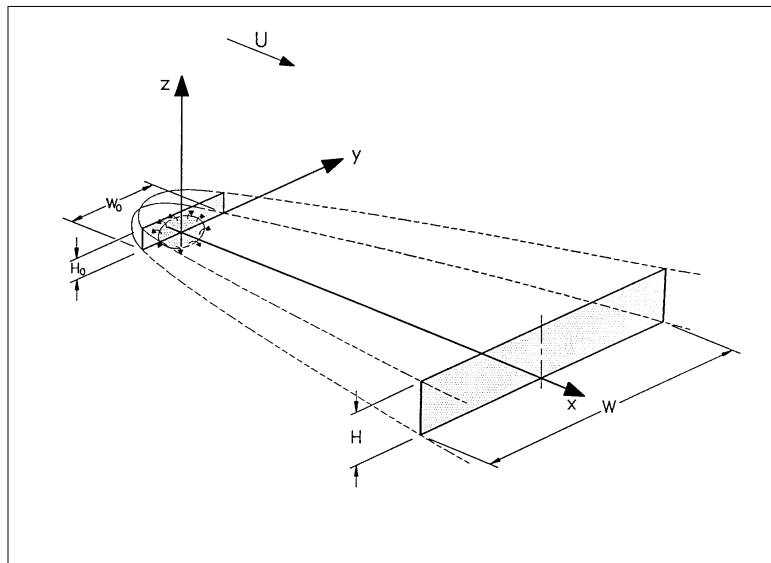
Releases in ambient flows, both in the laboratory and in the field, show a cloud spreading under its own buoyancy and being advected downwind. Multipoint data from large-scale field experiments (Brighton *et al.* 1985) confirm that the growth rates of cloud area are similar to those in calm conditions. The clouds are slightly longer than they are wide as a result of longitudinal dispersion. The movement downwind results from mixing between the cloud and the ambient flow (Rottman *et al.* 1985) rather than from any form drag.

Britter and McQuaid (1988) summarised available data from laboratory and field experiments.



**Figure 8.2** Model and experimental puff development

### 8.1.5 Continuous releases

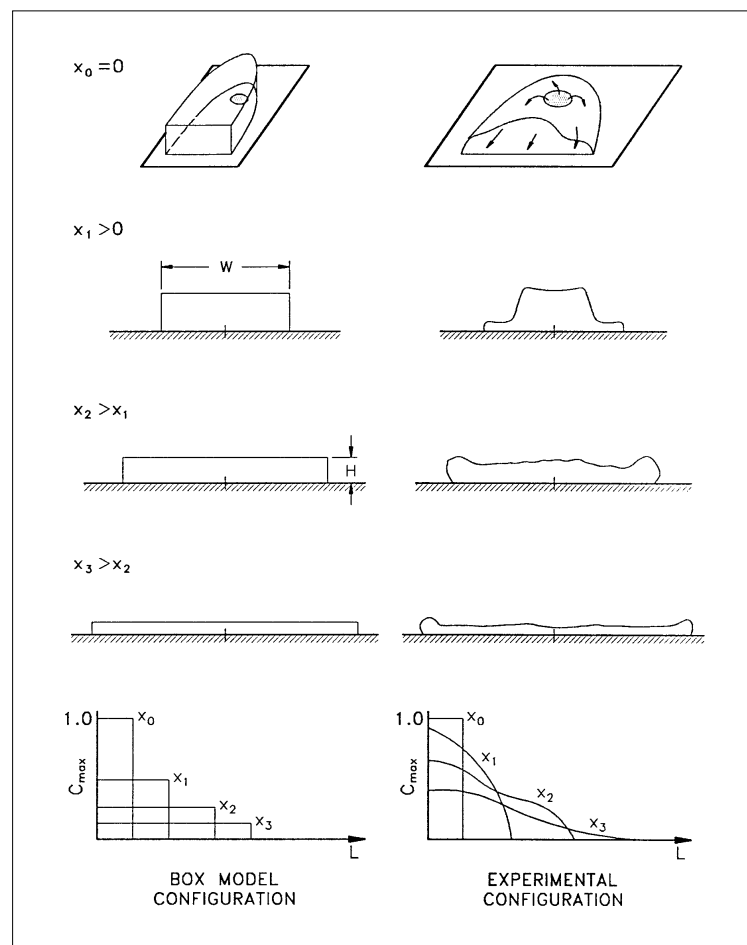


**Figure 8.3** Box model representation of a plume release

Continuous releases from ground-level sources or near-ground-level sources have been the subject of many studies. Britter & McQuaid (1988) summarized available data from laboratory experiments using idealized area sources with low momentum. More complicated source configurations will eventually lead to a dense plume at ground level to which these idealized source experiments may be relevant (Meroney 1982). Field experiments have also considered more realistic, less idealized sources.

Britter (1979) considered a release in calm conditions. An imposed ambient flow will limit the upwind spreading and ensure that all the source material is eventually carried downwind. The mechanism by which this flow reversal is attained is uncertain. For a uniform flow, the flow reversal may occur solely through an inertial, nonmixing process. The flow interaction is less clear when the ambient flow is a turbulent boundary layer.

For a gravity current spreading under a turbulent flow, the near source region may involve both an inertial interaction and a scouring or detrainment of the fluid near the source by the ambient flow. Observation of laboratory experiments would favour the latter of these mechanisms.



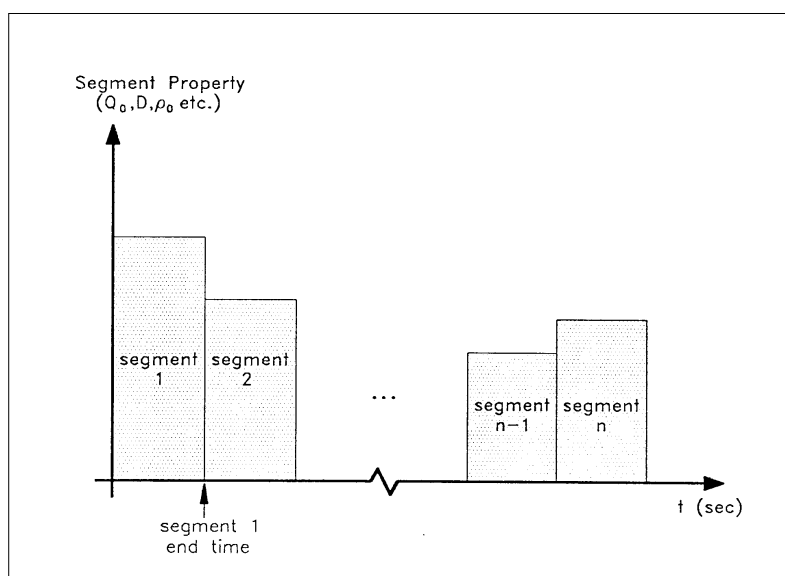
One or both of these mechanisms **Figure 8.4** Model and experimental plume development allow the plume to travel upwind and laterally at the source prior to being advected downwind.

If the plume is considered downwind from the source, the plume width increases as a result of the lateral buoyancy driven motion and atmospheric diffusion, whereas the cloud depth decreases as a result of lateral spreading and increases as a result of diffusion by atmospheric and self-generated turbulence.

In contradiction to the often made assumption, there is no evidence in laboratory or field experiments that dense gas plumes appear as a well-mixed layer surmounted by a sharp density interface. In fact, quite the opposite is observed, with the vertical profiles of mean concentration having a near-exponential variation. The height of the plume centroid is substantially reduced when the plume is dense, which is a result of the buoyancy-driven flow and reduced vertical mixing.

Density differences reduce the mixing between the plume and the environment, but the large surface area of the plume across which mixing takes place will enhance dilution. Observations from Britter & Snyder (1988) show that these two effects can often produce a decay of the maximum, ground level concentration very similar to that for neutrally buoyant passive plumes. Other laboratory studies Meroney (1982) have also found that the ground-level concentration is not as strongly influenced by the density difference as is the plume shape.

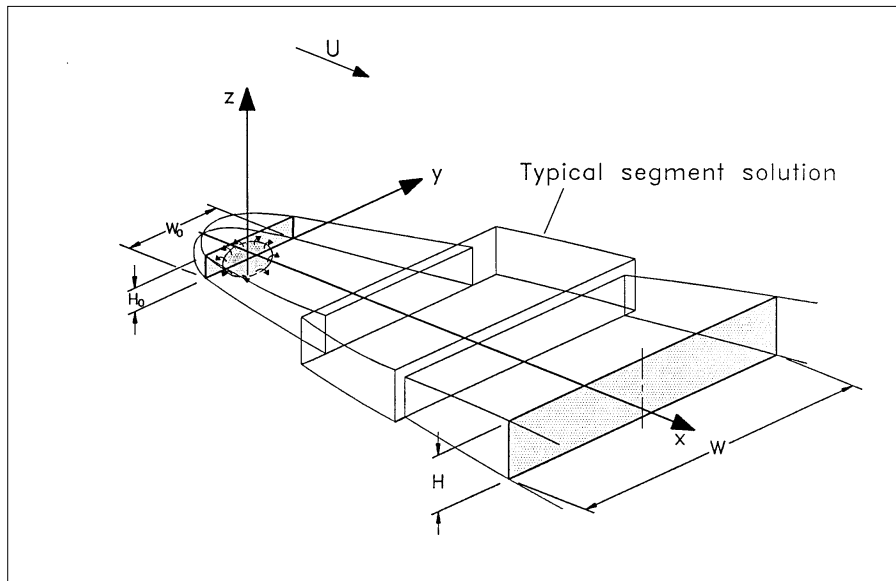
### 8.1.6 Time-varying releases



In many situations the release is neither instantaneous nor continuous, but varies with time. For example, consider a pool of a boiling liquid cryogen, or a rupture of a pressurised line or vessel. In the former case, the pool can spread over the ground providing an increasing area for the transfer of heat from the underlying surface; and in the latter, as the stored material slowly depressurises, the mass flow rate through the rupture will reduce.

**Figure 8.5** Time-varying release

These are typically treated by replacing the time varying release as a finite number of discrete release rates. Segments of the solution for each of these release rates are combined to form a segmented plume solution. Longitudinal diffusion/dispersion may be added to smooth between the segments or to treat the leading and trailing segments.



**Figure 8.6** Box model representation of a time-varying release matches the material emanating from the primary source.

It might be noted here, and will be considered further in Section 8.3.2, that not all the released airborne material need be taken up by the ambient flow passing over the source position. If this is the case, the cloud over the source position will expand with time to produce a secondary source or 'vapour blanket'. This will continue to expand until the material taken up by the ambient flow



## 8.2 GASTAR dense gas dispersion model

### 8.2.1 Dispersion model

A specific description of the overall GASTAR model is best addressed by considering the dispersion module first.

The model is a similarity model in that similar shapes are assumed for various parts of the model, thus reducing the basic equations of motion to simpler ordinary differential equations. These equations are written in bulk (or box model) form; then modified to re-introduce the assumed profile. This technique is common in the study of buoyancy or density influenced flows (Turner 1973). The dynamics of the flow influence the motion of the "similar shape".

The bulk characteristic dimensions of the puff or plume, the radius or width and the height are then the mean radius ( $R$ ) or width ( $w$ ) and the height of the puff or plume ( $h$ ).

The rate at which a puff or plume spreads horizontally under its own negative buoyancy is given by a gravity current head formula.

#### 8.2.1.1 Horizontal spreading

Horizontal spreading of a plume is modelled with a gravity current head formula

$$u_f = C(g'h)^{1/2} \quad (7)$$

where

$$g' = g \left( \frac{\rho - \rho_a}{\rho_a} \right) \quad (8)$$

and  $C$  is a constant near unity,  $\rho$  is the (uniform) density within the modelled puff or plume and  $\rho_a$  is the ambient density. The velocity  $u_f$  is the horizontal velocity of the edge of the plume.

Thus

$$\frac{dR}{dt} \text{ or } \frac{dw/2}{dt} = CF(g'h)^{1/2} \quad (9)$$

In the case of an instantaneous (puff) release a more complicated algorithm is used in the model to account for the initial radial acceleration although this rapidly asymptotes to the above form.

Atmospheric turbulence acts to reduce  $CF$  (see Linden & Simpson 1988) and this effect is modelled by the empirical form

$$CF = CF_0 \left( 1 - \frac{1}{Ri_*} \right) \quad (10)$$

where the Richardson number  $Ri_*$  is a measure of the puff or plume stability

$$Ri_* = g \left( \frac{\rho - \rho_a}{\rho_a} \right) \frac{h}{u_*^2} = \frac{g'h}{u_*^2} \quad (11)$$

in which  $u_*$  is the friction velocity of the undisturbed flow, and is a measure of the atmospheric turbulence.

#### 8.2.1.2 Dilution of the cloud

The dilution of the cloud is modelled using an entrainment velocity approach, ie the cloud mass  $m$  evolves according to

$$\frac{dm}{dt} = \rho_a (u_e A_e + u_t A_t) \quad (12)$$

where  $u_e$  and  $u_t$  are edge and top entrainment velocities and are determined by appeal to correlations based on experiments.  $A_e$  and  $A_t$  are edge and top entraining areas respectively.

The puff or plume is diluted by mechanisms associated with the advancing leading edge (edge entrainment) and the downwind advection by the ambient wind field (top entrainment). These are modelled using entrainment velocities. The edge entrainment velocity  $u_e$  is modelled by

$$u_e = 0.6u_f \quad (13)$$

where  $u_f$  is the leading edge velocity. For instantaneous releases a further factor  $h_0/R$  accounts for the initial aspect ratio of the release.

The top entrainment velocity  $u_t$  is modelled by

$$u_t = \frac{0.4u_*}{(1 + 0.125Ri_*)} \quad (14)$$

after an appeal to the results of McQuaid (1976) as analyzed by Britter (1980) and further experimental results by Stretch (1986) and others.

Top entrainment due to thermal convection in the cloud is incorporated using a model based on penetrative convection. This reduces essentially to the incorporation of the conventional convection velocity  $w_*$  in addition to  $u_*$ .

#### 8.2.1.3 Advection by the wind

The modelling of the cloud movement downwind is based on either entrained momentum or,

more simply (and valid away from the source), on the ambient wind speed at a height representative of the cloud height. Referred to as the advection velocity, it is given by

$$U_a = U(z_{eff}) \quad (15)$$

where  $U(z)$  is the wind speed profile and  $z_{eff} = 0.56h$ . The coefficient is taken after appeal to *passive* puff results e.g. Lagrangian similarity results of Batchelor (1952) or Chatwin (1968).

This result is obtained from a consideration of a neutrally stratified boundary layer. It is not considered worthwhile to modify this for any explicit influence of atmospheric stability.

However, a dense puff or plume does not travel with the ambient wind velocity: the puff or plume perturbs the ambient flow. This effect has been accounted for by using a multiplicative factor to adjust the advection velocity, given by

$$0.8 + \frac{0.2}{(1 + Ri_*)}. \quad (16)$$

The puff is assumed to adopt an advection velocity determined by the ambient velocity profile. However, for an unmixed release, e.g. the field tests at Thorney Island, the puff advection is solely by momentum added to the puff by subsequent mixing with ambient fluid (as a result of atmospheric turbulence and the flow generated by the negative buoyancy).

### 8.2.2 Meteorology

The required meteorological information for the model is that of

- wind speed profile
- atmospheric stability, and
- the dependent friction velocity,  $u_*$

The atmospheric stability may be characterised by the Pasquill-Gifford stability category (PSC), or more objectively, the Monin-Obukhov length, denoted here and elsewhere in Section 8 by  $L$ . The user may input either the Pasquill-Gifford stability category or the Monin-Obukhov length, and the surface roughness length,  $z_0$ . When required, the non-specified descriptor is calculated from the relationships given in Table 3.2.

The mean wind velocity profiles are given by

$$\frac{U_w}{u_*} = \frac{1}{k} \left[ \ln \left( \frac{h}{z_0} + 1 \right) - \psi \right] \quad (17)$$

where

- $u_*$  is the friction velocity (m/s),
- $k$  is the von Karman constant,
- $h$  is the height (m) at which the wind speed is to be calculated,
- $z_0$  is the Roughness Length (m),

and  $\psi$  is dependent on the atmospheric stability, eg the Monin-Obukhov length  $L$ .

Pasquill-Gifford Stability Category	Monin-Obukhov Length
A	$-8.81z_0^{0.1025}$
B	$-26.0z_0^{0.1710}$
C	$-123.5z_0^{0.3045}$
D	$\infty$
E	$123.5z_0^{0.3045}$
F	$26.0z_0^{0.1710}$
G	$8.81z_0^{0.1025}$

**Table 8.1** Relation between Pasquill-Gifford Categories and Monin-Obukhov Lengths

For stable atmospheric conditions

$$\psi = -4.7 \frac{h_w}{L} \quad L > 0 \quad (18)$$

and for unstable atmospheric conditions

$$\psi = 2 \ln\left(\frac{1+\zeta}{2}\right) + \ln\left(\frac{1+\zeta^2}{2}\right) - 2 \arctan(\zeta) + \frac{\pi}{2} \quad L < 0 \quad (19)$$

where

$h_w$  is the height at which the wind speed is measured

and with

$$\zeta = \left(1 - \frac{15h_w}{L}\right)^{1/4} \quad (20)$$

The friction velocity is obtained by inverting the mean velocity equation.

### 8.2.3 Thermal effects

Heat transfer to or from the ground is based on conventional forced and free convection heat transfer correlations. Phase changes of the released material or water vapour in the atmosphere are based on an assumption of homogeneous thermodynamic equilibrium.

The thermal codes use an enthalpy balance with surface heat transfer inputs given by the maximum of the forced and free convection heat transfer coefficients multiplied by the relevant surface area.

The heat transfer coefficients used are

$$h_{free} = 0.19 \left( \frac{gk^3}{\nu \alpha T} \right)^{1/2} \Delta T^{1/3} \quad (21)$$

and

$$h_{forced} = \rho C_p U_r \left( \frac{C_f}{2} \right) \left( \frac{\nu}{\alpha} \right)^{-2/3}, \quad (22)$$

where  $k$  is the thermal conductivity,  $\nu$  the kinematic viscosity,  $\alpha$  the thermal diffusivity,  $C_p$  the specific heat at constant pressure,  $C_f$  the surface skin friction coefficient,  $T$  the cloud temperature,  $\Delta T$  the surface-cloud temperature difference and  $U_r$  the reference velocity given by

$$U_r = (U_a^2 + aU_f^2)^{1/2}, \quad (23)$$

where  $U_a$  is the advection velocity of the cloud and  $U_f$  is the front velocity due to the negative buoyancy of the cloud. The constant  $a$  is 2/3 for puff releases and 1/2 for plume releases.

### 8.2.4 Thermodynamics

The aerosol model is an homogeneous equilibrium model which assumes that the liquid droplets are in thermodynamic equilibrium with the (uniform) concentration puff or plume cross section. That is, the cloud with a given enthalpy flux (based on source conditions and any subsequent ground heating) adopts a temperature,  $T$ , and an aerosol mass fraction such that the partial pressure of the released vapour,  $p_v$ , satisfies the equation

$$\log_{10} p_v = A - \frac{B}{T + C} \quad (24)$$

where  $A$ ,  $B$ ,  $C$  are constants, namely the Antoine coefficients.

The model allows for atmospheric water vapour to condense to liquid.

### 8.2.5 Passive dispersion

The dispersion of the release in the atmosphere may be passive from the source if the release has a density the same as the atmospheric density, or may become effectively passive when the density difference (characterised through the Richardson number,  $Ri_*$ ) becomes small.

Under these conditions, the dispersion should be similar to that from conventional dispersion formulae. The lateral growth of the plume is automatically accounted for by the use of  $\sigma_y$  in the lateral concentration profile. The  $\sigma_y$ 's used are taken from Briggs (1973) as outlined below for open country conditions. The form of  $\sigma_y$  remains unchanged,

$$\sigma_y = \frac{C_1 x}{\sqrt{1 + 0.0001x}} \quad (25)$$

where  $C_1$  is a coefficient taken from the Table 8.2 below and  $x$  is the downwind distance (the modulus is used to allow for negative  $x$  with slopes).

PSC	$C_1$
A	0.22
B	0.16
C	0.11
D	0.08
E	0.06
F	0.04
G	0.04

**Table 8.2** Coefficients used in expression for the lateral diffusion term  $\sigma_y$ .

The vertical growth of the release when effectively passive is based on the extended Lagrangian similarity theory and uses a modification to the vertical entrainment velocities, e.g. see Hanna, Briggs and Hosker (1982); Wheatley (1988). Specifically,

$$\frac{u_e}{u_*} = k \left( 1 - 9 \frac{h}{L} \right)^{1/2} \quad (26)$$

for unstable conditions and

$$\frac{u_e}{u_*} = k \left( 1 + 6.3 \frac{h}{L} \right) \quad (27)$$

for stable conditions, which have the limit of

$$\frac{u_e}{u_*} = k \quad (28)$$

for neutral conditions;  $k$  is the von Karman constant.

These formulations are used when the cloud Richardson number,  $Ri_*$ , falls below 1.1. For puff releases, where necessary, the along-wind turbulent diffusion, characterised by  $\sigma_x$ , is equated with  $\sigma_y$ .

### 8.2.6 Longitudinal shear dispersion

For ground based puff releases in particular, the variation of the mean velocity with height leads to the cloud being stretched longitudinally, i.e. the upper parts move faster than the lower parts, while there is also vertical mixing. This process is known as shear dispersion. This will produce a characteristic longitudinal  $\sigma_s$ .

Many empirical formulae are available for  $\sigma_s$ , but those are traditionally based on passive releases and written in terms of the downwind distance. Instead, we have reinterpreted such formulae (e.g. Wheatley 1988) in terms of development with the cloud height,  $h$ , this being the region which is undergoing shear dispersion. We have then argued that this approach, based on

cloud height, will not be influenced by whether the cloud is passive or dense.

The algorithms used are

- for neutral stratification (category D),

$$\sigma_s = 4.5h \quad (29)$$

- for stable ambient stratification (categories E-G),

$$\sigma_s = 4.5h^p \quad (30)$$

where

$$p = \left(1 - \frac{8}{L}\right)^{-1} \quad (31)$$

- for unstable ambient stratification (categories A-C),

$$\sigma_s = 2.0h^p \quad (32)$$

There is a small interpolation region such that

$$\sigma_s = \left(4.5 + \frac{250}{L}\right)h^p \quad (33)$$

if  $0 \geq 1/L \geq -0.01$ . In equations (31) and (33),  $L$  is the Monin-Obukhov length.

The overall characteristic longitudinal scale of the puff is

$$\left(\sigma_x^2 + \sigma_s^2\right)^{1/2} \quad (34)$$

### 8.2.7 Concentration profiles

The 'uniform' puff or plume concentration is determined from a mass balance.

The assumed profiles in the horizontal are a uniform concentration with error function edges in order to represent a puff or plume with a central uniform concentration being eroded at the edges by ambient turbulence. When the two eroding edges eventually overlap substantially, the merged error functions produce the conventional Gaussian distribution.

The edge erosion is modelled by appeal to conventional passive dispersion results. Currently the formulation proposed by Hanna, Briggs & Hosker (1982) is used.

The vertical concentration profile for ground level sources in passive plumes is typically of the form  $\exp(-z^{1.5})$  (*not*  $\exp(-z^2)$ , though this is commonly employed as a useful approximation in Gaussian plume theory). There is no evidence that the concentration profile is  $\exp(-z^{1+\alpha})$  where  $\alpha$  is the power law exponent in the mean velocity profile.

The model uses observations from the field and laboratory to justify the vertical concentration profile of the form  $\exp(-z)$  when the puff or plume is exhibiting dense gas effects.

### **8.2.8 Averaging time**

An averaging time option is available for plumes and this accounts for meander. This has a minimum default value, to be consistent with puff dispersion parameters.

The use of smaller averaging times is not justified for determining 'peak' puff or plume concentrations. A specific concentration fluctuation module is required.

### **8.2.9 Current model limitations and uncertainties**

The general philosophy behind the modelling has been to ensure that the model is physically correct and as simple (transparent) as possible. Several physical effects have not been included initially because it is commonly the case that their inclusion produces a vastly more complicated model with no commensurate improvement in model performance. Thus while we have no qualms about minor changes in some model constants, or incorporation of other, better, physical descriptions, this will only be done when it is apparent that the model is severely lacking in performance in some particular area. We believe that it is essential for there to be strong experimental evidence that demands a change to the model before any alteration is considered.

Listed below are some points of concern to the developers of this model which are currently under consideration:

- Along-wind shear dispersion has been included for instantaneous releases but not for the time-varying releases.
- The vertical concentration profiles will change with cloud stability, being nearly top-hat when  $Ri_*$  is large and the buoyancy driven flows are larger than the ambient flows, with a negative experimental coefficient of 1.5 when  $Ri_*$  is of order unity or less and with a negative experimental coefficient of 1.0 over the extensive range of  $Ri_*$ . The current dispersion model only allows for a value of unity. This may be changed if enough evidence is available that this is necessary.
- The near-source description in this model for very negatively buoyant release is thought to be more correctly based than in other models, however, this complicated region may require more attention. There is, in fact, very limited experimental data available on which to base a more sophisticated model of this region.
- The influence of surface roughness and atmospheric stability on the dispersion code enters, essentially, through the effect on  $u_*$ . There is little evidence available to confirm or negate this approach.



## 8.3 Extended GASTAR

### 8.3.1 Source input algorithms

#### 8.3.1.1 *Instantaneous release*

The instantaneous source is modelled as a right-cylinder with user-specified dimensions. Two options are available:-

(a) in which the cloud and ambient momentum are well-mixed, such as might result from a catastrophic release and subsequent cloud expansion and mixing. This cloud adopts the ambient velocity from the initiation time.

(b) in which the cloud and ambient momentum are not well-mixed, such as might result from idealised laboratory or field tests e.g. Thorney Island. In this case cloud acceleration results solely from subsequent mixing between the cloud and the ambient fluid.

#### 8.3.1.2 *Continuous release with no significant momentum*

It is observed in experiments in the laboratory and field that a continuous plume may travel upwind from the source and can be far wider at the source position than the physical dimension of the source. This has been interpreted as the formation of a vapour blanket over the physical source.

The continuous release source module provides plume widths and heights at the source position in terms of ambient conditions, the plume density and release rate and the physical size of the source region. If the release rate is small and the source dimension large there will be dilution of the plume at the source position. If this is the case the effective source density and concentration will be less than that from the source.

The algorithms used here address the *detrainment* of the source material by the ambient flow, a balance being met when the effective source is large enough to allow complete detrainment of source volume flux,  $q_0$ . Note that this is not an entrainment problem and thus the use of the entrainment relationships is not valid. Some conventional codes use such entrainment relationships and then utilise the experiments of Britter (1980) on near-source dimensions of dense gas clouds to calibrate an uptake model. A simplified version of such a calibrated model, appeal to the original experiments, appeal to the correlation provided by Britter (1980) and analysis based on detrainment due to a buoyancy limited Kelvin-Helmholtz instability all suggest that the plume depth above any gas blanket and just downstream of the source will scale on  $u_*^2 / g'_0$  with a coefficient of about 100.

From experience we use a plume depth of  $200 u_*^2 / g'_0$  but apply a minimum restriction of 0.20m based on pragmatic, physical grounds. We had considered setting this minimum as some multiple of the surface roughness length  $z_0$  but found no evidence that this would be preferable.

The width of the source,  $w$ , is determined from

$$q_0 = wh_{out}U(z = 0.56h_{out}) \quad (35)$$

where  $q_0$  is the continuous volume release rate.

The concentration of the plume is taken to be concentration of the source material. The model is isothermal and thus the volume flow rates used might just as well be mass flow rates. A non-isothermal model may be introduced in the future though the effect of heat transfer from the underlying surface is unlikely to be of great significance.

If the source width so calculated is smaller than the physical source width, obviously the more appropriate physical source width is selected.

There must be an upper limit on the plume height at the source input to the dispersion model as the density difference becomes small ie.  $u_*^2 / g'_0$  increases without limit. The passive limit will be an upper limit and will, approximately, have a linear plume growth over the downstream distance of the physical source size or, possibly, over the vapour blanket. We use, as an upper limit of the plume thickness to input to the dispersion model,  $0.05D$  where  $D$  is the along-wind dimension of either the physical source or the vapour blanket if one exists, the along-wind dimension being equated to the cross-wind dimension in the current version.

Under these circumstances, such as the dispersion from a large pool of evaporating petrol, the initial concentration of the plume will be less than the concentration from the source.

Finally we note that a difficulty can arise when the release is near passive (thus not allowing any significant vapour blanket formation) but with a large vapour flux. Under these circumstances the plume depth  $H$  is determined solely by the kinematic mass conservation requirements that

$$\dot{m}_{src} = DHU(z = 0.56H) \quad (36)$$

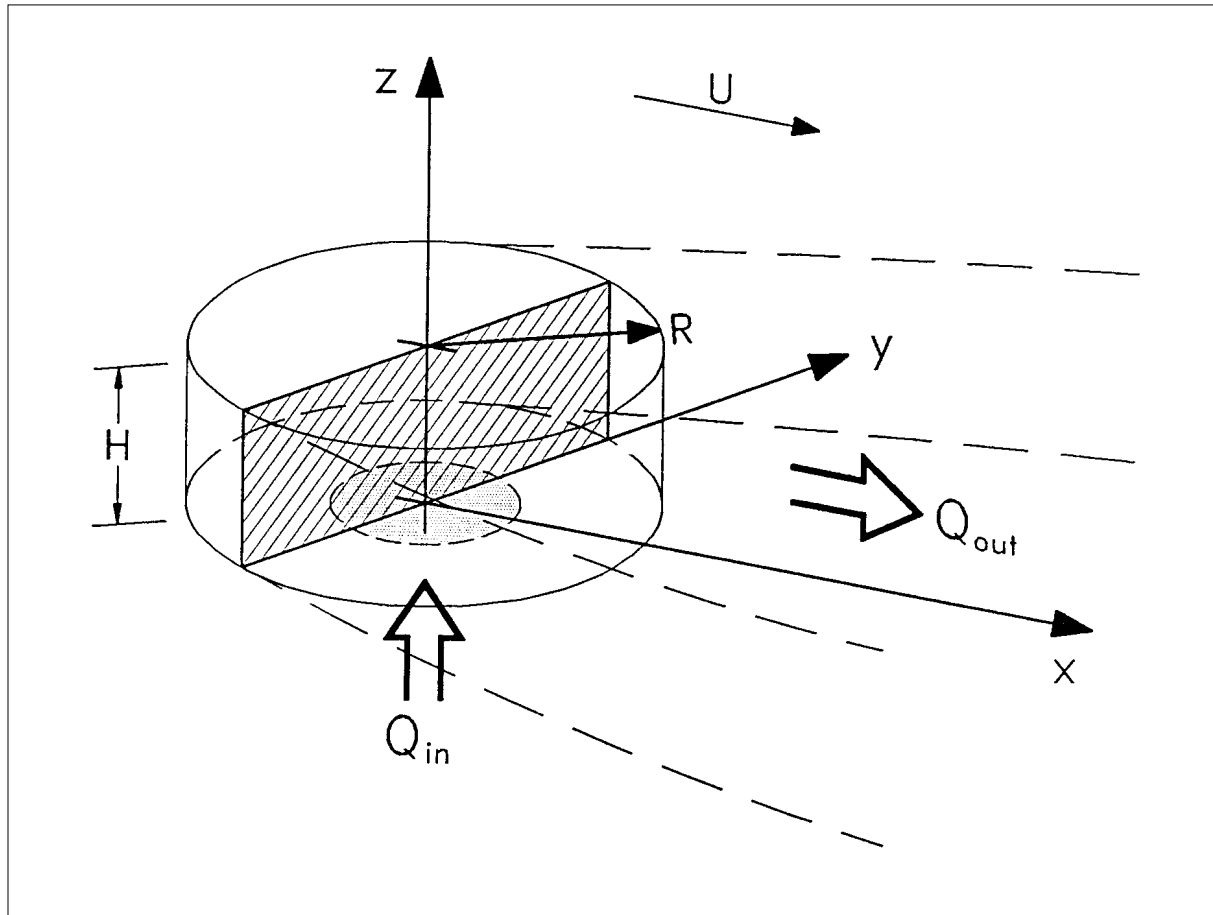
where  $D$  is the width of the physical source.

### 8.3.1.3 Continuous release alternative

This source allows completely user specified initial width for input to the continuous release code. This option is applicable if, for example, the releases scenario imposes externally a specific dimension on the plume at the source position.

### 8.3.2 Uptake model

A continuous release, starting from time  $t = 0$  will take some time to establish steady-state near source conditions. Initially, due to the small source width, only a fraction of released material is taken up by the ambient flow and carried downstream to form a plume. The remaining fraction will spread radially as a “vapour blanket”; eventually the blanket width is adequate to allow all the released material to be taken up by the ambient flow and advected downstream, corresponding to steady state conditions.



**Figure 8.7** Uptake of material and cloud development over a liquid pool

The vapour blanket is modelled as a radially growing cloud following the general approach of Britter (1979). The height  $H$ , and radius  $R$  of the vapour blanket are determined by the conservation expression

$$\frac{d}{dt}(\pi R^2 H) = Q_{in} - Q_{out} \quad (37)$$

where  $Q_{in}$  and  $Q_{out}$  are the volume fluxes of the released material from the source and advected downstream by the ambient wind, respectively, and an equation for the leading edge motion

$$\frac{dR}{dt} = C_E (g'H)^{1/2} \quad (38)$$

which is consistent with the formulation of the instantaneous release algorithms. The calculation

is normally commenced with an initial radius reflecting the area of the physical source, although GASTAR users can choose any initial radius. The radial growth is stopped whenever  $Q_{in}$  equals or falls below  $Q_{out}$ .

The volume flux out of the vapour blanket follows the argument in Section 8.3.1.2 where

$$h_{out} = \frac{200u_*^2}{g'_0} \quad (39)$$

and

$$Q_{out} = 2Rh_{out}U(z = 0.56h_{out}). \quad (40)$$

The width of the source is taken to be  $W = 2R$ .

As outlined in Section 8.3.1.2 a vapour blanket need not exist if the physical source size is large or the mass release rate at the source is small e.g. the evaporation from a large pool of petrol. Thus, at time  $t = 0$  the calculated  $Q_{out}$  is larger than  $Q_{in}$ . Under these conditions the source flow rate must be  $Q_{in}$  and the source width must be the physical source width. Also the plume depth is the smaller of  $200 u_*^2 / g'_0$  and  $0.05D$ . It will be apparent that the initial plume concentration will then be smaller than the source concentration as expected. These calculations are performed by GASTAR.

In general, output of the model provides the source width, source flow rate, density and concentration as a function of time. This output is segmented and automatically placed into the main GASTAR interface for subsequent running of the time-varying release code.

For a release of constant mass flux starting at time  $t = 0$  and stopping at a much later time, the mass flux in the plume and the width of the plume at the source will grow to their steady state values and, after the release stops, these values are maintained as the vapour blanket is removed and  $H$  decreases to zero.

For a release in which the mass flux increases with time the plume mass flux and source width will increase monotonically with time to a maximum when  $Q_{out}$  becomes equal to  $Q_{in}$ . Thereafter the width is maintained until the vapour blanket is removed. After that,  $Q_{out}$  is set equal to  $Q_{in}$  and the steady state relationships are used to determine the plume width at the source.

### 8.3.3 Jet model

The jet model is a conventional integral jet model which broadly follows the approach used in Cleaver and Edwards (1990) with extensions e.g. from a single phase two-dimensional model to a single or two-phase three-dimensional model. The model assumes that the jet is at atmospheric pressure and, consequently, high pressure releases require a release model to reduce under-expanded jets down to atmospheric pressure.

The model is applicable to single and two-phase (aerosol) jets released at any direction to the ambient wind. The equations are written in terms of the mass, momentum and enthalpy fluxes of the jet.

The jet centreline trajectory is written in natural co-ordinates  $(s, \theta, \phi)$  where  $s$  is the distance along the trajectory. The ambient wind is along the  $x$  axis with  $(x, y, z)$  forming a right-handed system. Thus  $\theta = 90^\circ$ ,  $\phi = 0^\circ$  is the  $y$  axis and  $\phi = 90^\circ$  is the  $z$  axis.

The jet is given a similarity shape which is circular while not in contact with the underlying surface. Thus the jet has radius  $R_j$ , velocity (actually speed along the  $s$  co-ordinate)  $u$  and density  $\rho$  which is different to the ambient density of  $\rho_a$ . The ambient density and ambient temperature,  $T_a$ , in the model are assumed constant and independent of height.

#### 8.3.3.1 Fundamental equations

The scalar mass flux in the jet is

$$\dot{m} = \pi R_j^2 u \rho \quad (41)$$

the vector momentum flux is

$$\underline{M} = \dot{m} \underline{u} = (\dot{M}_x, \dot{M}_y, \dot{M}_z), \quad (42)$$

and the scalar enthalpy flux is

$$H = \dot{m} h, \quad (43)$$

where  $h$  is the specific enthalpy of the jet material.

The fundamental differential equations are

$$\frac{d\dot{m}}{ds} = E, \quad (44)$$

where  $E$  is referred to as the mass entrainment rate.

$$\frac{d\dot{M}_x}{ds} = E \cdot U(z), \quad (45)$$

$$\frac{d\dot{M}_y}{ds} = 0, \quad (46)$$

$$\frac{dM_z}{ds} = g(\rho - \rho_a)\pi R_j^2 \quad (47)$$

$$\frac{dx}{ds} = \cos \phi \cos \theta, \quad (48)$$

$$\frac{dy}{ds} = \cos \phi \sin \theta, \quad (49)$$

and

$$\frac{dz}{ds} = \sin \phi. \quad (50)$$

Similarly, if  $M$  denotes the magnitude of the momentum flux then the momentum components are

$$M_x = M \cos \phi \cos \theta, \quad (51)$$

$$M_y = M \cos \phi \sin \theta \quad (52)$$

and

$$M_z = M \sin \phi. \quad (53)$$

Two further equations are those for enthalpy flux

$$\frac{d}{ds} \dot{m} h = E h_\infty \quad (54)$$

and species concentration,  $C$

$$\frac{d}{ds} \dot{m} C = E C_\infty \quad (55)$$

where  $h_\infty, C_\infty$  refer to ambient enthalpy flux and species concentration respectively.

To simplify the calculations the enthalpy is referenced to the ambient enthalpy, and so  $h_\infty = 0$ . Similarly, the species concentration in the ambient air is taken as zero. Thus the equations simplify to

$$\frac{d}{ds} \dot{m} h = 0 \quad (56)$$

and

$$\frac{d}{ds} \dot{m} C = 0 \quad (57)$$

The mass flux consists of released material and air, with mass fractions of  $m_f$  and  $(1 - m_f)$  respectively. The released material may be in gaseous or liquid (aerosol) forms with mass fractions  $(m_f - a_f)$  and  $a_f$  respectively.

The specific enthalpy of the cloud at temperature  $T$  (K) is then

$$h = C_{pa}(T - T_a)(1 - m_f) + C_{pg}(T - T_a)(m_f) \quad (58)$$

if there is complete evaporation, or

$$\begin{aligned} h = & C_{pa}(T - T_a)(1 - m_f) \\ & + C_{pg}(T - T_a)(m_f - a_f) \\ & + C_{pl}(T - T_{BP})(a_f) \\ & + C_{pg}(T_{BP} - T_a)(a_f) \\ & - H_{lg}(a_f) \end{aligned} \quad (59)$$

otherwise. Here,  $T_{BP}$  is the boiling point (K) of the released material,  $T_a$  is the air temperature (K),  $C_{pg}$  is the specific heat capacity (kJ/Kkg) of the material vapour,  $C_{pa}$  is the specific heat capacity (kJ/Kkg) of the air,  $C_{pl}$  is the specific heat capacity (kJ/Kkg) of the material liquid and  $H_{lg}$  is the heat of vaporisation (kJ/kg) of the released material. In particular, at release there is no ambient air and the specific enthalpy at the source is given by

$$\begin{aligned} h = & C_{pg}(T_0 - T_a)(1 - a_f) \\ & + C_{pl}(T_0 - T_{BP})(a_f) \\ & + C_{pg}(T_{BP} - T_a)(a_f) \\ & - H_{lg}(a_f) \end{aligned} \quad (60)$$

The crucial empirical input to integral jet models is the parameterisation of the entrainment. This is typically represented in terms of a product of an entraining area/unit jet length (i.e.  $2\pi R_j$ ), the ambient air density and an entrainment velocity. There are three different contributions to the entrainment velocity. The first relates to an entrainment due to the differing velocities in the along-jet ( $s$ ) direction between the jet and the environment, ie

$$\alpha_1 |u^2 - (U_a \cos \phi \cos \theta)^2|^{1/2} \quad (61)$$

The value of the coefficient  $\alpha_1$  is taken to be 0.07 (Cleaver & Edwards, 1990).

The second term relates to the velocity of the ambient wind normal to the jet trajectory

$$a_2 U_a (\sin^2 \theta + \sin^2 \phi \cos^2 \theta)^{1/2} \quad (62)$$

The value of the coefficient  $\alpha_2$  is taken to be 0.7 (Cleaver & Edwards, 1990).

Two factors are introduced to reduce the entrainment close to the source. A factor  $f_1$  given by

$$f_1 = \min\left(1, \frac{U_0}{3.7U}\right) \quad (63)$$

is incorporated into the first entrainment velocity term (equation (61)) to account, in part, for a region of flow establishment. The second entrainment velocity term (equation (62)) will not be significant when the jet momentum is dominant, and so a factor

$$f_2 = \min\left(1, \max\left(0, \frac{s/L - 0.4}{0.6}\right)\right) \quad (64)$$

is introduced. In the equation,  $L$  is a length scale over which momentum is dominant, i.e.

$$L = D \left( \frac{\rho_0 U_0^2}{\rho_a U_a^2} \right), \quad (65)$$

where  $D$  is the source diameter and the subscript '0' refers to source conditions. Finally both entrainment velocity terms are multiplied by a factor  $(\rho/\rho_a)^{1/2}$  to reflect increased entrainment due to dynamic rather than solely kinematic effects.

The third entrainment term accounts for the effect of ambient turbulence and this will be more significant as the influences of momentum and buoyancy decline away from the source. The intent is to smoothly link the model into the conventional ambient turbulence dispersion curves by Briggs (1973). Rather than switch from an active to a passive description with the attendant difficulties of the selection of a transition criterion, we have differentiated the Briggs curves and introduced the differential curves into the entrainment formulation. This requires a third entrainment term of the form

$$4\pi\rho_a \frac{d(\sigma_y \sigma_z)}{dx} U_a(z=10). \quad (66)$$

### 8.3.3.2 Interaction with the ground

When the jet reaches the ground the  $z$  momentum is turned off, and the cross sectional shape is changed from circular to semi-circular but maintaining the jet area. The jet 'touchdown' occurs when the centroid height reaches  $R_j/2$ . The code also calculates when both the jet edge (i.e. the radial edge) and the centroid intersect the ground.

After the jet reaches the ground it may still develop in the horizontal plane subject to the ambient wind. However, as the jet axis (but not the centroid) is now on the ground, the velocity of the entrained ambient fluid is taken to be at a fraction of the jet radius, namely

$$z_e = 0.56R_j \quad (67)$$

### 8.3.3.3 Transition to the dense gas model

The jet model calculation is halted when the jet velocity reduces to some predetermined level and



the jet has attained the touchdown criterion.

The jet velocity must asymptote towards the ambient velocity, so the criterion for transition must be in terms of  $(u - U_a)$  and this should be referenced to buoyancy-generated velocities, which will scale on  $(g'R_j)^{1/2}$ . We use, as an indicator of transition, the criterion

$$(u - U_a) = \frac{1}{2} \left[ g' \left( \frac{\pi R_j^2}{4} \right)^{1/2} \right]^{1/2}. \quad (68)$$

At this point, transition to the dense gas model occurs with an initial width of

$$2 \left( \frac{\pi R_j^2}{4} \right)^{1/2} \quad (69)$$

and a height determined by a mass balance calculation in the usual manner for plumes.

#### 8.3.3.4 *Positively buoyant jets*

The model can address the problem of a positively buoyant jet although the development is based solely on the vertical buoyancy force giving rise to an increasing vertical momentum and consequent jet rise.

#### 8.3.3.5 *Underexpanded jets*

High pressure gaseous releases can lead to underexpanded jets in which the pressure at the release exit is in excess of the ambient pressure. For perfect gases this is the case when the upstream (stagnation) pressure,  $P_0$ , is greater than

$$\left( \frac{\gamma + 1}{2} \right)^{\frac{\gamma}{\gamma - 1}} P_a, \quad (70)$$

where  $\gamma$  is the ratio of specific heat at constant volume to the specific heat at constant pressure,  $C_v/C_p$ . Under these conditions the exit pressure will be

$$P_e = \left( \frac{2}{\gamma + 1} \right)^{\frac{\gamma}{\gamma - 1}} P_0. \quad (71)$$

However the jet model, like most integral jet models, is based on ambient pressure throughout. The underexpanded jet undergoes various shocks and expansions close to the release to drop the jet pressure to ambient pressure. During this process the momentum flux of the jet increases. The momentum flux of the jet is the *dominant* parameter describing the development and dilution of a jet. Thus the correct momentum flux must be determined (Britter 1994, 1995b).

Although the complex processes close to the source will also involve entrainment of ambient air it is convenient to keep these processes distinct.

For a release with pressure  $P_e$ , density  $\rho_e$ , velocity  $U_e$ , and area  $A_e$  the appropriate input condition to a jet model is one with a velocity of

$$U = U_e + \frac{A_e}{\dot{m}} (P_e - P_a) \quad (72)$$

where  $\dot{m} = \rho_e A_e U_e$  and  $P_a$  is the atmospheric pressure, i.e.

$$U = \frac{\dot{m}}{\rho_e A_e} + \frac{A_e}{\dot{m}} (P_e - P_a) \quad (73)$$

The appropriate input area is determined from  $\dot{m}$ ,  $U$  and the appropriate density. The density may be obtained from the jet temperature, which in turn may be determined by application of the enthalpy equation.

#### 8.3.3.6 Flashing releases

Pressurised liquids which flash upon release to the atmosphere require calculation of the flash fraction i.e. the proportion of the release changing to gas; the remaining material is assumed to be suspended aerosol. No allowance for rainout is made.

The correlation used for the aerosol (or “flash”) fraction is

$$\text{Aerosol Fraction} = 1 - \left( C_{pl} \frac{T_{storage} - T_{BP}}{H_{LG}} \right) \quad (74)$$

where

$T_{storage}$	is the storage temperature of the liquid
$T_{BP}$	is the boiling point of the released material
$H_{LG}$	is the specific heat of vaporisation of the released material
$C_{pl}$	is the specific heat capacity of the released liquid

Obviously a rainout allowance may be introduced manually following the flash fraction calculation and prior to running the jet model. The previous comments on determination of the correct momentum flux to input into the jet model also apply here. Frequently the exit pressure for flashing releases is the saturation pressure of the material at the storage (stagnation) temperature. The excess above ambient pressure will also lead to an increase in the jet momentum.

### 8.3.4 Topography

Variations in the elevation of the underlying surface will influence the buoyancy driven motion of the dense gas. Topography, whether in the form of a general slope, isolated hills or more complex terrain, will alter or divert the cloud or plume. The topography may enhance plume dilution and divert the plume away from regions of elevated terrain. Alternatively, the dense plume may be channelled into valleys or low-lying areas and then be protected from the diluting influence of the ambient flow. There is extensive treatment of the interaction of topography with buoyancy influenced flows in the geophysical literature, but little use has been made of this information source.

Topographic features that are small compared with the size of the release may be considered in much the same way as buildings or structures but without any substantial flow separation unless the topography is very abrupt.

When the topographic feature is large compared with the scale of the release, the topography reduces to the local slope. Somewhat surprisingly, the downslope velocity of a dense fluid released on a slope under calm conditions is not a strong function of the slope. Hopfinger (1983) summarises results of instantaneous, continuous and starting two dimensional flows and finds that the flow has velocities such that  $U / (g'h)^{1/2}$  is typically between 1 and 2 for slopes between  $0^\circ$  and  $90^\circ$ . Larger slopes lead to increased entrainment and dilution, with the entrained fluid acting as an effective drag on the downslope flow.

Little information is available concerning three dimensional flows under calm conditions. Unlike two dimensional flows, the release is able to spread across the slope, and the Reynolds number of the flow, based on the flow depth, may increase with distance from the source (Fietz & Wood 1967). As a consequence, these flows in the laboratory are frequently influenced by viscosity, which reduces the downslope velocity, the width and the dilution. Picknett (1981) found that instantaneous releases under non-calm conditions on a slope of 1/13 were influenced by the slope for very low wind speed conditions. Hall *et al.* (1974) observed that slopes of 1/12 and 1/50, respectively, altered their continuous plume results.

Broadly, three characteristic velocities are relevant:

- the ambient wind velocity
- the buoyancy generated velocity found on flat terrain
- the buoyancy generated velocity found on slopes (downslope)

The latter two velocities both scale on  $(g'h)^{1/2}$ . As the coefficient in the expression for the slope flow is only a weak function of slope, the slope will have an effect on the clouds for which buoyancy generated velocities are relevant. However, the flow development times may differ. For example, the instantaneous release might initially spread radially, then develop a bulk downslope flow, before finally being diluted and swept upslope by an ambient flow.

When the wind is upslope, the cloud widens and its dilution is enhanced. When the wind is downslope, the cloud is narrower and the dilution is decreased. The variation of the lateral growth of the plume results from the effective summation of the wind and the buoyancy induced motion down the slope. The entrainment is influenced by the velocity shear and will therefore be enhanced by an upslope wind and reduced by a downslope wind. The ambient velocity required

to reverse a downslope flow of a plume or cloud is a weak function of a slope and is typically twice the downslope flow under calm conditions (Turner 1973). In the case of cross winds, Hall *et al.* (1982) found that the dilution is not greatly affected, although their conclusion is based on a single wind tunnel experiment. Further discussion of these points is available in Britter (1982).

A distinctly different topographic influence occurs when the topography alters the velocity field within which the cloud is dispersing. Britter & Snyder (1988) found this to be more important than the direct effect of the slope on the cloud.

Koopman *et al.* (1982) provide results of field experiments showing the effect of more complicated topography, with the plume moving to low lying areas.

The scouring of gases from low lying areas by the ambient flow has been addressed by Bell and Thompson (1980), and Briggs *et al.* (1990).

#### 8.3.4.1 Uniform slopes

Here we consider the influence of slopes on the dispersion of denser-than-air gas clouds ie. where the cloud size is small compared to the scale over which the topography is changing. This work follows that of Britter (1982), Britter (1989a), Britter (1989b) and Britter, Cleaver and Cooper (1991). We will later allow the slope to change in the advection direction of the clouds.

Many authors have considered the effects of slopes and, in particular, Ellison and Turner (1959), Britter and Linden (1980) and Beghin *et al.* (1981) have studied two-dimensional buoyancy-driven flows on slopes using entrainment theory. In cases of releases into still air, observations support the predictions that entrainment into the plume and subsequent plume dilution increases with slope in a manner so as to ensure that the plume velocity is independent of distance down the slope and very nearly independent of the gradient of the slope. Similar results also hold for the ‘starting plume’, and the downslope velocities  $U$  are generally about  $U \sim (g'h)^{1/2}$ . Point or area source releases on slopes have received less attention, but unpublished work by Britter suggests that a similar analysis may be appropriate.

In its simplest form, for the two-dimensional problem, the cloud growth rate on a slope of angle  $\theta$  is given by an entrainment function.

$$E = \frac{dh}{dx} \approx Ri_n \tan \theta \quad (75)$$

where

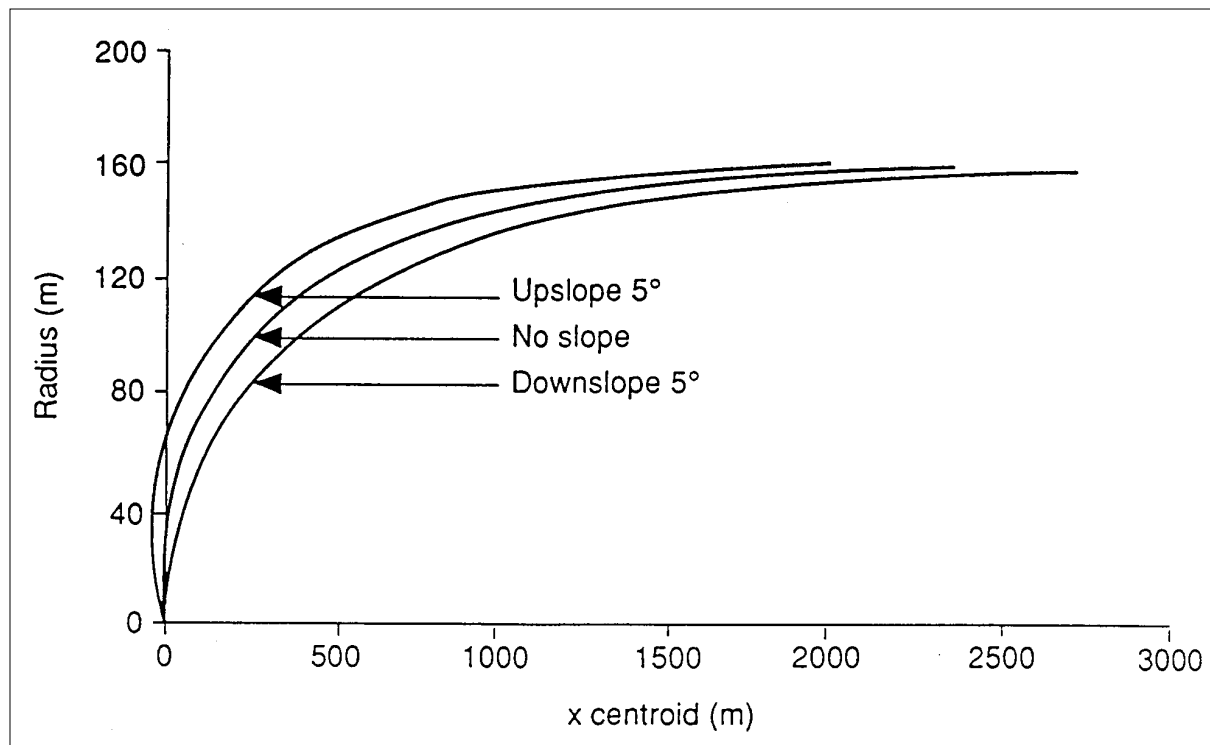
$$Ri_n \approx \frac{g'h}{U_d^2} \cos \theta \quad (76)$$

and  $U_d$  is the downslope cloud velocity.

Further progress requires the use of experimental information linking two of  $E$ ,  $Ri_n$  and  $\theta$ . Although correlations between  $E$  and  $Ri_n$  are more fundamental, a correlation between  $E$  and  $\theta$  is often used, e.g.  $E = 0.0012 \theta$  (see Petersen, 1980). Note that this produces a downslope cloud velocity with a weak dependence on the slope angle  $\theta$  in the form of  $\sin\theta/\theta$ . More complicated expressions provide more rigour and allow the introduction of the surface drag coefficient which is important at small slopes.

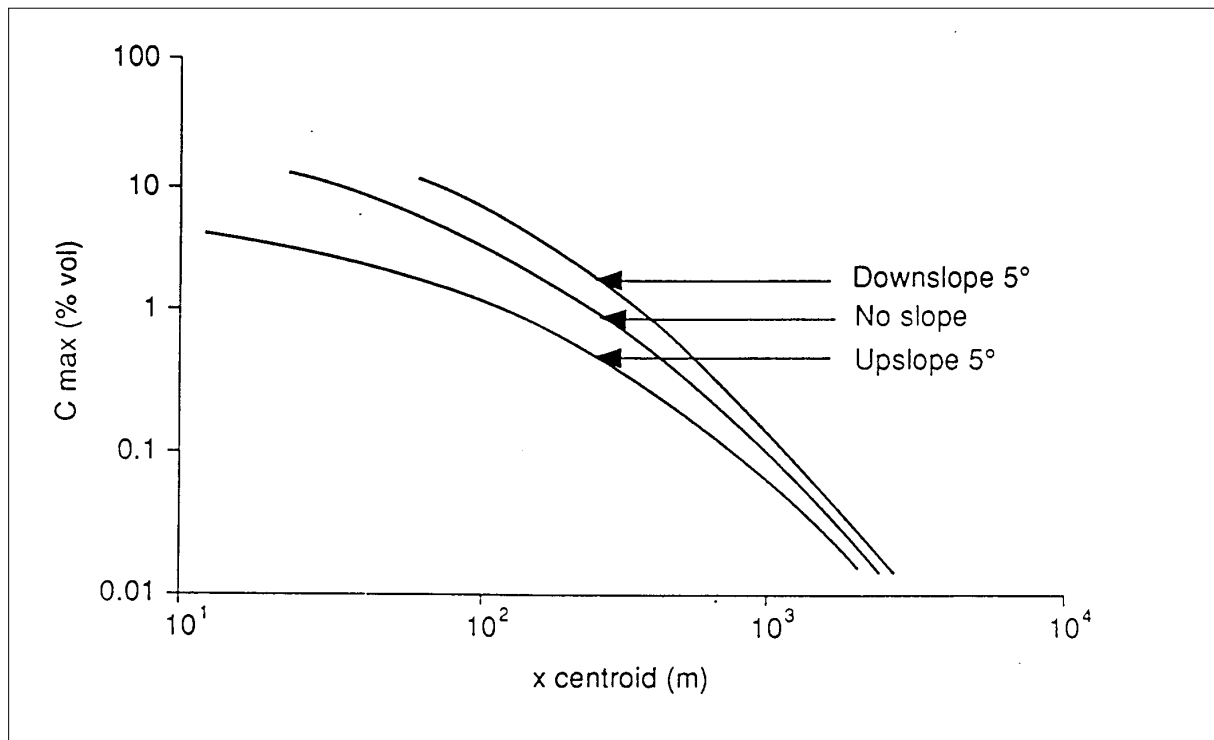
An ambient flow can be incorporated in the two-dimensional case. This can be achieved through the inclusion of a momentum equation. However, following Ellison and Turner (1959), a satisfactory approximation to this results from summing the velocities produced by the slope and the ambient flow. The entrainment due to surface-generated turbulence is based on the resulting absolute velocity, whilst that due to interfacial shear-generated turbulence is based on the velocity difference.

This general approach can be extended to point or area sources and to cases where the wind and slope are not aligned, and to puff or time-varying releases.



**Figure 8.8** Effect of Slope on Cloud Radius. The  $x$  coordinate is in the direction of the wind

The predictions obtained using such algorithms are generally consistent with the field data from Picknett (1981) and the relevant laboratory experiments of Hall *et al.* (1974), Britter and Snyder (1988), Knudsen and Krogstad (1986) and Jindal (1989). Figure 8.8 and Figure 8.9 show a prediction for the radius and concentration of an instantaneous release dispersing over level terrain compared with predictions for dispersion up and down a small slope. The level terrain case corresponds with conditions experienced during Trial 15 of the Thorney Island Phase 1 tests, and the predictions of the model are in agreement with the experimental data for that trial. The effect of the slope is seen in that a narrow faster moving cloud is produced when the wind is blowing down the slope. In contrast, the centroid of the cloud initially moves in an upwind direction in the case when the wind is blowing up the slope. Having experienced some dilution there, the cloud then moves off in a downwind direction (up the slope), giving the lower concentrations seen in Figure 8.9.



**Figure 8.9** Effect of Slope on Centreline concentration. The  $x$  coordinate is in the direction of the wind.

The above development for modelling the release of dense gas on slopes assumes that the ambient velocity field is known. Thus we must consider the influence of the slope on the wind field. Extensive on site field measurements could provide this separately; alternatively, three other approaches could be considered:

- (a) Estimation of maximum and minimum changes from analysis and experiment, for example Britter (1982), Britter, Hunt and Richards (1984) and others.
- (b) Use of specific codes for wind fields in complex terrain.
- (c) Specific codes might be used for a number of standard cases, e.g. plateau to slope, plateau to slope to plateau etc., and a simple library formulated.

As an interim measure the use of case (a) has been found to provide output consistent with available data.

#### 8.3.4.2 Basis for code development

Previous simple analyses which are of an integral type provide support for the possibility of incorporating slope effects into integral models for dense gas dispersion. Of course the analyses have only been developed for somewhat idealised situations. Nevertheless the limited field and laboratory data available are quite consistent with the simple analyses. Thus such analyses or a simplified interpretation of their outcome are used.

We assume that the ambient velocity field has been separately specified in terms of a friction

velocity and a velocity profile which may vary in space. Initially we consider only a uni-directional flow.

#### 8.3.4.3 *Advection velocity*

Analysis and experimental observation indicate that the advection velocity (for the cloud)  $U_{ad}$  be modelled as

$$U_{ad} = U_{am} + U_d = U_{am} + C(g'_m \bar{z})^{1/2} \quad (77)$$

where  $U_{am}$  is the ambient wind speed,  $C$  is a function of slope and the last term is the downslope velocity. The coefficient  $C$  is near unity and is a weak function of slope. It may be obtained from experimental results in the absence of any ambient wind. In these cases the flows adopt a constant value of  $C$  due to a local balance between a downslope force and a retardation due to skin friction and/or entrainment.

In the current version of the code the coefficient  $C$  has been set to 1 reflecting the approximations pervading the approach. More refinement may be appropriate following extensive model usage.

#### 8.3.4.4 *Lateral plume spreading*

No modification is made to the radial or lateral plume spreading to account for slopes. This implies that the velocity, in particular the downslope component, for both the uphill and downhill edges remains unchanged by the presence of the slope and there is symmetric spreading about the cloud centreline. Any modification would have involved a velocity scaling on  $(g'h)^{1/2}$  - the same scaling used for the downslope flow and, typically, for the cloud edge velocity.

#### 8.3.4.5 *Entrainment*

In dealing with the entrainment we note two effects:

- (i) entrainment due to the difference in velocity between the 'buoyant' downslope motion and the ambient motion which is considered as an interfacial mixing flow; and
- (ii) entrainment due to surface generated turbulence - this might be expected to depend on the advection velocity over the ground.

For the first effect we note that the difference in velocity is just  $C(g'h)^{1/2}$ . We appeal here to the basic entrainment relation from Ellison and Turner and others that an additional entrainment velocity

$$u_t = 1.2 \times 10^{-3} \theta (U_{ad} - U_{am}) \quad (78)$$

where  $\theta$  is the slope in degrees, i.e.

$$u_t = 1.2 \times 10^{-3} \theta C(g'h)^{1/2} \quad (79)$$

should be included for plumes. A similar result is applied for instantaneous releases but with a coefficient of  $4 \times 10^{-3} \theta$ , the coefficient reflecting the growth rate of the leading edge of gravity

currents (Britter and Linden 1980) which is similar to the flow resulting from instantaneous releases, Beghin *et al.* (1981).

The approach used here is to model the second effect (surface generated turbulence) by using the standard entrainment correlation for flow over flat terrain but with the friction velocity adjusted from  $u_*$  to

$$u_* \left| \frac{U_{ad}}{U_{am}} \right| \quad (80)$$

The correlation based directly on slope has, effectively, included this second effect, albeit in an approximate way. Consequently we select the larger of the two entrainment estimates<sup>5</sup>.

#### 8.3.4.6 *Reversing flows*

##### (i) Instantaneous releases

These could move downslope (under gravity) and then upslope (due to the ambient wind). This is directly handled by the previous algorithms.

##### (ii) Continuous/time-varying releases

These are also directly handled to allow the reversing of the plume; however we note that after the plume has been reversed it will be riding over the downslope plume.

#### 8.3.4.7 *Ambient wind not parallel to the slope*

The model breaks the downslope velocity into “along-wind” and a “cross-wind” components. The along-wind component is added to the usual advection velocity while the cross-wind component provides a normal velocity, the relative magnitudes providing the cloud trajectory direction. Entrainment is treated in two parts as previously: an increased surface-generated turbulence and an explicit slope dependent part (but see also footnote, Section 8.3.4.5 regarding the former).

#### 8.3.4.8 *Change of slope*

The current version of the model allows changes of slope up to a predefined maximum (see the relevant section on slopes). The line of maximum slope for all slope sections lies along a single vector, which itself can be oriented in any direction. The only restriction is that we must consider the puff or a representative plume cross section to always be on only one slope. This is not a very severe constraint.

#### 8.3.4.9 *Experiences and developments*

- A difficulty was found in the implementation of the code when a plume, after initially flowing downslope, attempts to reverse. As the plume advection velocity decreases towards zero, the calculated plume depth increases to satisfy mass conservation. The increased depth produces a larger downslope velocity and, consequently, the plume does not reverse.

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<sup>5</sup> Incorporation of the second entrainment term introduced some complications with no significant change in model performance. This was subsequently omitted but will be reinstated if model performance indicates that its lack is of consequence.



The difficulty has been overcome by forcing  $U_{ad} = 0.3 U_{am}$  if  $|U_{ad}| \leq 0.3 U_{am}$ . Such a modification is probably a better reflection of the physics of plume turning than the simple velocity addition anyway (see Turner, 1973).

Note that in his analyses and experiments, Turner paid little attention to the velocity profile of the ambient flow; the ambient velocity would be substantially larger than the ambient velocity used in our model.

Attempts to reduce the above coefficient from 0.3 to 0.1 dramatically increased the execution time and output was not always obtained.

- For reversing flows of plumes on a slope it had been intended to determine the point of maximum downslope extent and commence a new calculation from there. Upon further consideration this seemed unwise.

Currently the code calculates the plume development as it descends the slope and as it is blown back up the slope. This is obviously appropriate for all cases except when the ambient wind is directly up the slope. However we shall apply the result to all cases, including the directly upslope wind, until experimental results show this to be unsatisfactory.

- The code allows for plume or puff development over a series of slopes with no limit on the number of changes. Relevant ambient velocities and surface roughness must be entered by the user for each slope change.

A case often encountered is when a cloud on horizontal ground is advected on to an uphill slope. Depending upon the magnitude of this slope the cloud may then have an advection velocity back down the slope towards the horizontal ground. In practice it is expected that a cloud (puff or plume segment) would linger there broadening and diluting until the cloud was able to travel up the slope. The code mimics this behaviour by allowing the cloud to make very small time steps on and off the upward slope until the density is such that the ambient wind will take the cloud up the slope. Thus, there may be two cloud conditions at the base of the slope, one corresponding to the cloud's arrival there and one corresponding to its departure from there up the slope.

The downslope velocity will asymptote towards zero with time.

The slope entrainment term for the instantaneous release has been taken from still air experiments on slopes. It is apparent that this will include (to some extent) the edge entrainment velocity of conventional box models. There is then the possibility of double counting. Consequently the direct slope entrainment term is only used when it exceeds the sum of all other entrainment terms.

A possible defect of the model for instantaneous releases is the assumed similarity shape, essentially based on a flat circular cylinder, which may be less appropriate for situations with significant slopes. Of course this does not mean that the predictions may not be very useful, only that there exists an avenue for model improvement if this was found necessary.

### 8.3.5 Buildings and obstacles

The arguments and algorithms below are based on work in Britter (1982), Britter and McQuaid (1988), Britter (1989a), Britter (1989b), Britter, Cleaver and Cooper (1991) and Brighton *et al.* (1993). Some of the original algorithms developed by Britter were implemented in GASTAR V2.24. They have been extended (particularly with appropriate interpolation formulae), implemented within a dense gas model and compared favourably with experiments by Cleaver *et al.* (1995). The interpolated algorithms have been incorporated into GASTAR V3.00.

#### 8.3.5.1 Releases near individual obstacles

Denser-than-air clouds may be significantly affected by the interaction of the cloud with solid (or porous) obstacles such as buildings, tanks or pipe arrays or the source structure itself.

Our approach is to consider a small number of relevant and commonly occurring situations and to seek to provide models for those cases. Within the spirit of integral models we look for algorithms that will reflect the influence of obstacles on advection (speed and direction), dilution and, for time-varying or instantaneous releases, the fluid 'hold-up' near the obstacle.

Studies by Britter (1982c), König (1987) and Britter (1989b) provide a basis for algorithm development. In addition there are many studies, both field and laboratory, which can be used for model assessment. Most of the available experiments have been reviewed by Brighton *et al.* (1993)

The model algorithms are not intended to describe complex flow processes near an obstacle but to quantify the net change in cloud features as the cloud interacts with the obstacle, thereby providing a step adjustment to the cloud variables at the obstacle position. This may be used to estimate the concentrations of the cloud approaching the front face or leaving the rear face of the obstacle, although care would be required in assessing the concentrations in the immediate neighbourhood of the obstacle.

The scenarios for which algorithms<sup>6</sup> have been developed include:

- (i) a two-dimensional fence, solid or porous, at right angles to the ambient flow. The algorithm has been extended to fences at an angle to the flow although there is less experimental evidence available for such cases;
- (ii) a confining (e.g. three-sided or enclosing) fence;
- (iii) single fences near-parallel to the flow inhibiting the lateral spread of the cloud;
- (iv) two fences or building rows nearly parallel to the flow
- (v) single or many isolated arbitrarily-shaped and oriented three-dimensional obstacles upstream or downstream of the source position, such as the porous process areas to be

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<sup>6</sup> All five scenarios were installed in GASTAR Version 2.24 but only scenarios (i) and (v) are included in GASTAR Version 3.00. These current omissions result from Version 2.24 only allowing selection of slopes *or* obstacles codes while Version 3.00 allows selection of slopes *and* obstacles simultaneously. In future versions the other three scenarios may be re-instated.

found on many industrial sites.

As an example of our general approach consider cases (i) and (v). For the case of a two-dimensional fence normal to the flow, the relevant dimensionless parameters are

$$\frac{U^2}{g'h} \quad (81)$$

in the absence of the fence, and

$$\frac{h}{H} \quad (82)$$

otherwise, where

$H$  is the fence height  
 $U$  is the cloud advection speed  
 $h$  is the height of the cloud centroid  
 $g'$  is the reduced gravity

The reduced gravity is defined as

$$g' = g \left( \frac{\rho_m}{\rho_a} - 1 \right) \quad (83)$$

where  $\rho_m$  is the maximum ground-level density within the cloud and  $\rho_a$  is the density of the ambient air. Observations from Britter (1989b), based on continuous plume experiments, indicate that the effect of the fence is to widen the plume upstream of the fence and to dilute the plume in the lee. Britter argued that the ratio of plume width with a fence,  $w_f$ , to that without the fence,  $w_{nf}$ , was such that

$$\frac{w_f}{w_{nf}} = f \left( \frac{U^2}{g'h}, \frac{h}{H} \right). \quad (84)$$

An empirical fit<sup>7</sup> to the data which is currently used is

$$\frac{w_f}{w_{nf}} - 1 = (1) \left[ \frac{H}{h} \right] \left[ \frac{g'h}{U^2} \right]^{1/3}. \quad (85)$$

The dilution in the lee of the fence is such that the bulk plume concentration can be expressed as

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<sup>7</sup>The curve fit given here is a corrected version of that appearing in Britter (1989b).

$$C = (1) \frac{C_0 q_0}{U(z = \beta H) H w_f} \quad (86)$$

where  $C_0 q_0$  is mass flux of pollutant at the source and  $U(z = \beta H)$  is the plume advection velocity, i.e. the ambient velocity at a specified fraction  $\beta$  of the plume height.

The change in variables from Britter (1989b) to those used here produces coefficients whose values are near unity. Given further data, it is possible that more precise values could be assigned to these coefficients and improved algorithms could be developed. In the absence of this definitive data coefficients of unity have been used.

In addition, the following constraints are imposed on the solution:

- (i) the cloud depth cannot be decreased by the fence;
- (ii) the cloud concentration cannot be increased by the fence.

The same approach can be applied to instantaneous releases (puffs), with the same correlation for increased puff width and the puff depth being determined in a consistent manner.

#### 8.3.5.2 *Hold up*

Hold up of material in the front and in the lee of the fence will occur due to altered advection velocities and the recirculating flow in the regions of flow separation. The regions of flow separation will appear as an effective longitudinal diffusion. The work of Vincent (1979) suggests that the retention of material in wakes can be modelled as an effective longitudinal diffusion  $\sigma_x$  of about  $10H$ .

The altered advection velocity will appear as a net time delay as the cloud is slowed ahead of the fence and accelerated over it. There has been the “drift” function introduced by Lighthill (1956). The time delay must be proportional to  $H/U$  and depend upon  $h/H$  in the absence of buoyancy effects. Currently, our model includes an empirical description of this time delay function that is independent of buoyancy effects.

Thus the model includes algorithms for:

- cloud widening
- cloud dilution
- cloud hold-up, i.e. longitudinal diffusion, and
- cloud time delay

These algorithms are based on an appropriate description of the physical phenomena involved and semi-empirical or empirical quantification.

Extension of the approach to a confining fence, for example a three-sided fence downwind of the source, is straightforward and involves a constraint of the lateral width of the cloud equal to the distance between the two side fences. If the cloud grows laterally to this width then the cloud-fence interaction becomes two-dimensional (Britter, 1989b). The only complication is that an assessment must be made as to whether or not the cloud is blocked by the fence (Britter, 1989b). This has no effect on any steady solution for a continuous release, but will influence the time development to that solution. It will be of more interest for an instantaneous release which may be trapped for a considerable time.

Turning now to the second case of an individual building, the same type of arguments can be applied when seeking to model the cloud widening, cloud dilution etc.

The plume width downstream of an obstacle of width<sup>8</sup>  $W$  is taken to be the larger of

- (a) the obstacle width and
- (b) the plume width in the absence of the obstacle plus half the obstacle width.

These rules have the pragmatically correct limits i.e.

- (i) if the plume is much wider than the obstacle there is relatively little effect on the plume width.
- (ii) if the plume is much narrower than the obstacle then the plume width becomes equal to the obstacle width.
- (iii) If the plume width is equal to the obstacle width then the plume width is increased by some fraction of the obstacle width (here taken as half). This uncomplicated algorithm should cover situations when the plume and obstacle are co-linear and when their overlap is only slight; alternatively, the algorithm has spread any error across the possible scenarios.

Britter (1982) argued that the turbulent kinetic energy created in the lee of an obstacle was able to raise the potential energy of the dense gas plume by an amount that could be characterised by a height increase  $\Delta h$ , proportional to

$$C_D \frac{U^2}{g'h} H \quad (87)$$

The coefficient of proportionality  $C_D$  is typically of order 0.1 and this value has been used in the model.

Of course, the increased height should not lead to a cloud height greatly in excess of the obstacle height  $H$ ; the limit chosen in the model is  $H$ .

The increased depth only occurs over the region in which the plume interacts with the obstacle; however consistent with the use of an integral model, the increased height is spread (averaged) over the complete plume width.

#### 8.3.5.3 Model implementation

Cleaver *et al.* (1995) have combined the algorithms for fences and buildings into a common algorithm.

A fence (normal to the flow direction) has unlimited width and a height  $H$  while a building has a width  $W$  and height  $H$ .

Three cases are considered:

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<sup>8</sup>The width  $W$  is actually the effective width in a direction normal to plume trajectory.

$h \leq H$	a strong interaction regime,
$H < h < 3H$	an intermediate regime,
$h \geq 3H$	a no-interaction regime

where  $h$  is the cloud depth prior to obstacle.

The model requires a conversion of the cloud dimensions  $w$ ,  $h$  prior to the obstacle to  $w'$ ,  $h'$  following the obstacle. These, together with the standard advection velocity formulation<sup>9</sup>, will determine the cloud concentration.

#### *Strong interaction regime*

In the first of these three cases the cloud width is given by:

$$w' = \min(w_f', w_b', W_c), \quad (88)$$

where

$w_f'$	is the width after implementing the fence algorithm
$w_b'$	is the width after implementing the building algorithm
$W_c$	is a 'confining width' around the source.

The new width due to a fence is found from

$$\frac{w_f'}{w} - 1 = \frac{H}{h} Ri^{1/3} \quad (89)$$

where  $w$  is the width of the cloud before the interaction and  $Ri$ , the Richardson number, is defined by

$$Ri = \frac{g' h}{U^2} \quad (90)$$

where  $U$  is the advection velocity prior to the interaction (c.f.  $Ri_*$  based on the friction velocity  $u_*$ ).

The new width due to a building is found from

$$w_b' = \max(W, w + 0.5W). \quad (91)$$

(The third parameter, the 'confining width' refers to the scenario (ii), a confining or three sided fence.)

These results are applied to instantaneous, continuous and time-varying releases. For the instantaneous release,  $W$  is replaced by  $D$ , the puff diameter.

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<sup>9</sup>That is, the advection velocities determined from the ambient velocity at a fixed fraction of the cloud depth (together with any slope induced velocity).

The height conversion is given by

$$h_b = \max(h'_0, h) \quad (92)$$

where

$$h'_0 = \left( \frac{w}{w'} \right)^n h + R_{overlap} dh \quad (93)$$

The 'overlap' parameter,  $R_{overlap}$ , is given by

$$\frac{w_1'}{w'} \quad (94)$$

for the continuous and time varying cases where  $w_1'$ , is the length of the overlap region and by

$$\frac{A_1'}{\pi / 4 w'^2} \quad (95)$$

for instantaneous releases, where  $A_1'$  is the overlap area.

The first term just spreads the upstream cloud depth over the new cloud width. The exponent  $n$  is unity for continuous and time-varying releases and two for instantaneous releases. The height rise  $dh$  is given by a mixture of expressions for fences and buildings: the expression for a fence is

$$dh_f = H - h \left( \frac{w}{w'} \right)^n \quad (96)$$

and that for a building is

$$dh_b = \min \left( \frac{0.1H}{Ri}, H - h \left( \frac{w}{w'} \right)^n, 5h \right), \quad (97)$$

so that

$$dh = F dh_f + (1 - F) dh_b \quad (98)$$

where  $F$  is a factor used to combine the two results:

When  $w_f' > 2w_b'$ , the interaction will be that for a building, in that the cloud can go around as well as over the building. Thus  $F = 0$ .

When  $w_f' < w_b'/2$ , the building will look more like a fence and the cloud must go over the building. Thus  $F = 1$ .

Between the cases an interpolation is used, namely

$$F = \frac{1}{2} + \frac{3}{2} \left( \frac{w_b' - w_f'}{w_b' + w_f'} \right). \quad (99)$$

*Intermediate regime*

For the intermediate region an interpolation is provided between the interaction when  $h = H$  and the no-interaction case when  $h = 3H$  using an interpolation parameter

$$G = \frac{3H - h}{2H} \quad (100)$$

which runs from unity to zero as the cloud depth increases from  $H$  to  $3H$ .

The cloud width conversion is

$$w' = G w'_H + (1 - G) w \quad (101)$$

where  $w'_H$  is calculated as before in equation (88), but with  $h = H$ .

The cloud height conversion is

$$dh' = G dh_H \quad (102)$$

where  $dh_H$  is calculated as before in equation (92), but with  $h = H$ .

The previous calculation in cloud height increase has not taken into account that in some scenarios the cloud after the obstacle can extend beyond the obstacle; however only the cloud in the lee of the obstacle can be diluted by the lee turbulence. Again, consistent with the integral model formulation being developed, this increase is spread (averaged) over the complete cloud. This is handled by the parameter  $R_{overlap}$ .

#### 8.3.5.4 Releases near individual obstacles

Another scenario for which current models are not directly applicable is an accidental release into a complex array of obstacles occurring on site.

Brighton *et al.* (1993) in his review notes “Although some other data exists on dispersion on models of industrial sites it seems clear that arrays of roughness elements are the type of obstacle most in need of investigation both into passive flow and dispersion characteristics and into heavy-gas effects”.

Our objective is to develop and validate a set of algorithms within the context of integral modelling that allow for dispersion through such an obstacle array. It is our intention to treat any site in a broad statistical manner in the first instance, rather than with a detailed description of its individual component elements on the site.

As before we address the effects of the obstacle arrays on



- (i) advection
- (ii) horizontal spreading due to buoyancy
- (iii) dilution of the plume, and
- (iv) plume hold-up, which is particularly important for transient releases.

We have examined the available experimental data summarised in Brighton *et al.* (1993) and the further data given in Petersen and Ratcliff (1989). We conclude that

1. There is support for the view that an industrial site may be modelled as an equivalent uniform roughness. Care must be taken to ensure that no isolated large structures require separate treatment. It should be noted that within this approach the accuracy of the predictions of the model are limited to scales which are larger than those of the isolated structures.
2. For homogeneous arrays there is evidence that the advection velocity should be treated in the same manner as for smooth or small roughness surfaces i.e. dependent upon the plume depth. The most appropriate velocity profile within the roughness array is, however, still uncertain.
3. The presence of many distributed obstacles has two effects on the cloud. The obstacles lead to an increase in the turbulence levels in the flow and this by itself will tend to increase horizontal diffusion of the cloud. This can be parameterised by an increased value of the ground friction velocity,  $u_*$ . However, as Linden and Simpson (1988) have shown, increased turbulence levels may also break down the organised frontal motions associated with the gravitational spreading and hence lead to reduced cloud widths.
4. The influence of the surface roughness on vertical entrainment is still uncertain. However, it appears that conventional entrainment correlations may be used without serious loss of accuracy.
5. The evidence in Melia and Britter (1990) suggests that the retention time of dense gas plumes in the wakes of individual roughness elements might best be modelled by the incorporation of a longitudinal diffusion, with  $\sigma_x \propto u_* t$ , where  $t$  is the travel time within the array.

A model based on these arguments has been developed and does reproduce the existing data base satisfactorily. For example it accommodates the effect of turbulence on gravity spreading by reducing the buoyancy-spreading velocity asymptotically to zero as  $g'h/u_*^2$  approaches a critical value. We have extended this approach, with the same consistent critical value, from cases where the plume is larger than the obstacles to cases where the plume may be smaller than the obstacles. More definitive data is required to confirm the correctness of this extension. The model is unable to predict the detail of the concentration distribution within the congested region. That is, the lower limit on the spatial resolution is of the same order as the largest obstacles within the obstructed area.

#### 8.3.5.5 Further effects

1. Fence at angle to the ambient wind.

For a fence at an angle to the ambient wind we note that, as far as turbulence generation by the

fence is concerned, the length of the fence interacting with the cloud increases but the ambient velocity normal to the fence decreases. These two opposing (though not exactly equal) effects suggest that in the case of an oblique fence the model should just consider the fence as being effectively normal to the wind. Arguments can also be presented for mechanisms to increase or decrease the cloud width caused by the fence as the angle changes. In the absence of definitive information it is assumed that the “effectively normal” fence is adequate, this also being consistent with the treatment of buildings.

## 2. Fence or building solidity

There is obviously an interest in modelling porous structures e.g. pipe racks, forests etc. This is initially approached by noting that some of the correlations for cloud depth increase are implicitly based on an assumed drag coefficient of unity. Consequently we consider solidity in terms of the drag coefficient. We expect that decreased solidity will inhibit both the width and height increases.

The simple approach we have adopted is to include the solidity  $S$  in the following algorithms (cf equations (89), (91), (96) and (97)):

$$\frac{w'_f}{w} - 1 = S \frac{H}{h} Ri^{1/3} \quad (103)$$

$$w'_b = \max(WS, w + 0.5 WS) \quad (104)$$

$$dh_f = \left[ H - h \left( \frac{w}{w'} \right)^n \right] S \quad (105)$$

$$dh_b = \min \left( \frac{0.1H}{Ri} S, \left[ H - h \left( \frac{w}{w'} \right)^n \right] S, 5h \right) \quad (106)$$

## 3. Multiple Fences and Buildings

The code allows for multiple fences and rectangular buildings of arbitrary orientation. If the buildings and fences are in close proximity their diluting effects will not be additive. Consequently buildings within  $2H$  of a given building will be completely or partially discounted depending upon the extent of overlap in the direction of the cloud trajectory. The proximity distance  $2H$  was selected as representative of the extent of the recirculation region for three-dimensional, surface mounted obstacles.

## 4. Buildings upwind of the source

Sources that are within the recirculating region downstream of an obstacle will be influenced significantly by the obstacle. Initially quite complex algorithms were considered in order to allow for this scenario. However, after some experience a simpler alternative has been adopted, namely

for any building within  $2H$  upwind of the source the standard obstacle interaction calculation is performed.

### 5. Time and Position Steps

For computational reasons the new solution downstream of the obstacle is started at a position  $H/10$  downstream.

There will be a hold up of the cloud as it encounters the obstacle. This time delay is modelled with

$$\Delta t = S \frac{H}{U_a} \min \left( 1, \frac{w_1}{w'} \right) \quad (107)$$

### 6. Passive or Near-Passive Releases

There will obviously be a temptation to use this modelling approach for passive or near-passive releases and it would be attractive if this were possible. The only significant difficulty is that for passive releases the box model plume or puff will not grow in the non-vertical directions, the influence of the ambient turbulence being incorporated later through  $\sigma$ , a measure of cloud spread. Thus the occurrence of any interactions may be underestimated with the present approach. The least disruptive way to deal with such cases is to check for any interaction using the effective or total cloud extent. For a puff, this would mean replacing the diameter,  $D$ , by  $2R_{tot}$  where

$$R_{tot} = R(1 + 3\sigma^2 / R^2) \quad (108)$$

For a plume, the width,  $w$ , would be replaced by  $w_{tot}$ , where

$$w_{tot} = \frac{w}{2} \left[ 1 + \frac{3\sigma^2}{(w/2)^2} \right]. \quad (109)$$

In order to conserve mass, the reduced gravity term must also be replaced. Thus for puffs we use

$$g'_{tot} = g'(1 + 3\sigma^2 / R^2)^{-1} \quad (110)$$

and for plumes

$$g'_{tot} = g' \left( 1 + \frac{3\sigma^2}{(W/2)^2} \right)^{-1}. \quad (111)$$

If an interaction does occur the previous algorithms are used.

### 7. Blocking

A difficulty may arise with the combined slopes and obstacles code with scenarios in which the ambient wind is zero or much smaller than slope driven velocities. The kinetic energy in the cloud itself may be considerably less than that in the atmospheric wind. This is obvious when considering a solely slope driven flow encountering a fence: whereas an ambient wind driven

flow will eventually surmount the fence a slope driven flow may just pool in front of the fence. A satisfactory treatment of this scenario is still under development.

# 9

## References

In the following list of references a letter in square brackets at the end of the reference denotes that it appears in a particular section, namely [J] = jet model (Section 8.3.3), [S] = slopes (Section 8.3.4) and [O] = obstacles (Section 8.3.5).

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